

Performance Evaluation of Distance-Hop Proportionality on Geometric Graph Models of Dense Sensor Networks

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- 1 The Distance-Hop Proportionality Problem
 - Geometric Graphs and the HD-ED Problem
 - Motivation for the Problem: GPS-Free Localisation
 - Why Random Geometric Graphs
- 2 HD-ED Proportionality in a Random Geometric Graph (RGG)
- 3 Simulations Illustrating the Point-Node Theorem
- 4 Conclusion



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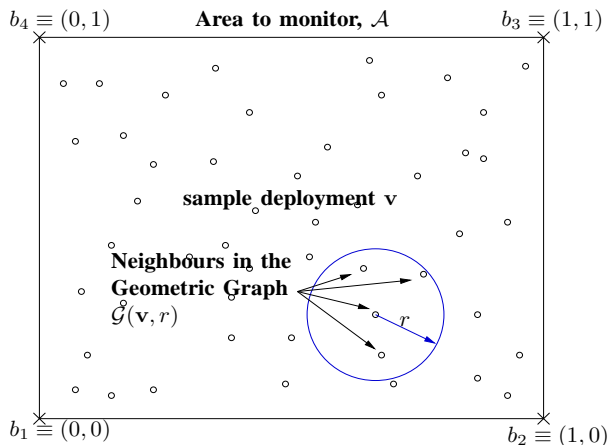
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The Geometric Graph Model $\mathcal{G}(\mathbf{v}, r)$

A Commonly used Model for Wireless Sensor Networks

- n nodes on a unit area, \mathcal{A} ; locations: $\mathbf{v} = [v_1, v_2, \dots, v_n] \in \mathcal{A}^n$

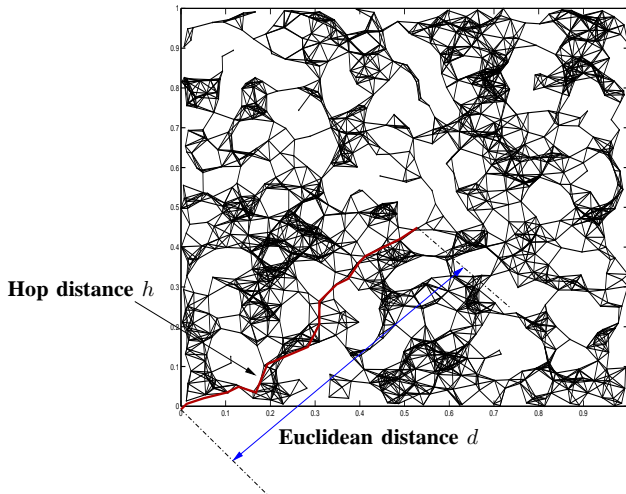


Node locations can be arbitrary or random



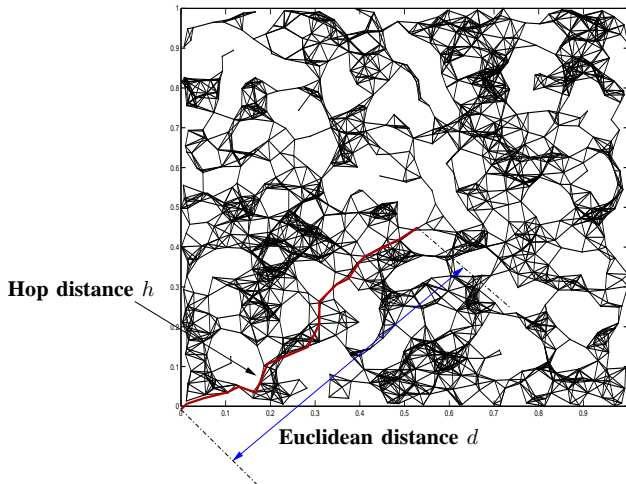
Hop Distance (HD) and Euclidean Distance (ED)

Area to monitor, A



Hop Distance (HD) and Euclidean Distance (ED)

Area to monitor, A



Question: Relation between HD and ED?

