

# CS 335: Bottom-Up Parsing

**Swarnendu Biswas**

Department of Computer Science and Engineering,  
Indian Institute of Technology Kanpur

Sem 2023-24-II



# Rightmost Derivation of *abcde*

Grammar

$S \rightarrow aABe$

$A \rightarrow Abc \mid b$

$B \rightarrow d$

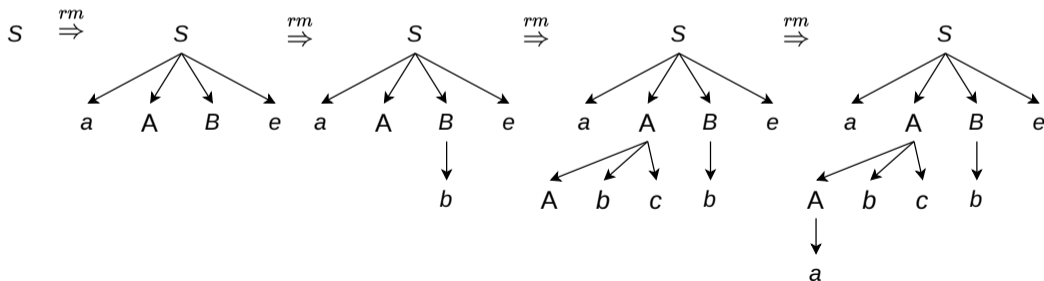
Input string: *abcde*

$S \rightarrow aABe$

$\rightarrow aAde$

$\rightarrow aAbcde$

$\rightarrow abcde$



# Bottom-Up Parsing

## Definition

Bottom-up parsing constructs the parse tree starting from the leaves and working up toward the root

## Grammar

$$S \rightarrow aABe$$
$$A \rightarrow Abc \mid b$$
$$B \rightarrow d$$

**Input string: *abcde***

$S \rightarrow aABe$	$abcde$
$\rightarrow aAde$	$\rightarrow aAbcde$
$\rightarrow aAbcde$	$\rightarrow aAde$
$\rightarrow abcde$	$\rightarrow aABe$
	$\rightarrow S$

↑  
reverse of rightmost derivation

# Bottom-Up Parsing

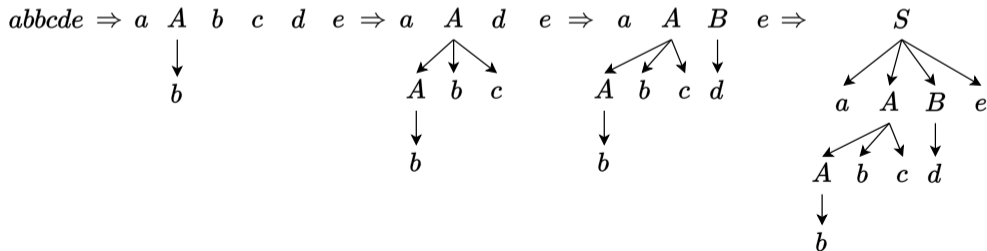
## Grammar

$S \rightarrow aABe$   
 $A \rightarrow Abc | b$   
 $B \rightarrow d$

Input string: *abcde*

$S \rightarrow aABe$	<i>abcde</i>
$\rightarrow aAde$	$\rightarrow aAbcde$
$\rightarrow aAbcde$	$\rightarrow aAde$
$\rightarrow abcde$	$\rightarrow aABe$
	$\rightarrow S$

↑  
reverse of rightmost  
derivation



# Reduction

Bottom-up parsing reduces a string  $w$  to the start symbol  $S$

At each reduction step, a chosen substring that is the RHS (or body) of a production is replaced by the LHS (or head) nonterminal

rightmost derivation



$$S \xRightarrow{rm} \gamma_0 \xRightarrow{rm} \gamma_1 \xRightarrow{rm} \cdots \xRightarrow{rm} \gamma_{n-1} \xRightarrow{rm} \gamma_n = w$$



bottom-up parser

# Handle

- Handle is a substring that matches the body of a production
- Reducing the handle is one step in the reverse of the rightmost derivation

$$E \rightarrow E + T \mid T$$

$$T \rightarrow T * F \mid F$$

$$F \rightarrow (E) \mid \text{id}$$

Right sentential form	Handle	Reducing Production
$\text{id}_1 * \text{id}_2$	$\text{id}_1$	$F \rightarrow \text{id}$
$F * \text{id}_2$	$F$	$T \rightarrow F$
$T * \text{id}_2$	$\text{id}_2$	$F \rightarrow \text{id}$
$T * F$	$T * F$	$T \rightarrow T * F$
$T$	$T$	$E \rightarrow T$
$E$		

# Handle

- Handle is a substring that matches the body of a production
- Reducing the handle is one step in the reverse of the rightmost derivation

$$\begin{aligned} E &\rightarrow E + T \mid T \\ T &\rightarrow T * F \mid F \\ F &\rightarrow (E) \mid \mathbf{id} \end{aligned}$$

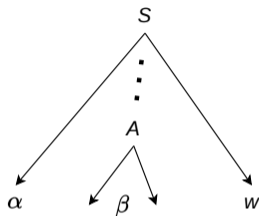
Right sentential form	Handle	Reducing Production
$\mathbf{id_1 * id_2}$	$\mathbf{id_1}$	$F \rightarrow \mathbf{id}$
$F * \mathbf{id_2}$	$F$	$T \rightarrow F$
$T * \mathbf{id_2}$	$\mathbf{id_2}$	$F \rightarrow \mathbf{id}$
$T * F$	$T * F$	$T \rightarrow T * F$
$T$	$T$	$E \rightarrow T$
$E$		

Although  $T$  is the body of the production  $E \rightarrow T$ ,  $T$  is not a handle in the sentential form  $T * \mathbf{id_2}$

The leftmost substring that matches the body of some production need not be a handle

# Handle

- If  $S \xRightarrow{rm}^* \alpha A w \xRightarrow{rm} \alpha \beta w$ , then  $A \rightarrow \beta$  is a handle of  $\alpha \beta w$
- String  $w$  right of a handle must contain only terminals



A handle  $A \rightarrow \beta$  in the parse tree for  $\alpha \beta w$

- If grammar  $G$  is unambiguous, then every right sentential form has only one handle
- If  $G$  is ambiguous, then there can be more than one rightmost derivation of  $\alpha \beta w$



# Shift-Reduce Parsing

# Shift-Reduce Parsing

- The input string being parsed consists of two parts
  - ▶ Left part is a string of terminals and nonterminals, and is stored in a stack
  - ▶ Right part is a string of terminals to be read from an input buffer
  - ▶ Bottom of the stack and end of the input are represented by \$
- Shift-reduce parsing is a type of bottom-up parsing with **two primary actions**, shift and reduce
  - ▶ Shift-Reduce actions
    - Shift** Shift the next input symbol from the right string onto the top of the stack
    - Reduce** Identify a string on top of the stack that is the body of a production and replace the body with the head
  - ▶ Other actions are accept and error

# Shift-Reduce Parsing

- Initial

Stack	Input
\$	w\$



- Goal

Stack	Input
\$S	\$

# Example of Shift-Reduce Parsing

$$E \rightarrow E + T \mid T$$
$$T \rightarrow T * F \mid F$$
$$F \rightarrow (E) \mid \text{id}$$

Stack	Input	Action
\$	<b>id<sub>1</sub> * id<sub>2</sub></b> \$	Shift
<b>\$id<sub>1</sub></b>	<b>*id<sub>2</sub></b> \$	Reduce by $F \rightarrow \text{id}$
<b>\$F</b>	<b>*id<sub>2</sub></b> \$	Reduce by $T \rightarrow F$
<b>\$T</b>	<b>*id<sub>2</sub></b> \$	Shift
<b>\$T*</b>	<b>id<sub>2</sub></b> \$	Shift
<b>\$T * id<sub>2</sub></b>	\$	Reduce by $F \rightarrow \text{id}$
<b>\$T * F</b>	\$	Reduce by $T \rightarrow T * F$
<b>\$T</b>	\$	Reduce by $E \rightarrow T$
<b>\$E</b>	\$	Accept

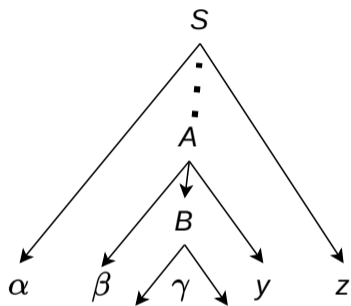
or report an error in case of syntax error

# Handle on Top of Stack

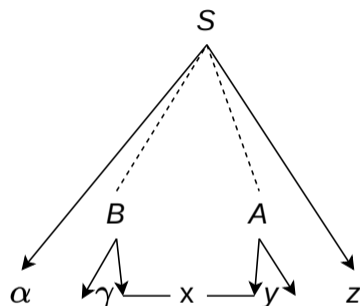
Is the following scenario possible?

Stack	Input	Action
...		
$\$ \alpha \beta \gamma$	$w \$$	Reduce by $A \rightarrow \gamma$
$\$ \alpha \beta A$	$w \$$	Reduce by $B \rightarrow \beta$
$\$ \alpha BA$	$w \$$	...
...		

# Possible Choices in Rightmost Derivation



$$1. S \xRightarrow{rm} \alpha Az \xRightarrow{rm} \alpha \beta Byz \xRightarrow{rm} \alpha \beta \gamma yz$$



$$2. S \xRightarrow{rm} \alpha BxAz \xRightarrow{rm} \alpha Bxyz \xRightarrow{rm} \alpha \gamma xyz$$

# Handle on Top of Stack

Is the following scenario possible?

Stack	Input	Action
...		
$\$ \alpha \beta \gamma$	$w \$$	Reduce by $A \rightarrow \gamma$

Handle will always eventually appear on **top of the stack**, never inside

# Shift-Reduce Actions

**Shift** shift the next input symbol from the right string onto the top of the stack

**Reduce** identify a string on top of the stack that is the body of a production, and replace the body with the head

How do you decide when to shift and when to reduce?



# Steps in Shift-Reduce Parsers

## General shift-reduce technique

- If there is no handle on the stack, then shift
- If there is a handle on the stack, then reduce

Bottom-up parsing is essentially the process of identifying handles and reducing them

- Different bottom-up parsers differ in the way they **detect** handles

# Challenges in Bottom-up Parsing

Which action do you pick when both shift and reduce are valid?

Implies a shift-reduce conflict

Which rule to use if reduction is possible by more than one rule?

Implies a reduce-reduce conflict

# Example of a Shift-Reduce Conflict

$$E \rightarrow E + E \mid E * E \mid \text{id}$$

id + id \* id

Stack	Input	Action
\$	id + id * id\$	Shift
...		
$E + E$	*id\$	Reduce by $E \rightarrow E + E$
$E$	*id\$	Shift
$E*$	id\$	Shift
$E * \text{id}$	\$	Reduce by $E \rightarrow \text{id}$
$E * E$	\$	Reduce by $E \rightarrow E * E$
$E$	\$	

c + C

Stack	Input	Action
\$	id + id * id\$	Shift
...		
$E + E$	*id\$	Shift
$E + E*$	id\$	Shift
$E + E * \text{id}$	\$	Reduce by $E \rightarrow \text{id}$
$E + E * E$	\$	Reduce by $E \rightarrow E * E$
$E + E$	\$	Reduce by $E \rightarrow E + E$
$E$	\$	

# Resolving Shift-Reduce Conflict

$Stmt \rightarrow$  **if** *Expr* **then** *Stmt*  
          | **if** *Expr* **then** *Stmt* **else** *Stmt*  
          | *other*

Stack	Input	Action
...		
\$ ...	<b>if</b> <i>Expr</i> <b>then</b> <i>Stmt</i> <b>else</b> ...	

What is a correct thing to do for this grammar  
– shift or reduce? We can prioritize shifts.

# Reduce-Reduce Conflict

$$M \rightarrow R + R \mid R + c \mid R$$
$$R \rightarrow c$$

$c + c$

Stack	Input	Action
\$	$c + c$	Shift
$\$c$	$+ c$	Reduce by $R \rightarrow c$
$\$R$	$+ c$	Shift
$\$R +$	$c$	Shift
$\$R + c$	$\$$	Reduce by $R \rightarrow c$
$\$R + R$	$\$$	Reduce by $R \rightarrow R + R$
$\$M$	$\$$	

$id + id * id$

Stack	Input	Action
\$	$c + c$	Shift
$\$c$	$+ c$	Reduce by $R \rightarrow c$
$\$R$	$+ c$	Shift
$\$R +$	$c$	Shift
$\$R + c$	$\$$	Reduce by $M \rightarrow R + c$
$\$M$	$\$$	

# LR Parsing

# LR(k) Parsing

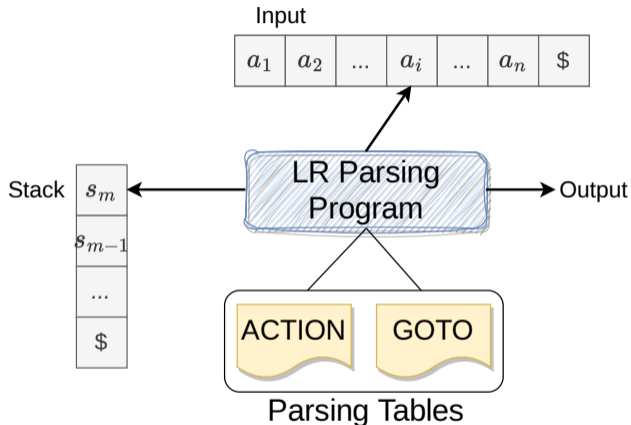
- Popular bottom-up parsing scheme
  - ▶ L is for left-to-right scan of input, R is for **reverse of rightmost** derivation, k is the number of lookahead symbols
- LR parsers are table-driven, like the non-recursive LL parser
- LR grammar is one for which we can construct an LR parsing table
- Popularity of LR Parsing
  - + Most general non-backtracking shift-reduce parsing method
  - + Can recognize almost all language constructs with CFGs
  - + Works for a superset of grammars parsed with predictive or LL parsers

# LR(k) Parsing

- Popular bottom-up parsing scheme
  - ▶ L is for left-to-right scan of input, R is for **reverse of rightmost** derivation, k is the number of lookahead symbols
- LR parsers are table-driven, like the non-recursive LL parser
- LR grammar is one for which we can construct an LR parsing table
- Popularity of LR Parsing
  - + Most general non-backtracking shift-reduce parsing method
  - + Can recognize almost all language constructs with CFGs
  - + Works for a superset of grammars parsed with predictive or LL parsers
    - ▶ LL(k) parsing predicts which production to use having seen only the first k tokens of the right-hand side
    - ▶ LR(k) parsing can decide after it has seen input tokens corresponding to the entire right-hand side of the production



# Block Diagram of LR Parser



The LR parsing driver is the same for all LR parsers, only the parsing tables (i.e., ACTION and GOTO) change across parser types

# Steps in LR Parsing

- Remember the basic questions: **when to shift** and **when to reduce!**
- An LR parser makes shift-reduce decisions by maintaining states
- Information is encoded in a DFA constructed using a canonical LR(0) collection
  1. Augmented grammar  $G'$  with new start symbol  $S'$  and rule  $S' \rightarrow S$
  2. Define helper functions Closure() and Goto()

# LR(0) Item

- An LR(0) item of a grammar  $G$  is a production of  $G$  with a dot ( $\bullet$ ) at some position in the body
- An item indicates how much of a production we have seen
  - ▶ Symbols on the left of “ $\bullet$ ” are already on the stack
  - ▶ Symbols on the right of “ $\bullet$ ” are expected in the input
- $A \rightarrow \bullet XYZ$  indicates that we expect a string derivable from  $XYZ$  next in the input
- $A \rightarrow X \bullet YZ$  indicates that we saw a string derivable from  $X$  in the input, and we expect a string derivable from  $YZ$  next in the input
- $A \rightarrow \epsilon$  generates only one item  $A \rightarrow \bullet$

Production	Items
$A \rightarrow XYZ$	$A \rightarrow \bullet XYZ$
	$A \rightarrow X \bullet YZ$
	$A \rightarrow XY \bullet Z$
	$A \rightarrow XYZ \bullet$

# Closure Operation

- Let  $I$  be a set of items for a grammar  $G$
- $\text{Closure}(I)$  is constructed as follows
  - (i) Add every item in  $I$  to  $\text{Closure}(I)$
  - (ii) If  $A \rightarrow \alpha \bullet B\beta$  is in  $\text{Closure}(I)$  and  $B \rightarrow \gamma$  is a rule in  $G$ , then add  $B \rightarrow \bullet\gamma$  to  $\text{Closure}(I)$  if not already added
  - (iii) Repeat until no more new items can be added to  $\text{Closure}(I)$

A substring derivable from  $B\beta$  will have a prefix derivable from  $B$  by applying one the  $B$  productions

$$\begin{aligned}E' &\rightarrow E \\E &\rightarrow E + T \mid T \\T &\rightarrow T * F \mid F \\F &\rightarrow (E) \mid \text{id}\end{aligned}$$

Suppose  $I = \{E' \rightarrow \bullet E\}$

$$\begin{aligned}\text{Closure}(I) = \{ &E' \rightarrow \bullet E, \\ &E \rightarrow \bullet E + T, \\ &E \rightarrow \bullet T, \\ &T \rightarrow \bullet T * F, \\ &T \rightarrow \bullet F, \\ &F \rightarrow \bullet (E), \\ &F \rightarrow \bullet \text{id}\end{aligned}$$

# Goto Operation

- Suppose  $I$  is a set of items and  $X$  is a grammar symbol
- $\text{Goto}(I, X)$  is the closure of set all items  $[A \rightarrow \alpha X \bullet \beta]$  such that  $[A \rightarrow \alpha \bullet X \beta]$  is in  $I$ 
  - ▶ If  $I$  is a set of items for some valid prefix  $\alpha$ , then  $\text{Goto}(I, X)$  is the set of valid items for prefix  $\alpha X$

Intuitively,  $\text{Goto}(I, X)$  gives the transition of the state  $I$  under input  $X$  in the LR(0) automaton

$$\begin{aligned}E' &\rightarrow E \\E &\rightarrow E + T \mid T \\T &\rightarrow T * F \mid F \\F &\rightarrow (E) \mid \mathbf{id}\end{aligned}$$

Suppose

$$I = \{E' \rightarrow E \bullet, \\E \rightarrow E \bullet + T\}$$

$$\begin{aligned}\text{Goto}(I, +) = \{ &E \rightarrow E + \bullet T, \\ &T \rightarrow \bullet T * F, \\ &T \rightarrow \bullet F, \\ &F \rightarrow \bullet (E), \\ &F \rightarrow \bullet \mathbf{id}\}\end{aligned}$$

# Algorithm to Compute LR(0) Canonical Collection

```
C = Closure ( {[S' → •S] } )
```

```
repeat
```

```
  for each set of items  $I \in C$ 
```

```
    for each grammar symbol  $X$ 
```

```
      if  $\text{Goto}(I, X) \neq \phi$  and  $\text{Goto}(I, X) \notin C$ 
```

```
        add  $\text{Goto}(I, X)$  to  $C$ 
```

```
until no new sets of items are added to  $C$ 
```