Motivation: GPS-free localisation



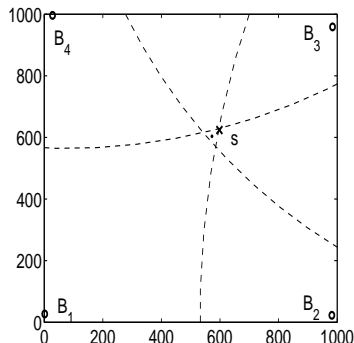
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A GPS-Free Localisation Algorithm: HCRL

- Hop Count Ratio-based Localisation (HCRL) [Yang et al. 2007]
- Assumption: $ED \propto HD$
- Hence,

$$\frac{d_{s,B_1}}{d_{s,B_2}} = \frac{h_{s,B_1}}{h_{s,B_2}}$$



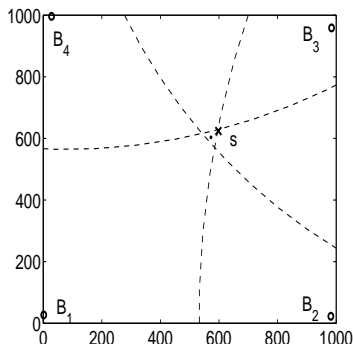
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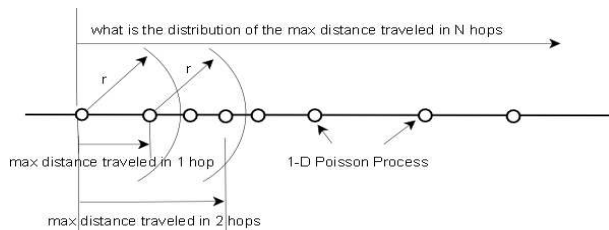
- Suppose that the location of s is (x, y)
- “Anchors” $B_k, 1 \leq k \leq 4$, at known locations (x_k, y_k)

$$\frac{\sqrt{(x - x_1)^2 + (y - y_1)^2}}{\sqrt{(x - x_2)^2 + (y - y_2)^2}} \approx \frac{h_{s,B_1}}{h_{s,B_2}} \quad \Leftarrow \text{Equation of a circle}$$



Literature: Distribution of the Distance Covered in k -Hops

- Vural and Ekici, Mobihoc 2005
 - ▶ Node locations: 1-dim Poisson process

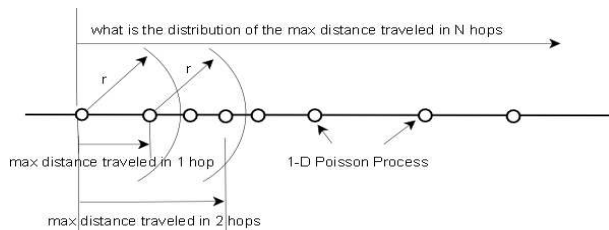


- ▶ Random Geometric Graph (RGG) on the line
- ▶ Obtain an approximation to the distribution of the maximum distance traveled in a certain number of hops
- Dulman et al., 2006: Node locations: 2-dim Poisson process



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- ▶ Random Geometric Graph (RGG) on the line
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- Dulman et al., 2006: Node locations: 2-dim Poisson process
- We establish asymptotic proportionality of HD and ED, with a high probability



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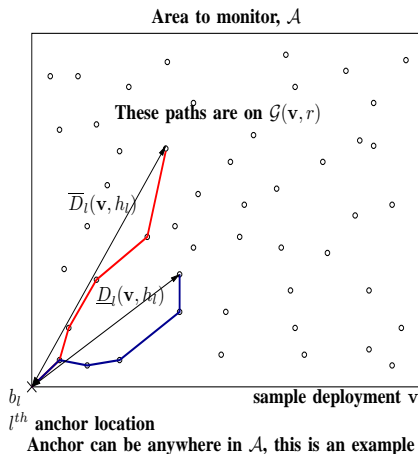


How Far is a Node that is h Hops from Anchor ℓ ?

- $\mathcal{N} = \{1, 2, \dots, n\}$, the set of the nodes
- $H_{\ell,i}(\mathbf{v}) =$ hop distance of node i from anchor ℓ
- $D_{\ell,i}(\mathbf{v}) =$ distance of node i from anchor ℓ

$$\overline{D}_{\ell}(\mathbf{v}, h_{\ell}) = \max_{\{i \in \mathcal{N} : H_{\ell,i}(\mathbf{v}) = h_{\ell}\}} D_{\ell,i}(\mathbf{v})$$

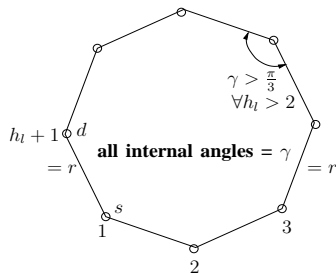
$$\underline{D}_{\ell}(\mathbf{v}, h_{\ell}) = \min_{\{i \in \mathcal{N} : H_{\ell,i}(\mathbf{v}) = h_{\ell}\}} D_{\ell,i}(\mathbf{v})$$