# Example Computation of LR(0) Canonical Collection

$$\begin{aligned}I_0 &= \text{Closure}(E' \rightarrow \bullet E) \\ &= \{E' \rightarrow \bullet E, \\ &\quad E \rightarrow \bullet E + T, \\ &\quad E \rightarrow \bullet T, \\ &\quad T \rightarrow \bullet T * F, \\ &\quad T \rightarrow \bullet F, \\ &\quad F \rightarrow \bullet (E), \\ &\quad F \rightarrow \bullet \text{id}\}\end{aligned}$$

$$\begin{aligned}I_1 &= \text{Goto}(I_0, E) \\ &= \{E' \rightarrow E \bullet, \\ &\quad E \rightarrow E \bullet + T\}\end{aligned}$$

$$\begin{aligned}I_2 &= \text{Goto}(I_0, T) \\ &= \{E \rightarrow T \bullet, \\ &\quad T \rightarrow T \bullet * F\}\end{aligned}$$

$$\begin{aligned}I_3 &= \text{Goto}(I_0, F) \\ &= \{T \rightarrow F \bullet\}\end{aligned}$$

$$\begin{aligned}I_4 &= \text{Goto}(I_0, '(') \\ &= \{F \rightarrow (\bullet E), \\ &\quad E \rightarrow \bullet E + T, \\ &\quad E \rightarrow \bullet T, \\ &\quad T \rightarrow \bullet T * F, \\ &\quad T \rightarrow \bullet F, \\ &\quad F \rightarrow \bullet (E), \\ &\quad F \rightarrow \bullet \text{id}\}\end{aligned}$$

$$\begin{aligned}I_5 &= \text{Goto}(I_0, \text{id}) \\ &= \{F \rightarrow \text{id} \bullet\}\end{aligned}$$

$$\begin{aligned}I_6 &= \text{Goto}(I_1, +) \\ &= \{E \rightarrow E + \bullet T, \\ &\quad T \rightarrow \bullet T * F, \\ &\quad T \rightarrow \bullet F, \\ &\quad F \rightarrow \bullet (E), \\ &\quad F \rightarrow \bullet \text{id}\}\end{aligned}$$

$$\begin{aligned}I_7 &= \text{Goto}(I_2, *) \\ &= \{T \rightarrow T * \bullet F, \\ &\quad F \rightarrow \bullet (E), \\ &\quad F \rightarrow \bullet \text{id}\}\end{aligned}$$

$$\begin{aligned}I_8 &= \text{Goto}(I_4, E) \\ &= \{E \rightarrow E \bullet + T, \\ &\quad F \rightarrow (E \bullet)\}\end{aligned}$$

$$\begin{aligned}I_9 &= \text{Goto}(I_6, T) \\ &= \{E \rightarrow E + T \bullet, \\ &\quad T \rightarrow T \bullet * F\}\end{aligned}$$

$$\begin{aligned}I_{10} &= \text{Goto}(I_7, F) \\ &= \{T \rightarrow T * F \bullet\}\end{aligned}$$

$$\begin{aligned}I_{11} &= \text{Goto}(I_8, ')') \\ &= \{F \rightarrow (E) \bullet\}\end{aligned}$$

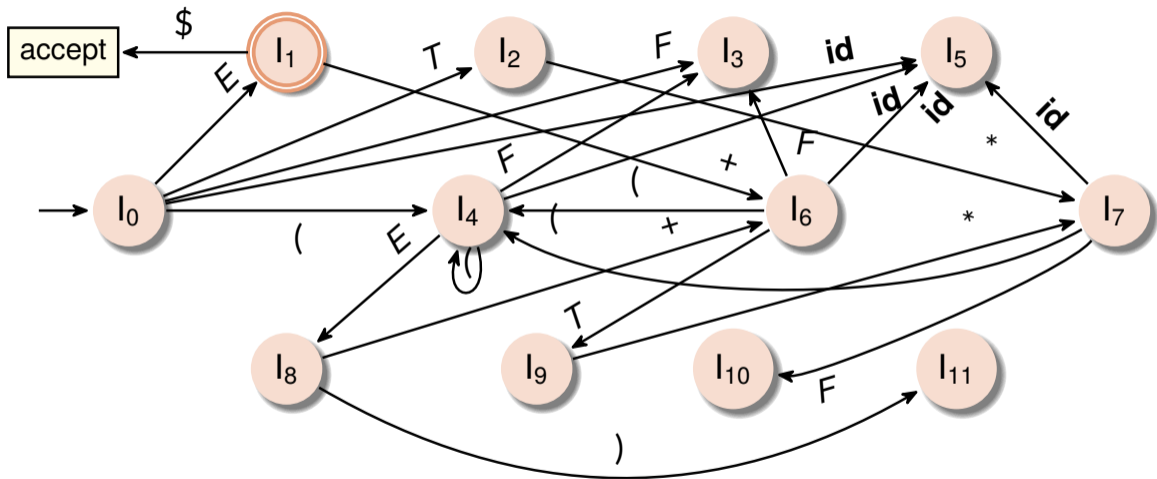
$$\begin{aligned}I_2 &= \text{Goto}(I_4, T) \\ I_3 &= \text{Goto}(I_4, F) \\ I_4 &= \text{Goto}(I_4, '(') \\ I_5 &= \text{Goto}(I_4, \text{id}) \\ I_3 &= \text{Goto}(I_6, F) \\ I_4 &= \text{Goto}(I_6, '(') \\ I_5 &= \text{Goto}(I_6, \text{id}) \\ I_4 &= \text{Goto}(I_7, '(') \\ I_5 &= \text{Goto}(I_7, \text{id}) \\ I_6 &= \text{Goto}(I_8, +) \\ I_7 &= \text{Goto}(I_9, *)\end{aligned}$$

# LR(0) Automaton

- Canonical LR(0) collection is used for constructing the LR(0) automaton for parsing
- States represent sets of LR(0) items in the canonical LR(0) collection
  - ▶ Start state is  $\text{Closure}(\{[S' \rightarrow \bullet S]\})$ , where  $S'$  is the start symbol of the augmented grammar
  - ▶ State  $j$  refers to the state corresponding to the set of items  $I_j$
- By construction, all transitions to state  $j$  is for the same symbol  $X$ 
  - ▶ Each state, except the start state, has a unique grammar symbol associated with it



# LR(0) Automaton



# Use of LR(0) Automaton

- How can the LR(0) automaton help with shift-reduce decisions?
- Suppose string  $\gamma$  of grammar symbols takes the automaton from start state  $S_0$  to state  $S_j$ 
  - ▶ Shift on next input symbol  $a$  if  $S_j$  has a transition on  $a$
  - ▶ Otherwise, reduce
    - ▶ Items in state  $S_j$  help decide which production to use

# Structure of LR Parsing Table

- Assume  $S_i$  is top of the stack and  $a_i$  is the current input symbol
- Parsing table consists of two parts: an ACTION and a GOTO function
- ACTION table is indexed by state and terminal symbols; ACTION[ $S_i, a_i$ ] can have four values
  - (i) Shift  $a_i$  to the stack, go to state  $S_j$
  - (ii) Reduce by rule  $k$
  - (iii) Accept
  - (iv) Error (empty cell in the table)
- GOTO table is indexed by state and nonterminal symbols

# Constructing LR(0) Parsing Table

- (i) Construct LR(0) canonical collection  $C = \{I_0, I_1, \dots, I_n\}$  for grammar  $G'$
- (ii) State  $i$  is constructed from  $I_i$ 
  - (a) If  $[A \rightarrow \alpha \bullet A\beta] \in I_i$  and  $\text{GOTO}(I_i, a) = I_j$ , then set  $\text{ACTION}[i, a] = \text{"Shift } j\text{"}$ 
    - ▶  $sj$  means shift and stack state  $j$
  - (b) If  $[A \rightarrow \alpha \bullet] \in I_i$ , then set  $\text{ACTION}[i, a] = \text{"Reduce by } A \rightarrow \alpha\text{"}$  for all  $a$ 
    - ▶  $rj$  means reduce by rule  $j$
  - (c) If  $[S' \rightarrow S \bullet] \in I_i$ , then set  $\text{ACTION}[i, \$] = \text{"Accept"}$
- (iii) If  $\text{GOTO}(I_i, A) = I_j$ , then  $\text{GOTO}[i, A] = j$
- (iv) All entries left undefined are "errors"

# LR(0) Parsing Table

State	ACTION						GOTO		
	id	+	*	(	)	\$	E	T	F
0	s5			s4			1	2	3
1		s6				Accept			
2	r2	r2	s7, r2	r2	r2	r2			
3	r4	r4	r4	r4	r4	r4			
4	s5			s4			8	2	3
5	r6	r6	r6	r6	r6	r6			
6	s5			s4				9	3
7	s5			s4					10
8		s6				s11			
9	r1	r1	s7, r1	r1	r1	r1			
10	r3	r3	r3	r3	r3	r3			
11	r5	r5	r5	r5	r5	r5			

Rule #	Rule
0	$E' \rightarrow E$
1	$E \rightarrow E + T$
2	$E \rightarrow T$
3	$T \rightarrow T * F$
4	$T \rightarrow F$
5	$F \rightarrow (E)$
6	$F \rightarrow id$

# LR Parser Configurations

- A LR parser configuration is a pair  $\langle s_0 s_1 \dots s_m, a_i a_{i+1} \dots a_n \$ \rangle$ 
  - ▶ The left half is stack content, and the right half is the remaining input
- Configuration represents the right sentential form  $X_1 X_2 \dots X_m a_i a_{i+1} \dots a_n$

# LR Parsing Algorithm

- (i) If  $\text{ACTION}[s_m, a_i] = sj$ , then the new configuration is  $\langle s_0s_1 \dots s_ms_j, a_{i+1} \dots a_n \rangle$
- (ii) If  $\text{ACTION}[s_m, a_i] = \text{reduce } A \rightarrow \beta$ , then the new configuration is  $\langle s_0s_1 \dots s_{m-r}s, a_ia_{i+1} \dots a_n \rangle$ , where  $r = |\beta|$  and  $s = \text{GOTO}[s_{m-r}, A]$
- (iii) If  $\text{ACTION}[s_m, a_i] = \text{Accept}$ , then parsing is successful
- (iv) If  $\text{ACTION}[s_m, a_i] = \text{error}$ , then parsing has discovered an error

# LR Parsing Program

```
Let  $a$  be the first symbol in  $w\$$ 
while (1)
  Let  $s$  be the top of the stack
  if ACTION[ $s,a$ ] == shift  $t$ 
    push  $t$  onto the stack
    let  $a$  be the next input symbol
  else if ACTION[ $s,a$ ] = reduce  $A \rightarrow \beta$ 
    // Reduce with the production  $A \rightarrow \beta$ 
    pop  $|\beta|$  symbols of the stack
    let state  $t$  now be the top of the stack
    push GOTO[ $t,A$ ] onto the stack
  else if ACTION[ $s,a$ ] == Accept
    break // parsing is complete
  else
    invoke error recovery
```



# Shift-Reduce Parser with LR(0) Automaton

Stack	Input	Action
\$0	<b>id * id</b> \$	Shift
\$0 <b>id</b> 5	* <b>id</b> \$	Reduce by $F \rightarrow \text{id}$
\$0 $F$ 3	* <b>id</b> \$	Reduce by $T \rightarrow F$
\$0 $T$ 2	* <b>id</b> \$	Shift
\$0 $T$ 2 * 7	<b>id</b> \$	Shift
\$0 $T$ 2 * 7 <b>id</b> 5	\$	Reduce by $F \rightarrow \text{id}$
\$0 $T$ 2 * 7 $F$ 10	\$	Reduce by $T \rightarrow T * F$
\$0 $T$ 2	\$	Reduce by $E \rightarrow T$
\$0 $E$ 1	\$	Accept

popped 5 and pushed 3 because  $l_3 = \text{Goto}(l_0, F)$

While the stack consisted of only symbols in the shift-reduce parser, here the stack also contains states from the LR(0) automaton

# Viab! Prefix

- Consider  $E \xRightarrow{rm} T \xRightarrow{rm} T * F \xRightarrow{rm} T * \mathbf{id} \xRightarrow{rm} F * \mathbf{id} \xRightarrow{rm} \mathbf{id} * \mathbf{id}$
- Not all prefixes of a right sentential form can appear on the stack
  - ▶  $\mathbf{id}*$  is a prefix of a right sentential form but can never appear on the stack
    - ▶ LR parser will not shift past the handle
    - ▶ Always reduce by  $F \rightarrow \mathbf{id}$  before shifting  $*$  (see previous slide)
- A **viab! prefix** is a prefix of a right sentential form that can appear on the stack of a shift-reduce parser
  - ▶ If the stack contains  $\alpha$ , then  $\alpha$  is a viab! prefix if  $\exists w$  such that  $\alpha w$  is a right sentential form
- There is no error as long as the parser has viab! prefixes on the stack
  - ▶ The parser has not yet read past the handle, and expects that the remaining input could form a valid sentential form leading to a successful parse

## Example of a Viable Prefix

$$S \rightarrow X_1X_2X_3X_4$$

$$A \rightarrow X_1X_2$$

Stack	Input
\$	$X_1X_2X_3$ \$
$\$X_1$	$X_2X_3$ \$
$\$X_1X_2$	$X_3$ \$
$\$A$	$X_3$ \$
$\$AX_3$	\$

$X_1X_2X_3$  can never appear on the stack

- Suppose there is a production  $A \rightarrow \beta_1\beta_2$ ,  $\alpha\beta_1$  is on the stack, and there is a derivation

$$S' \xrightarrow[rm]{*} \alpha A w \xrightarrow[rm]{*} \alpha \beta_1 \beta_2 w$$

- ▶  $\beta_2 \neq \epsilon$  implies that the handle  $\beta_1\beta_2$  is not at the top of the stack yet, so shift
- ▶  $\beta_2 = \epsilon$  implies that the LR parser can reduce by the handle  $A \rightarrow \beta_1$

# Challenges with LR(0) Parsing

An LR(0) parser works only if each state with a reduce action has only one possible reduce action and no shift action

Ok

$\{L \rightarrow L, S\bullet\}$

Shift-Reduce Conflict

$\{L \rightarrow L, S\bullet,$   
 $L \rightarrow S\bullet, L\}$

Reduce-Reduce Conflict

$\{L \rightarrow S, L\bullet,$   
 $L \rightarrow S\bullet\}$

Takes shift/reduce decisions without any lookahead token

Lacks the power to parse programming language grammars

# Canonical Collection of Sets of LR(0) Items

Consider the following grammar for adding numbers

Left associative

$$S \rightarrow S + E \mid E$$
$$E \rightarrow \text{num}$$

Right associative

$$S \rightarrow E + S \mid E$$
$$E \rightarrow \text{num}$$

Shift-Reduce Conflict

$$\{S \rightarrow E \bullet + S,$$
$$S \rightarrow E \bullet\}$$

FIRST ( $S$ ) = {**num**}

FIRST ( $E$ ) = {**num**}

FOLLOW ( $S$ ) = {**\$**}

FOLLOW ( $E$ ) = {**+, \$**}

$I_0 = \text{Closure}(\{S' \rightarrow \bullet S\})$

$$= \{S' \rightarrow \bullet S,$$
$$S \rightarrow \bullet E + S,$$
$$S \rightarrow \bullet E,$$
$$E \rightarrow \bullet \text{num}\}$$

$I_1 = \text{Goto}(I_0, S)$

$$= \{S' \rightarrow S \bullet\}$$

$I_2 = \text{Goto}(I_0, E)$

$$= \{S \rightarrow E \bullet + S,$$
$$S \rightarrow E \bullet\}$$

$I_3 = \text{Goto}(I_0, \text{num})$

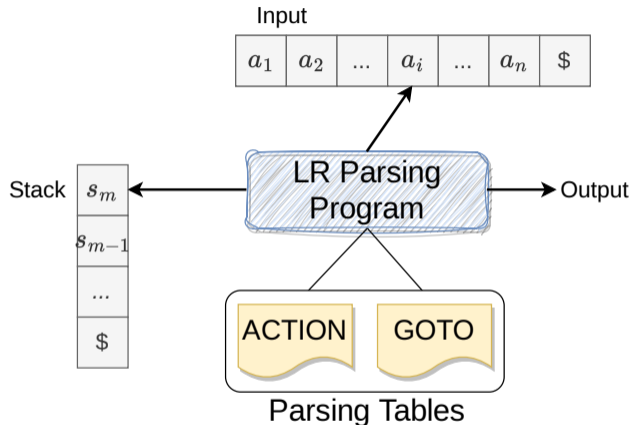
$$= \{E \rightarrow \text{num} \bullet\}$$

$I_4 = \text{Goto}(I_2, +)$

$$= \{S \rightarrow E + \bullet S\}$$

# Simple LR Parsing

# Block Diagram of LR Parser



The LR parsing driver is the same for all LR parsers, only the parsing tables (i.e., ACTION and GOTO) change across parser types

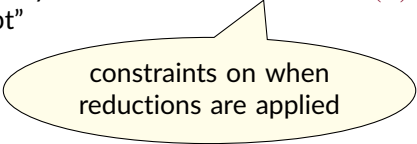
# SLR(1) Parsing

- Uses LR(0) items and LR(0) automaton, extends LR(0) parser to eliminate a **few** conflicts
  - ▶ For each reduction  $A \rightarrow \beta$ , look at the next symbol  $c$
  - ▶ Apply reduction only if  $c \in \text{FOLLOW}(A)$



# Constructing SLR Parsing Table

- (i) Construct LR(0) canonical collection  $C = \{I_0, I_1, \dots, I_n\}$  for grammar  $G'$
- (ii) State  $i$  is constructed from  $I_i$ 
  - (a) If  $[A \rightarrow \alpha \bullet A\beta] \in I_i$  and  $\text{GOTO}(I_i, a) = I_j$ , then set  $\text{ACTION}[i, a] = \text{"Shift } j\text{"}$
  - (b) If  $[A \rightarrow \alpha \bullet] \in I_i$ , then set  $\text{ACTION}[i, a] = \text{"Reduce by } A \rightarrow \alpha\text{"}$  for all  $a$  in  $\text{FOLLOW}(A)$
  - (c) If  $[S' \rightarrow S \bullet] \in I_i$ , then set  $\text{ACTION}[i, \$] = \text{"Accept"}$
- (iii) If  $\text{GOTO}(I_i, A) = I_j$ , then  $\text{GOTO}[i, A] = j$
- (iv) All entries left undefined are "errors"



constraints on when reductions are applied

# SLR Parsing for Expression Grammar

Rule #	Rule
1	$E \rightarrow E + T$
2	$E \rightarrow T$
3	$T \rightarrow T * F$
4	$T \rightarrow F$
5	$F \rightarrow (E)$
6	$F \rightarrow \mathbf{id}$

FIRST ( $E$ ) = {(, **id**}

FIRST ( $T$ ) = {(, **id**}

FIRST ( $F$ ) = {(, **id**}

FOLLOW ( $E$ ) = {\$, +, )}

FOLLOW ( $T$ ) = {\$, +, \*, )}

FOLLOW ( $F$ ) = {\$, +, \*, )}

# Canonical Collection of Sets of LR(0) Items

$$\begin{aligned} I_0 &= \text{Closure}(E' \rightarrow \bullet E) \\ &= \{E' \rightarrow \bullet E, \\ &\quad E \rightarrow \bullet E + T, \\ &\quad E \rightarrow \bullet T, \\ &\quad T \rightarrow \bullet T * F, \\ &\quad T \rightarrow \bullet F, \\ &\quad F \rightarrow \bullet (E), \\ &\quad F \rightarrow \bullet \text{id}\} \end{aligned}$$

$$\begin{aligned} I_1 &= \text{Goto}(I_0, E) \\ &= \{E' \rightarrow E \bullet, \\ &\quad E \rightarrow E \bullet + T\} \end{aligned}$$

$$\begin{aligned} I_2 &= \text{Goto}(I_0, T) \\ &= \{E \rightarrow T \bullet, \\ &\quad T \rightarrow T \bullet * F\} \end{aligned}$$

$$\begin{aligned} I_3 &= \text{Goto}(I_0, F) \\ &= \{T \rightarrow F \bullet\} \end{aligned}$$

$$\begin{aligned} I_4 &= \text{Goto}(I_0, '(') \\ &= \{F \rightarrow (\bullet E), \\ &\quad E \rightarrow \bullet E + T, \\ &\quad E \rightarrow \bullet T, \\ &\quad T \rightarrow \bullet T * F, \\ &\quad T \rightarrow \bullet F, \\ &\quad F \rightarrow \bullet (E), \\ &\quad F \rightarrow \bullet \text{id}\} \end{aligned}$$

$$\begin{aligned} I_5 &= \text{Goto}(I_0, \text{id}) \\ &= \{F \rightarrow \text{id} \bullet\} \end{aligned}$$

$$\begin{aligned} I_6 &= \text{Goto}(I_1, +) \\ &= \{E \rightarrow E + \bullet T, \\ &\quad T \rightarrow \bullet T * F, \\ &\quad T \rightarrow \bullet F, \\ &\quad F \rightarrow \bullet (E), \\ &\quad F \rightarrow \bullet \text{id}\} \end{aligned}$$

$$\begin{aligned} I_7 &= \text{Goto}(I_2, *) \\ &= \{T \rightarrow T * \bullet F, \\ &\quad F \rightarrow \bullet (E), \\ &\quad F \rightarrow \bullet \text{id}\} \end{aligned}$$

$$\begin{aligned} I_8 &= \text{Goto}(I_4, E) \\ &= \{E \rightarrow E \bullet + T, \\ &\quad F \rightarrow (E \bullet)\} \end{aligned}$$