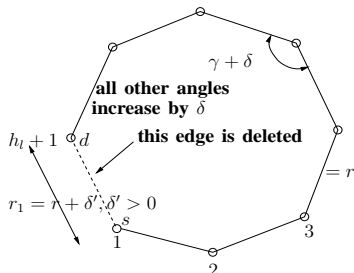
HD-ED Relationship in an Arbitrary Geometric Graph

Lemma

For arbitrary \mathbf{v} and $h_\ell \geq 2$, $r < \underline{D}_\ell(\mathbf{v}, h_\ell) \leq \overline{D}_\ell(\mathbf{v}, h_\ell) \leq h_\ell r$ and both bounds are sharp.



A regular $h_l + 1$ sided polygon



hop distance between s and $d = h_l$

Figure: Node placement on the right achieves the lower bound of ED

- HD does not give useful information about ED in an arbitrary GG

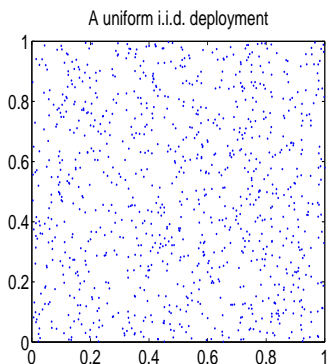


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The Random Geometric Graph (RGG) Setting

- n nodes; *Uniform i.i.d.* placement on unit area \mathcal{A}
- Random locations $\mathbf{V} = [V_1, V_2, \dots, V_n] \in \mathcal{A}^n$
- $\mathbb{P}^n(\cdot)$ is the probability measure
- The random geometric graph $\mathcal{G}(\mathbf{V}, r(n))$ is formed
 - ▶ $r(n) = c\sqrt{\frac{\ln n}{n}}$, $c > \frac{1}{\sqrt{\pi}}$
 - ▶ Ensures asymptotic connectivity with probability approaching 1



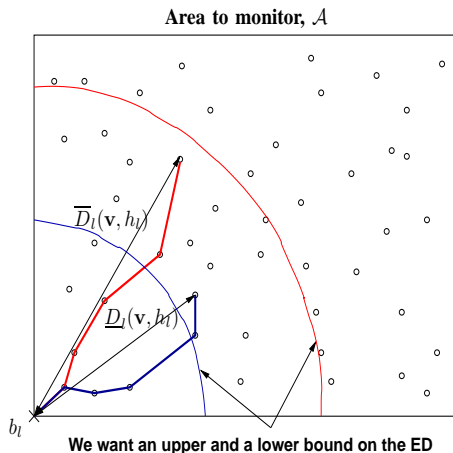
RGG: How Far Can a Node be that is h_ℓ Hops Away?

$$\bar{D}_\ell(\mathbf{v}, h_\ell) = \max_{\{i \in \mathcal{N} : H_{\ell,i}(\mathbf{v}) = h_\ell\}} D_{\ell,i}(\mathbf{v})$$

$$\underline{D}_\ell(\mathbf{v}, h_\ell) = \min_{\{i \in \mathcal{N} : H_{\ell,i}(\mathbf{v}) = h_\ell\}} D_{\ell,i}(\mathbf{v})$$

By the triangle inequality:

$$\bar{D}_\ell(\mathbf{v}, h_\ell) \leq h_\ell r(n)$$



- We want bounds on the Euclidean distance (ED) between a fixed point (say and anchor, b_ℓ) and all nodes at a hop-distance h_ℓ from the point



The “Point-Node” Theorem

$$E_{h_\ell}(n) := \{\mathbf{v} : (1 - \epsilon)(h_\ell - 1)r(n) \leq \underline{D}_\ell(\mathbf{v}, h_\ell) \leq \overline{D}_I(\mathbf{v}, h_\ell) \leq h_\ell r(n)\}$$