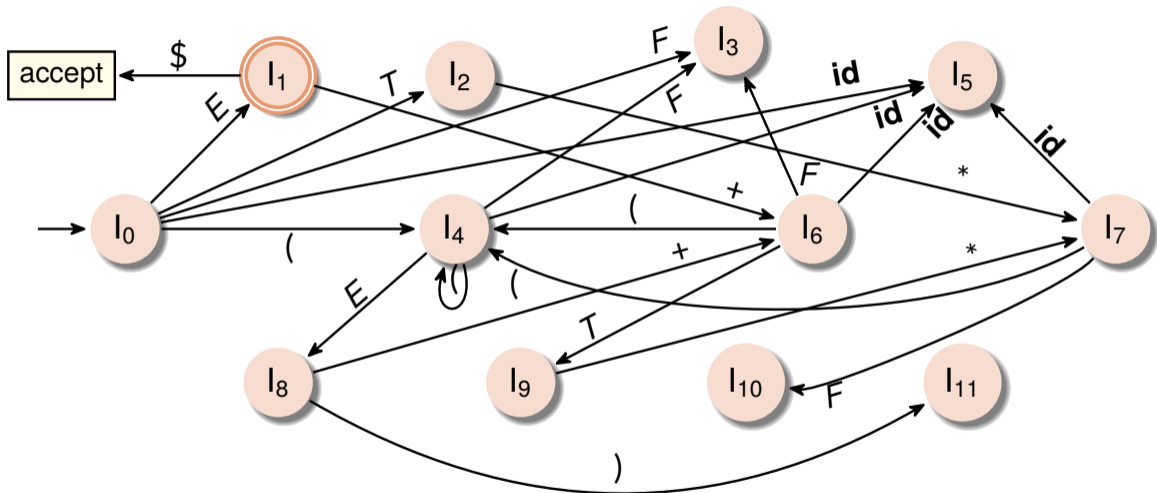
$$\begin{aligned} I_9 &= \text{Goto}(I_6, T) \\ &= \{E \rightarrow E + T \bullet, \\ &\quad T \rightarrow T \bullet * F\} \end{aligned}$$

$$\begin{aligned} I_{10} &= \text{Goto}(I_7, F) \\ &= \{T \rightarrow T * F \bullet\} \end{aligned}$$

$$\begin{aligned} I_{11} &= \text{Goto}(I_8, ')') \\ &= \{F \rightarrow (E) \bullet\} \end{aligned}$$

$$\begin{aligned} I_2 &= \text{Goto}(I_4, T) \\ I_3 &= \text{Goto}(I_4, F) \\ I_4 &= \text{Goto}(I_4, '(') \\ I_5 &= \text{Goto}(I_4, \text{id}) \\ I_3 &= \text{Goto}(I_6, F) \\ I_4 &= \text{Goto}(I_6, '(') \\ I_5 &= \text{Goto}(I_6, \text{id}) \\ I_4 &= \text{Goto}(I_7, '(') \\ I_5 &= \text{Goto}(I_7, \text{id}) \\ I_6 &= \text{Goto}(I_8, +) \\ I_7 &= \text{Goto}(I_9, *) \end{aligned}$$

# LR(0) Automaton



# SLR Parsing Table

State	ACTION					GOTO			
	id	+	*	(	)	\$	E	T	F
0	s5			s4			1	2	3
1		s6				Accept			
2		r2	s7		r2	r2			
3		r4	r4		r4	r4			
4	s5			s4			8	2	3
5		r6	r6		r6	r6			
6	s5			s4				9	3
7	s5			s4					10
8		s6				s11			
9		r1	s7		r1	r1			
10		r3	r3		r3	r3			
11		r5	r5		r5	r5			

Rule #	Rule
0	$E' \rightarrow E$
1	$E \rightarrow E + T$
2	$E \rightarrow T$
3	$T \rightarrow T * F$
4	$T \rightarrow F$
5	$F \rightarrow (E)$
6	$F \rightarrow id$

# Moves of an LR Parser on $\text{id} * \text{id} + \text{id}$

Stack	Input	Action
\$0	<b>id * id + id</b> \$	Shift 5
\$0 <b>id</b> 5	* <b>id + id</b> \$	Reduce by $F \rightarrow \text{id}$
\$0 <i>F</i> 3	* <b>id + id</b> \$	Reduce by $T \rightarrow F$
\$0 <i>T</i> 2	* <b>id + id</b> \$	Shift 7
\$0 <i>T</i> 2 * 7	<b>id + id</b> \$	Shift 5
\$0 <i>T</i> 2 * 7 <b>id</b> 5	+ <b>id</b> \$	Reduce by $F \rightarrow \text{id}$
\$0 <i>T</i> 2 * 7 <i>F</i> 10	+ <b>id</b> \$	Reduce by $T \rightarrow T * F$
\$0 <i>T</i> 2	+ <b>id</b> \$	Reduce by $E \rightarrow T$
\$0 <i>E</i> 1	+ <b>id</b> \$	Shift 6
\$0 <i>E</i> 1 + 6	<b>id</b> \$	Shift 5
\$0 <i>E</i> 1 + 6 <b>id</b> 5	\$	Reduce by $F \rightarrow \text{id}$
\$0 <i>E</i> 1 + 6 <i>F</i> 3	\$	Reduce by $T \rightarrow F$
\$0 <i>E</i> 1 + 6 <i>T</i> 9	\$	Reduce by $E \rightarrow E + T$
\$0 <i>E</i> 1	\$	Accept

# Limitations of SLR Parsing

- If an SLR parse table for a grammar does not have multiple entries in any cell, then the grammar is unambiguous
- Every SLR(1) grammar is unambiguous, but there are unambiguous grammars that are not SLR(1)

# Example to Highlight Limitations of SLR Parsing

Unambiguous grammar

$$S \rightarrow L = R \mid R$$
$$L \rightarrow * R \mid \mathbf{id}$$
$$R \rightarrow L$$
$$\text{FIRST}(S) = \{*, \mathbf{id}\}$$
$$\text{FIRST}(L) = \{*, \mathbf{id}\}$$
$$\text{FIRST}(R) = \{*, \mathbf{id}\}$$
$$\text{FOLLOW}(S) = \{\$, =\}$$
$$\text{FOLLOW}(L) = \{\$, =\}$$
$$\text{FOLLOW}(R) = \{\$, =\}$$

Example derivation

$$S \rightarrow L = R \rightarrow *R = R$$



# Canonical LR(0) Collection

$$\begin{aligned}I_0 &= \text{Closure}(S' \rightarrow \bullet S) \\ &= \{S' \rightarrow \bullet S, \\ &\quad S \rightarrow \bullet L = R, \\ &\quad S \rightarrow \bullet R, \\ &\quad L \rightarrow \bullet * R, \\ &\quad L \rightarrow \bullet \text{id}, \\ &\quad R \rightarrow \bullet L\}\end{aligned}$$

$$\begin{aligned}I_1 &= \text{Goto}(I_0, S) \\ &= \{S' \rightarrow S \bullet\}\end{aligned}$$

$$\begin{aligned}I_2 &= \text{Goto}(I_0, L) \\ &= \{S \rightarrow L \bullet = R, \\ &\quad R \rightarrow L \bullet\}\end{aligned}$$

$$\begin{aligned}I_3 &= \text{Goto}(I_0, R) \\ &= \{S \rightarrow R \bullet\}\end{aligned}$$

$$\begin{aligned}I_4 &= \text{Goto}(I_0, R) \\ &= \{L \rightarrow * \bullet R, \\ &\quad R \rightarrow \bullet L, \\ &\quad L \rightarrow \bullet * R, \\ &\quad L \rightarrow \bullet \text{id}\}\end{aligned}$$

$$\begin{aligned}I_5 &= \text{Goto}(I_0, \text{id}) \\ &= \{L \rightarrow \bullet \text{id}\}\end{aligned}$$

$$\begin{aligned}I_6 &= \text{Goto}(I_2, =) \\ &= \{S \rightarrow L = \bullet R, \\ &\quad R \rightarrow \bullet L, \\ &\quad L \rightarrow \bullet * R, \\ &\quad L \rightarrow \text{id}\}\end{aligned}$$

$$\begin{aligned}I_7 &= \text{Goto}(I_4, R) \\ &= \{L \rightarrow * R \bullet\}\end{aligned}$$

$$\begin{aligned}I_8 &= \text{Goto}(I_4, L) \\ &= \{R \rightarrow L \bullet\}\end{aligned}$$

$$\begin{aligned}I_9 &= \text{Goto}(I_6, R) \\ &= \{S \rightarrow L = R \bullet\}\end{aligned}$$

# SLR Parsing Table

State	ACTION				GOTO		
	=	*	id	\$	S	L	R
0		s4	s5		1	2	3
1				Accept			
2	s6, r6			r6			
3							
4		s4	s5			8	7
5	r5			r5			
6		s4	s5			8	9
7	r4			r4			
8	r6			r6			
9				r2			

# Shift-Reduce Conflict with SLR Parsing

$$\begin{aligned}
 I_0 &= \text{Closure}(S' \rightarrow \bullet S) \\
 &= \{S' \rightarrow \bullet S, \\
 &\quad S \rightarrow \bullet L = R, \\
 &\quad S \rightarrow \bullet R, \\
 &\quad L \rightarrow \bullet * R, \\
 &\quad L \rightarrow \bullet \text{id},
 \end{aligned}$$

$$\begin{aligned}
 I_3 &= \text{Goto}(I_0, R) \\
 &= \{S \rightarrow R \bullet\}
 \end{aligned}$$

$$\begin{aligned}
 I_6 &= \text{Goto}(I_2, =) \\
 &= \{S \rightarrow L = \bullet R, \\
 &\quad R \rightarrow \bullet L, \\
 &\quad L \rightarrow \bullet * R, \\
 &\quad L \rightarrow \text{id}\}
 \end{aligned}$$

$$\begin{aligned}
 I_4 &= \text{Goto}(I_0, R) \\
 &= \{L \rightarrow * \bullet R, \\
 &\quad R \rightarrow \bullet L,
 \end{aligned}$$

$$\begin{aligned}
 I_7 &= \text{Goto}(I_4, R) \\
 &= \{L \rightarrow * R \bullet\}
 \end{aligned}$$

- $I_1$ 
  - (i) ACTION[2, =] = Shift 6, or
  - (ii) ACTION[2, =] = Reduce  $R \rightarrow L$  because  $= \in \text{FOLLOW}(R)$

$$\begin{aligned}
 I_8 &= \text{Goto}(I_4, L) \\
 &= \{R \rightarrow L \bullet\}
 \end{aligned}$$

$$\begin{aligned}
 I_2 &= \text{Goto}(I_0, L) \\
 &= \{S \rightarrow L \bullet = R, \\
 &\quad R \rightarrow L \bullet\}
 \end{aligned}$$

$$\begin{aligned}
 I_9 &= \text{Goto}(I_6, R) \\
 &= \{S \rightarrow L = R \bullet\}
 \end{aligned}$$

# Moves of an SLR Parser on $id = id$

Stack	Input	Action
\$0	<b>id = id</b>	Shift 5
\$0 <b>id</b> 5	<b>= id</b>	Reduce by $L \rightarrow id$
\$0 <b>L</b> 2	<b>= id</b>	Reduce by $R \rightarrow L$
\$0 <b>R</b> 3	<b>= id</b>	Error

No right sentential form begins with  $R = \dots$

Stack	Input	Action
\$0	<b>id = id</b> \$	Shift 5
\$0 <b>id</b> 5	<b>= id</b> \$	Reduce by $L \rightarrow id$
\$0 <b>L</b> 2	<b>= id</b> \$	Shift 6
\$0 <b>L</b> 2 = 6	<b>id</b> \$	Shift 5
\$0 <b>L</b> 2 = 6 <b>id</b> 5	\$	Reduce by $L \rightarrow id$
\$0 <b>L</b> 2 = 6 <b>L</b> 8	\$	Reduce by $R \rightarrow L$
\$0 <b>L</b> 2 = 6 <b>R</b> 9	\$	Reduce by $S \rightarrow L = R$
\$0 <b>S</b> 1	\$	Accept

# Moves of an SLR Parser on $id = id$

Stack	Input	Action	Stack	Input	Action
\$0	id = id	Shift 5	\$0	id = id\$	Shift 5
\$0id5	= id	Reduce by $L \rightarrow id$	\$0id5	= id\$	Reduce by $L \rightarrow id$
\$0L2	= id	Reduce by $R \rightarrow L$	\$0L2	= id\$	Shift 6
\$0R3	= id	Error	\$0L2 = 6	id\$	Shift 5

State  $i$  calls for a reduction by  $A \rightarrow \alpha$  if the set of items  $I_i$  contains items  $[A \rightarrow \alpha \bullet]$  and  $a \in FOLLOW(A)$

- Suppose  $\beta A$  is a viable prefix at the top of the stack
- There may be no right sentential form where  $a$  follows  $\beta A$ 
  - ▶ An LR parser should not reduce by  $A \rightarrow \alpha$  in such cases

→ id  
→ L  
→ L = R

# Moves of an SLR Parser on $id = id$

Stack	Input	Action
\$0	$id = id$	Shift 5
$\$0id5$	$= id$	Reduce by $L \rightarrow id$
$\$0L2$	$= id$	Reduce by $R \rightarrow L$
$\$0R3$	$= id$	Error

Stack	Input	Action
\$0	$id = id\$$	Shift 5
$\$0id5$	$= id\$$	Reduce by $L \rightarrow id$
$\$0L2$	$= id\$$	Shift 6
$\$0L2 = 6$	$id\$$	Shift 5
$\$0L2 = 6id5$	$\$$	Reduce by $L \rightarrow id$

SLR parser **cannot remember the left context**

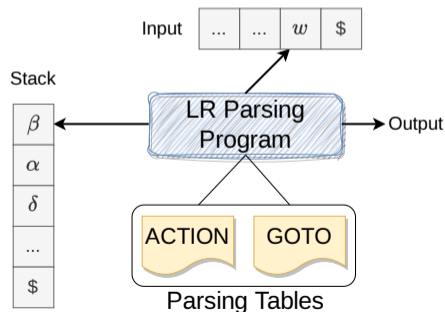
- SLR(1) states only tell us about the sequence on top of the stack, not what is below on the stack

$\rightarrow L$   
 $\rightarrow L = R$

# Canonical LR Parsing

# LR(1) Item

- An LR(1) item of a CFG  $G$  is a string of the form  $[A \rightarrow \alpha \bullet \beta, a]$ , with  $a$  as one symbol lookahead
  - ▶  $A \rightarrow \alpha\beta$  is a production in  $G$ , and  $a \in T \cup \{\$\}$
- Suppose  $[A \rightarrow \alpha \bullet \beta, a]$  where  $\beta \neq \epsilon$ , then the lookahead is not required
- If  $[A \rightarrow \alpha \bullet, a]$ , reduce **only** if the next input symbol is  $a$ 
  - ▶ Set of possible terminals will always be a subset of  $A$  but can be a proper subset
- An LR(1) item  $[A \rightarrow \alpha \bullet \beta, a]$  is valid for a viable prefix  $\gamma$  if there is a derivation  $S \xRightarrow{*} \delta A w \xRightarrow{rm} \delta \alpha \beta w$ , where
  - (i)  $\gamma = \delta\alpha$ , and
  - (ii)  $a$  is the first symbol in  $w$ , or  $w = \epsilon$  and  $a = \$$





# Computing Closure and Goto for LR(1) Collection

## Closure( $I$ )

```
repeat
  for each item  $[A \rightarrow \alpha \bullet B\beta, a] \in I$ 
    for each production  $B \rightarrow \gamma \in G'$ 
      for each terminal  $b \in \text{FIRST}(\beta a)$ 
        add  $[B \rightarrow \bullet \gamma, b]$  to set  $I$ 
until no more items are added to  $I$ 
return  $I$ 
```

## Goto( $I, X$ )

```
 $J = \phi$ 
for each item  $[A \rightarrow \alpha \bullet X\beta, a] \in I$ 
  add item  $[A \rightarrow \alpha X \bullet \beta, a]$  to set  $J$ 
return Closure( $J$ )
```

# Constructing LR(1) Sets of Items

```
C = Closure({[S' → •S, $]})
repeat
  for each set of items I ∈ C
    for each grammar symbol X
      if Goto(I, X) ≠ ∅ and Goto(I, X) ∉ C
        add Goto(I, X) to C
until no new sets of items are added to C
```

# Example Construction of LR(1) Items

Rule #	Rule
0	$S' \rightarrow S$
1	$S \rightarrow CC$
2	$C \rightarrow cC$
3	$C \rightarrow d$

generates the regular language  
 $c^*dc^*d$

$$\begin{aligned}
 I_0 &= \text{Closure}(\{[S' \rightarrow \bullet S, \$]\}) \\
 &= \{S' \rightarrow \bullet S, \$, \\
 &\quad S \rightarrow \bullet CC, \$, \\
 &\quad C \rightarrow \bullet cC, c/d, \\
 &\quad C \rightarrow \bullet d, c/d\}
 \end{aligned}$$

$$\begin{aligned}
 I_1 &= \text{Goto}(I_0, S) \\
 &= \{S' \rightarrow S\bullet, \$\}
 \end{aligned}$$

$$\begin{aligned}
 I_2 &= \text{Goto}(I_0, C) \\
 &= \{S \rightarrow C\bullet C, \$, \\
 &\quad C \rightarrow \bullet cC, \$, \\
 &\quad C \rightarrow \bullet d, \$\}
 \end{aligned}$$

$$\begin{aligned}
 I_3 &= \text{Goto}(I_0, c) \\
 &= \{C \rightarrow c\bullet C, c/d, \\
 &\quad C \rightarrow \bullet cC, c/d, \\
 &\quad C \rightarrow \bullet d, c/d\}
 \end{aligned}$$

$$\begin{aligned}
 I_4 &= \text{Goto}(I_0, d) \\
 &= \{C \rightarrow d\bullet, c/d\}
 \end{aligned}$$

$$\begin{aligned}
 I_5 &= \text{Goto}(I_2, S) \\
 &= \{S \rightarrow CC\bullet, \$\}
 \end{aligned}$$

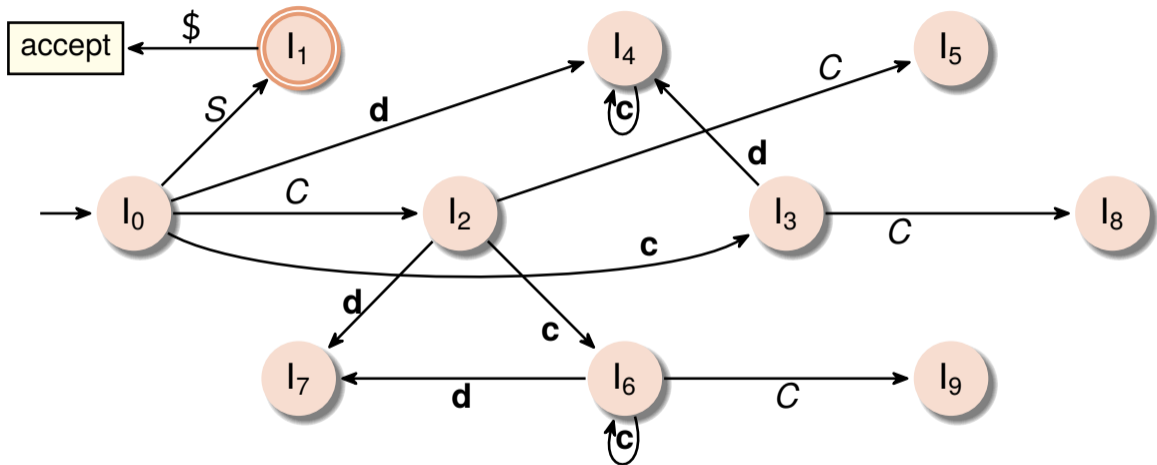
$$\begin{aligned}
 I_6 &= \text{Goto}(I_2, c) \\
 &= \{C \rightarrow c\bullet C, \$, \\
 &\quad C \rightarrow \bullet cC, \$, \\
 &\quad C \rightarrow \bullet d, \$\}
 \end{aligned}$$

$$\begin{aligned}
 I_7 &= \text{Goto}(I_2, d) \\
 &= \{C \rightarrow d\bullet, \$\}
 \end{aligned}$$

$$\begin{aligned}
 I_8 &= \text{Goto}(I_3, C) \\
 &= \{C \rightarrow cC\bullet, c/d\}
 \end{aligned}$$

$$\begin{aligned}
 I_9 &= \text{Goto}(I_6, C) \\
 &= \{C \rightarrow cC\bullet, \$\}
 \end{aligned}$$