Theorem

For a given $1 > \epsilon > 0$, and $r(n) = c\sqrt{\frac{\ln n}{n}}$, $c > \frac{1}{\sqrt{\pi}}$,

$$\mathbb{P}^n(E_{h_\ell}(n)) = 1 - \mathcal{O}\left(\frac{1}{ng(\epsilon)c^2}\right)$$

where

$$g(\epsilon) = q(\epsilon)\sqrt{1 - p^2(\epsilon)},$$

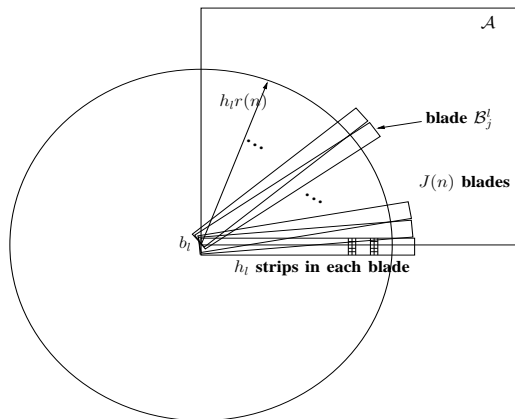
$$\text{with } p(\epsilon) = \frac{1 - \epsilon + \sqrt{(1 - \epsilon)^2 + 8}}{4}, q(\epsilon) = \frac{-3(1 - \epsilon) + \sqrt{(1 - \epsilon)^2 + 8}}{4}.$$

$$\text{Hence, } \lim_{n \rightarrow \infty} \mathbb{P}^n(E_{h_\ell}(n)) = 1$$

Since $g(\epsilon) \downarrow$ as $\epsilon \downarrow$, the rate of convergence slows down as ϵ decreases.



The “Point-Node” Theorem: Outline of the Proof (1/4)

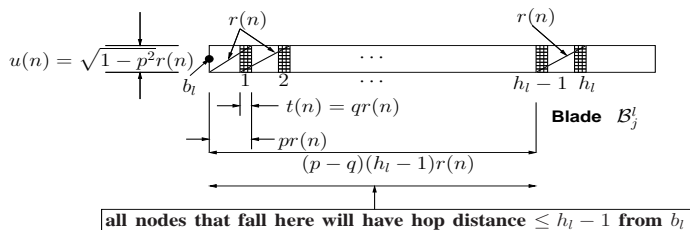


- Circle of radius $h_l r(n)$ centered at the “point”
- Cover the circumference, within \mathcal{A} , by “blades,” as shown
- Each blade is then covered with **overlapping rectangles**
- The overlaps are called “strips”



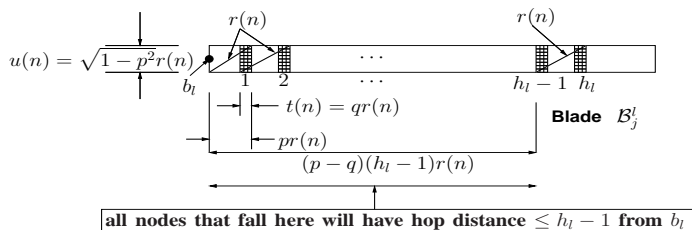
The “Point-Node” Theorem: Outline of the Proof (2/4)

- We take $0 < q < p < 1$; these will be related to ϵ later



The “Point-Node” Theorem: Outline of the Proof (2/4)

- We take $0 < q < p < 1$; these will be related to ϵ later



$$A_{i,j}^\ell = \{\mathbf{v} : \exists \text{ at least one node in the } i^{\text{th}} \text{ strip of } \mathcal{B}_j^\ell\}$$

$$\begin{aligned} & \left\{ \bigcap_{j=1}^{J(n)} \bigcap_{i=1}^{h_\ell - 1} A_{i,j}^\ell \right\} \\ & \subseteq \left\{ \mathbf{v} : (p - q)(h_\ell - 1)r(n) \leq \underline{D}_\ell(\mathbf{v}, h_\ell) \leq \overline{D}_\ell(\mathbf{v}, h_\ell) \leq h_\ell r(n) \right\} \end{aligned}$$



The “Point-Node” Theorem: Outline of the Proof (3/4)