# LR(1) Automaton



# Construction of Canonical LR(1) Parsing Tables

- Construct  $C' = \{I_0, I_1, \dots, I_n\}$
- State  $i$  of the parser is constructed from  $I_i$ 
  - ▶ If  $[A \rightarrow \alpha \bullet a\beta, b]$  is in  $I_i$  and  $\text{Goto}(I_i, a) = I_j$ , then set  $\text{ACTION}[i, a] = \text{"Shift } j\text{"}$
  - ▶ If  $[A \rightarrow \alpha \bullet, a]$  is in  $I_i$  and  $A \neq S'$ , then set  $\text{ACTION}[i, a] = \text{"Reduce by } A \rightarrow \alpha\bullet\text{"}$
  - ▶ If  $[S' \rightarrow S\bullet, \$]$  is in  $I_i$ , then set  $\text{ACTION}[i, \$] = \text{"Accept"}$
- If  $\text{Goto}(I_i, A) = I_j$ , then  $\text{GOTO}[i, A] = j$
- Initial state of the parser is constructed from the set of items containing  $[S' \rightarrow \bullet S, \$]$

# Canonical LR(1) Parsing Table and Moves of a CLR Parser on **cdcd**

State	ACTION			GOTO	
	c	d	\$	S	C
0	s3	s4		1	2
1			Accept		
2	s6	s7			5
3	s3	s4			8
4	r3	r3			
5			r1		
6	s6	s7			9
7			r3		
8	r2	r2			
9			r2		

Stack	Input	Action
\$0	<b>cdcd</b> \$	Shift 3
\$0 <b>c</b> 3	<b>dcd</b> \$	Shift 3
\$0 <b>c</b> 3 <b>d</b> 4	<b>cd</b> \$	Reduce by $C \rightarrow d$
\$0 <b>c</b> 3 <b>C</b> 8	<b>cd</b> \$	Reduce by $C \rightarrow cC$
\$0 <b>C</b> 2	<b>cd</b> \$	Shift 6
\$0 <b>C</b> 2 <b>c</b> 6	<b>d</b> \$	Shift 7
\$0 <b>C</b> 2 <b>c</b> 6 <b>d</b> 7	\$	Reduce by $C \rightarrow d$
\$0 <b>C</b> 2 <b>c</b> 6 <b>C</b> 9	\$	Reduce by $C \rightarrow cC$
\$0 <b>C</b> 2 <b>C</b> 5	\$	Reduce by $S \rightarrow CC$
\$0 <b>S</b> 1	\$	Accept

# Canonical LR(1) Parsing

- If the parsing table has no multiply-defined cells, then the corresponding grammar  $G$  is LR(1)
- Every SLR(1) grammar is an LR(1) grammar
  - ▶ Canonical LR parser may have more states than SLR

# LALR Parsing



# Example Construction of LR(1) Items

$$\begin{aligned}I_0 &= \text{Closure}(\{[S' \rightarrow \bullet S, \$]\}) \\ &= \{S' \rightarrow \bullet S, \$, \\ &\quad S \rightarrow \bullet CC, \$, \\ &\quad C \rightarrow \bullet cC, c/d, \\ &\quad C \rightarrow \bullet d, c/d\}\end{aligned}$$

$$\begin{aligned}I_1 &= \text{Goto}(I_0, S) \\ &= \{S' \rightarrow S\bullet, \$\}\end{aligned}$$

$$\begin{aligned}I_2 &= \text{Goto}(I_0, C) \\ &= \{S \rightarrow C\bullet C, \$, \\ &\quad C \rightarrow \bullet cC, \$, \\ &\quad C \rightarrow \bullet d, \$\}\end{aligned}$$

$$\begin{aligned}I_3 &= \text{Goto}(I_0, c) \\ &= \{C \rightarrow c\bullet C, c/d, \\ &\quad C \rightarrow \bullet cC, c/d, \\ &\quad C \rightarrow \bullet d, c/d\}\end{aligned}$$

$$\begin{aligned}I_4 &= \text{Goto}(I_0, d) \\ &= \{C \rightarrow d\bullet, c/d\}\end{aligned}$$

$$\begin{aligned}I_5 &= \text{Goto}(I_2, S) \\ &= \{S \rightarrow CC\bullet, \$\}\end{aligned}$$

$$\begin{aligned}I_6 &= \text{Goto}(I_2, c) \\ &= \{C \rightarrow c\bullet C, \$, \\ &\quad C \rightarrow \bullet cC, \$, \\ &\quad C \rightarrow \bullet d, \$\}\end{aligned}$$

$$\begin{aligned}I_7 &= \text{Goto}(I_2, d) \\ &= \{C \rightarrow d\bullet, \$\}\end{aligned}$$

$$\begin{aligned}I_8 &= \text{Goto}(I_3, C) \\ &= \{C \rightarrow cC\bullet, c/d\}\end{aligned}$$

$$\begin{aligned}I_9 &= \text{Goto}(I_6, C) \\ &= \{C \rightarrow cC\bullet, \$\}\end{aligned}$$

$I_3$  and  $I_6$ ,  $I_4$  and  $I_7$ , and  $I_8$  and  $I_9$  only differ in the second components

# Lookahead LR (LALR) Parsing

- CLR(1) parser has numerous states
- Lookahead LR (LALR) parser **merges sets** of LR(1) items that have the **same core** (set of LR(0) items, i.e., first component)
  - ▶ LALR parsers have fewer states, the same as SLR
- LALR parser is used in many parser generators (e.g., Bison)

# Construction of LALR Parsing Table

- Construct  $C = \{I_0, I_1, \dots, I_n\}$ , the collection of set of LR(1) items
- For each core present in LR(1) items, find all sets having the same core and replace these sets with their union
- Let  $C' = \{J_0, J_1, \dots, J_n\}$  be the resulting sets of LR(1) items (also called LALR collection)
- Construct ACTION table as was done earlier, parsing actions for state  $i$  is constructed from  $J_i$
- Let  $J = I_1 \cup I_2 \cup \dots \cup I_k$ , where the cores of  $I_1, I_2, \dots, I_k$  are the same
  - ▶ Cores of  $\text{Goto}(I_1, X), \text{Goto}(I_2, X), \dots, \text{Goto}(I_k, X)$  will also be the same
  - ▶ Let  $K = \text{Goto}(I_1, X) \cup \text{Goto}(I_2, X) \cup \dots \cup \text{Goto}(I_k, X)$ , then  $K = \text{Goto}(J, X)$

# LALR Grammar

If there are no parsing action conflicts, then the grammar is LALR(1)

Rule #	Rule
0	$S' \rightarrow S$
1	$S \rightarrow CC$
2	$C \rightarrow cC$
3	$C \rightarrow d$

$$\begin{aligned} I_{36} &= \text{Goto}(I_2, c) \\ &= \{C \rightarrow c \bullet C, c/d/\$, \\ &\quad C \rightarrow \bullet cC, c/d/\$, \\ &\quad C \rightarrow \bullet d, c/d/\$ \} \end{aligned}$$

$$\begin{aligned} I_{47} &= \text{Goto}(I_0, d) \\ &= \{C \rightarrow d \bullet, c/d/\$ \} \end{aligned}$$

$$\begin{aligned} I_{89} &= \text{Goto}(I_3, C) \\ &= \{C \rightarrow cC \bullet, c/d/\$ \} \end{aligned}$$

# LALR Parsing Table

State	ACTION			GOTO	
	c	d	\$	S	C
0	s36	s47		1	2
1			Accept		
2	s36	s47			5
36	s36	s47			89
47	r3	r3	r3		
5			r1		
89	r2	r2	r2		

Stack	Input	Action
\$0	<b>cdcd</b> \$	Shift 36
\$0 <b>c</b> 36	<b>dcd</b> \$	Shift 47
\$0 <b>c</b> 36 <b>d</b> 47	<b>cd</b> \$	Reduce by $C \rightarrow d$
\$0 <b>c</b> 36 <b>C</b> 89	<b>cd</b> \$	Reduce by $C \rightarrow cC$
\$0 <b>C</b> 2	<b>cd</b> \$	Shift 36
\$0 <b>C</b> 2 <b>c</b> 36	<b>d</b> \$	Shift 47
\$0 <b>C</b> 2 <b>c</b> 36 <b>d</b> 47	\$	Reduce by $C \rightarrow d$
\$0 <b>C</b> 2 <b>c</b> 36 <b>C</b> 89	\$	Reduce by $C \rightarrow cC$
\$0 <b>C</b> 2 <b>C</b> 5	\$	Reduce by $S \rightarrow CC$
\$0 <b>S</b> 1	\$	Accept

# Notes on LALR Parsing

- LALR parser behaves like the CLR parser except for difference in stack states

## Merging LR(1) items can **never produce shift/reduce conflicts**

- Suppose there is a shift-reduce conflict on lookahead  $a$  due to items  $[B \rightarrow \beta \bullet \alpha\gamma, b]$  and  $[A \rightarrow \alpha \bullet, a]$
- But the merged state was formed from states with same cores, which implies  $[B \rightarrow \beta \bullet \alpha\gamma, c]$  and  $[A \rightarrow \alpha \bullet, a]$  must have already been in the same state, for some value of  $c$

## Merging items **may produce reduce/reduce conflicts**

# Reduce-Reduce Conflicts due to Merging

## LR(1) grammar

 $S' \rightarrow S$  $S \rightarrow aAd \mid bBd \mid aBe \mid bAe$  $A \rightarrow c$  $B \rightarrow c$ 