$$\begin{aligned}\mathbb{P}^n \left(\bigcap_{j=1}^{J(n)} \bigcap_{i=1}^{h_\ell-1} A_{i,j}^\ell \right) &= 1 - \mathbb{P}^n \left(\bigcup_{j=1}^{J(n)} \bigcup_{i=1}^{h_\ell-1} A_{i,j}^{\ell,c} \right) \\ &\geq 1 - \sum_{j=1}^{J(n)} \sum_{i=1}^{h_\ell-1} \mathbb{P}^n \left(A_{i,j}^{\ell,c} \right) \\ &\geq 1 - (h_\ell - 1) \left[\frac{\pi h_\ell}{2\sqrt{1-p^2}} \right] (1 - u(n)t(n))^n \\ &\geq 1 - (h_\ell - 1) \left[\frac{\pi h_\ell}{2\sqrt{1-p^2}} \right] e^{-nu(n)t(n)} \\ &= 1 - (h_\ell - 1) \left[\frac{\pi h_\ell}{2\sqrt{1-p^2}} \right] e^{-nq\sqrt{1-p^2}r^2(n)} \\ &= 1 - (h_\ell - 1) \left[\frac{\pi h_\ell}{2\sqrt{1-p^2}} \right] n^{-q\sqrt{1-p^2}c^2} \xrightarrow{n \rightarrow \infty} 1\end{aligned}$$



The “Point-Node” Theorem: Outline of the Proof (4/4)

- We take $p - q = 1 - \epsilon$, and maximise $q\sqrt{1 - p^2}$
- Gives $p(\epsilon) = \frac{1 - \epsilon + \sqrt{(1 - \epsilon)^2 + 8}}{4}$, $q(\epsilon) = \frac{-3(1 - \epsilon) + \sqrt{(1 - \epsilon)^2 + 8}}{4}$
- Define $g(\epsilon) = q(\epsilon)\sqrt{1 - p^2(\epsilon)}$
- Hence,

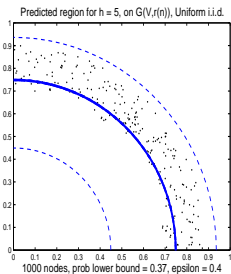
$$\begin{aligned} \mathbb{P}^n\{\mathbf{v} : (1 - \epsilon)(h_\ell - 1)r(n) \leq \underline{D}_\ell(\mathbf{v}, h_\ell) \leq \overline{D}_\ell(\mathbf{v}, h_\ell) \leq h_\ell r(n)\} \\ = 1 - \mathcal{O}\left(\frac{1}{ng(\epsilon)c^2}\right) \end{aligned}$$



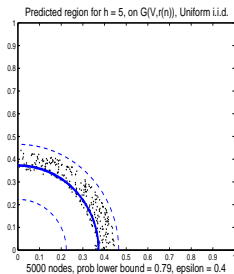
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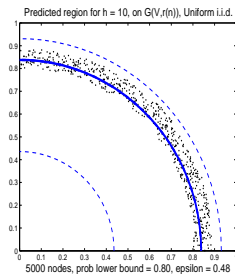
Simulation: $n = 1000, 5000, 5000$; $h_\ell = 5, 5, 10$ Hops



$$\mathbb{P}^n(E_1(n)) \geq 0.37$$



$$\mathbb{P}^n(E_1(n)) \geq 0.79$$



$$\mathbb{P}^n(E_1(n)) \geq 0.80$$

- $\epsilon = 0.4$, $r(n) = \frac{4}{\sqrt{\pi}} \sqrt{\frac{\ln n}{n}}$
- The dashed curves show the ED bounds given by the Point-Node Theorem
 - ▶ The probability lower bound from the theorem is shown
- The solid line shows the ED $(h_1 - 1)r(n)$



- Observations from simulations

- ▶ The bounds are valid, but
- ▶ The lower bound $(1 - \epsilon)(h_\ell - 1)r(n)$ is quite loose, and
- ▶ The bounds $[(h_\ell - 1)r(n), h_\ell r(n)]$ might be a good approximation



Observations and Extensions

- Observations from simulations
 - ▶ The bounds are valid, but
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 - ▶ The bounds $[(h_\ell - 1)r(n), h_\ell r(n)]$ might be a good approximation
- Extensions in the paper
 - ▶ RGG with a fixed radius r : Exponential convergence of the probability
 - ▶ RGG with *Randomized Lattice* deployment of nodes
 - ★ A similar point-node theorem is obtained
- Other extensions that we have shown
 - ▶ Node-node theorem, point-point theorem



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Summary

- Assumed a Geometric Graph model of a Wireless Sensor Network
- HD is not a good measure of ED for *arbitrary* node placement
- Established high probability bounds on the ED, given the HD (h) between a fixed point and a node

$$(1 - \epsilon)(h - 1)r < ED \leq hr \text{ with high probability}$$

- Illustrated the theory with simulations



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Application

- We have also shown how to use this theory to develop a localisation technique



Conclusion, Applications, Future Work

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Future Work

- Obtaining sharper bounds, perhaps by a different geometrical construction
- Improving the convergence rate result



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