Example strings: **acd**, **ace**, **bcd**, **bce**

 $\{[A \rightarrow c\bullet, d], [B \rightarrow c\bullet, e]\}$  $\{[A \rightarrow c\bullet, e], [B \rightarrow c\bullet, d]\}$  $\{[A \rightarrow c\bullet, d/c], [B \rightarrow c\bullet, d/e]\}$

# Dealing with Errors with LALR Parsing

## CLR Parsing Table

State	ACTION			GOTO	
	c	d	\$	S	C
0	s3	s4		1	2
1			Accept		
2	s6	s7			5
3	s3	s4			8
4	r3	r3			
5			r1		
6	s6	s7			9
7			r3		
8	r2	r2			
9			r2		

## LALR Parsing Table

State	ACTION			GOTO	
	c	d	\$	S	C
0	s36	s47		1	2
1			Accept		
2	s36	s47			5
36	s36	s47			89
47	r3	r3	r3		
5			r1		
89	r2	r2	r2		

Rule #	Rule
0	$S' \rightarrow S$
1	$S \rightarrow CC$
2	$C \rightarrow cC$
3	$C \rightarrow d$



# Comparing Moves of CLR and LALR Parsers

Consider an erroneous input **ccd**

## CLR Parser

Stack	Input	Action
\$0	<b>ccd</b> \$	Shift 3
\$0 <b>c</b> 3	<b>d</b> \$	Shift 3
\$0 <b>c</b> 3 <b>c</b> 3	<b>d</b> \$	Shift 4
\$0 <b>c</b> 3 <b>c</b> 3 <b>d</b> 4	\$	Error

## LALR Parser

Stack	Input	Action
\$0	<b>ccd</b> \$	Shift 36
\$0 <b>c</b> 36	<b>cd</b> \$	Shift 36
\$0 <b>c</b> 36 <b>c</b> 36	<b>d</b> \$	Shift 47
\$0 <b>c</b> 36 <b>c</b> 36 <b>d</b> 47	\$	Reduce by $C \rightarrow \mathbf{d}$
\$0 <b>c</b> 36 <b>c</b> 36 <b>C</b> 89	\$	Reduce by $C \rightarrow \mathbf{cC}$
\$0 <b>c</b> 36 <b>C</b> 89	\$	Reduce by $C \rightarrow \mathbf{cC}$
\$0 <b>C</b> 2	\$	Error

# Comparing Moves of CLR and LALR Parsers

Consider an erroneous input **ccd**

CLR Parser

LALR Parser

Stack	
\$0	
\$0c3	
\$0c3c	
\$0c3c	d
\$0c36c36C89	\$ Reduce by $C \rightarrow cC$
\$0c36C89	\$ Reduce by $C \rightarrow cC$
\$0C2	\$ Error

- CLR parser will not even reduce before reporting an error
- SLR and LALR parser may reduce several times before reporting an error, but will never shift an erroneous input symbol onto the stack

# Using Ambiguous Grammars

# Dealing with Ambiguous Grammars

LR(1) grammar

$$E' \rightarrow E$$

$$E \rightarrow E + E \mid E * E \mid (E) \mid \mathbf{id}$$

Grammar does not distinguish between the associativity and precedence of the two operators

$$I_0 = \text{Closure}(\{[E' \rightarrow \bullet E]\})$$

$$= \{E' \rightarrow \bullet E, \\ E \rightarrow \bullet E + E, \\ E \rightarrow \bullet E * E, \\ E \rightarrow \bullet (E), \\ E \rightarrow \bullet \mathbf{id}\}$$

$$I_1 = \text{Goto}(I_0, E)$$

$$= \{E' \rightarrow E \bullet, \\ E \rightarrow E \bullet + E, \\ E \rightarrow E \bullet * E\}$$

$$I_2 = \text{Goto}(I_0, '(')$$

$$= \{E \rightarrow (\bullet E), \\ E \rightarrow \bullet E + E, \\ E \rightarrow \bullet E * E, \\ E \rightarrow \bullet (E), \\ E \rightarrow \bullet \mathbf{id}\}$$

$$I_3 = \text{Goto}(I_0, \mathbf{id})$$

$$= \{E \rightarrow \mathbf{id} \bullet\}$$

$$I_4 = \text{Goto}(I_0, +)$$

$$= \{E \rightarrow E + \bullet E, \\ E \rightarrow \bullet E + E, \\ E \rightarrow \bullet E * E, \\ E \rightarrow \bullet (E), \\ E \rightarrow \bullet \mathbf{id}\}$$

$$I_9 = \text{Goto}(I_6, ')')$$

$$= \{E \rightarrow (E) \bullet\}$$

$$I_5 = \text{Goto}(I_0, *)$$

$$= \{E \rightarrow E * \bullet E, \\ E \rightarrow \bullet E + E, \\ E \rightarrow \bullet E * E, \\ E \rightarrow \bullet (E), \\ E \rightarrow \bullet \mathbf{id}\}$$

$$I_6 = \text{Goto}(I_2, E)$$

$$= \{E \rightarrow (E \bullet), \\ E \rightarrow E \bullet + E, \\ E \rightarrow E \bullet * E\}$$

$$I_7 = \text{Goto}(I_4, E)$$

$$= \{E \rightarrow E + E \bullet, \\ E \rightarrow E \bullet + E, \\ E \rightarrow E \bullet * E\}$$

$$I_8 = \text{Goto}(I_5, E)$$

$$= \{E \rightarrow E * E \bullet, \\ E \rightarrow E \bullet + E, \\ E \rightarrow E \bullet * E\}$$

# SLR Parsing Table

State	ACTION						GOTO
	id	+	*	(	)	\$	
0	s3			s2			1
1		s4	s5			Accept	
2	s3			s2			
3		r4	r4		r4	r4	
4	s3			s2			
5	s3			s2			
6		s4	s5		s9		
7		s4, r1	s5, r1		r1	r1	
8		s4, r2	s5, r2		r2	r2	
9		r3	r3		r3	r3	

# Moves of an SLR Parser on $\text{id} + \text{id} * \text{id}$

Stack	Input	Action
\$0	<b>id + id * id</b> \$	Shift 3
\$0 <b>id</b> 3	+ <b>id * id</b> \$	Reduce by $E \rightarrow \text{id}$
\$0E1	+ <b>id * id</b> \$	Shift 4
\$0E1+4	<b>id * id</b> \$	Shift 3
\$0E1+4 <b>id</b> 3	* <b>id</b> \$	Reduce by $E \rightarrow \text{id}$ 3
\$0E1+4E7	* <b>id</b> \$	

What can the parser do to resolve the ambiguity?

# SLR Parsing Table

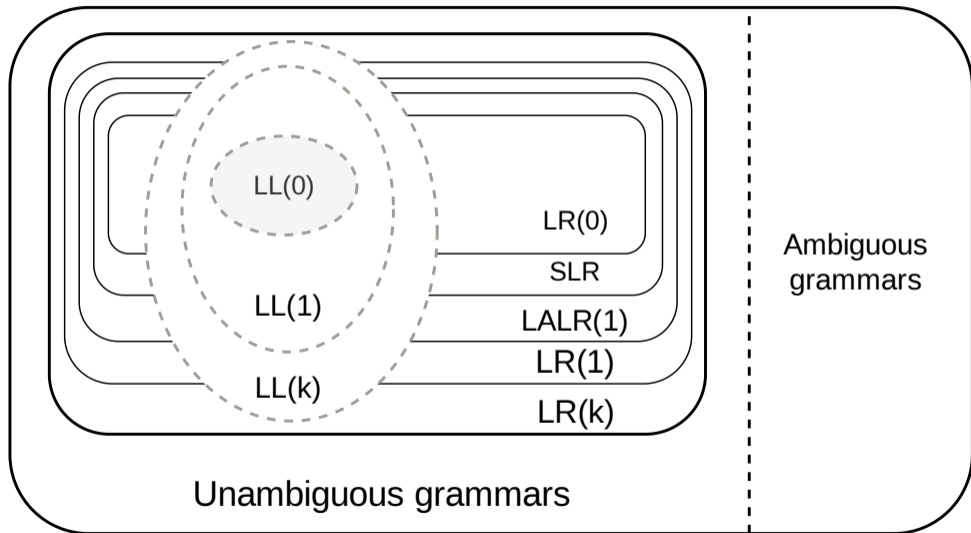
State	ACTION						GOTO	
	id	+	*	(	)	\$		
0	s3			s2			1	
1		s4	s5			Accept		
2	s3			s2				
3		r4	r4		r4	r4		
4	s3			s2				7
5	s3			s2				8
6		s4	s5		s9			
7		s4, r1	s5, r1		r1	r1		
8		s4, r2	s5, r2		r2	r2		
9		r3	r3		r3	r3		

Why did the parser make these choices?

# Comparison of Parsing Techniques



# Relationship Among Grammars





# Comparison of Parsing Techniques

- Ambiguous grammars are not LR
- Among grammars,
  - ▶  $LL(0) \subset LL(1) \subset \dots \subset LL(k)$ <sup>1</sup>
  - ▶  $LR(0) \subset SLR(1) \subset LALR(1) \subset LR(1)$ 
    - ▶  $SLR(1) = LR(0) \text{ items} + FOLLOW$
    - ▶ SLR(1) parsers can parse a larger number of grammars than LR(0)
    - ▶ Any grammar that can be parsed by an LR(0) parser can be parsed by an SLR(1) parser
  - ▶  $SLR(k) \subset LALR(k) \subset LR(k)$
  - ▶  $LL(k) \subset LR(k)$ 
    - ▶ Bottom-up parsing is a more powerful technique compared to top-down parsing
    - ▶ LR grammars can handle left recursion
    - ▶ Detects errors as soon as possible, and allows for better error recovery
    - ▶ Automated parser generators such as Yacc and Bison implement LALR parsing

---

<sup>1</sup>D. Rosenkrantz and R. Stearns. Properties of Deterministic Top-Down Grammars.

# References

-  A. Aho et al. *Compilers: Principles, Techniques, and Tools*. Sections 4.5–4.8, 2<sup>nd</sup> edition, Pearson Education.
-  K. Cooper and L. Torczon. *Engineering a Compiler*. Sections 3.4–3.6, 2<sup>nd</sup> edition, Morgan Kaufmann.