

## Lecture 6: August 11, 2017

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## 6.1 Introduction

We have seen discussions on computing Nash equilibrium. In this lecture, we will address a more fundamental question: the existence of a mixed Nash equilibrium. Nash showed that MSNE exists in any finite game. To prove this result, we will use a result from real analysis. First, we discuss some basic definitions of sets that will be used in presenting the result.

## 6.2 Definitions and Standard Results

- A set  $S \subseteq \mathbb{R}^n$  is **convex** if  $\forall x, y \in S$  and  $\forall \lambda \in [0, 1]$ ,  $\lambda x + (1 - \lambda)y \in S$ .
- A set  $S \subseteq \mathbb{R}^n$  is **closed** if it contains all its limit points (points whose every neighborhood contains a point in  $S$  – e.g., for the point 1 in the interval  $[0, 1)$ , consider a ball of radius  $\epsilon > 0$ , arbitrary, clearly, each such ball will contain a point in  $[0, 1)$ ).
- A set  $S \subseteq \mathbb{R}^n$  is **bounded** if  $\exists x_0 \in \mathbb{R}^n$  and  $R \in (0, \infty)$  such that  $\forall x \in S$ ,  $\|x - x_0\|_2 < R$ .
- A set  $S \subseteq \mathbb{R}^n$  is **compact** if it is *closed* and *bounded*.

Now we state the result from real analysis without proof.

**Theorem 6.1 (Brouwer’s Fixed Point Theorem)** *If  $S \subseteq \mathbb{R}^n$  is convex and compact and  $T : S \mapsto S$  is continuous, then  $T$  has a fixed point, i.e.,  $\exists$  a point  $x^* \in S$  s.t.  $T(x^*) = x^*$ .*

## 6.3 Existence of MSNE

**Finite game:** A game in which the number of players and the strategies are finite.

**Theorem 6.2 (Nash (1951))** *Every finite game has a (mixed) Nash equilibrium.*

**Proof:** Define simplex to be

$$\Delta_k = \{x \in \mathbb{R}_{\geq 0}^{k+1} : \sum_{i=1}^{k+1} x_i = 1\}.$$

Clearly, this is a convex and compact set in  $\mathbb{R}^{k+1}$ . Consider two players (the case with  $n$  players is an extension of this idea). Say, player 1 has  $m$  strategies labeled  $1, \dots, m$  and player 2 has  $n$  strategies labeled

$1, \dots, n$ . So, player 1's mixed strategy is a point in  $\Delta_{m-1}$  and player 2's mixed strategy is a point in  $\Delta_{n-1}$ . The set of mixed strategy profiles is a point in  $\Delta_{m-1} \times \Delta_{n-1}$ . Since we are in a two player game, the utilities can be expressed in terms of two matrices  $A$  and  $B$ , both in  $\mathbb{R}^{m \times n}$ , denoting the utilities of players 1 and 2 respectively at the pure strategy profiles given by the rows and columns of the matrices. For mixed strategies  $p \in \Delta_{m-1}$  and  $q \in \Delta_{n-1}$  for players 1 and 2 respectively

$$u_1(p, q) = p^\top Aq, u_2(p, q) = p^\top Bq.$$

Define the following quantities,

$$c_i(p, q) = \max\{A_iq - p^\top Aq, 0\}, \text{ where } A_i \text{ is the } i^{\text{th}} \text{ row of } A, i \in \{1, \dots, m\}.$$

$$d_j(p, q) = \max\{p^\top B_j - p^\top Bq, 0\}, \text{ where } B_j \text{ is the } j^{\text{th}} \text{ column of } B, j \in \{1, \dots, n\}.$$

Clearly, both quantities are non-negative for all  $i, j$ .

Now, we define two functions  $P$  and  $Q$  as follows

$$P_i(p, q) = \frac{p_i + c_i(p, q)}{1 + \sum_{k=1}^m c_k(p, q)}, i \in \{1, \dots, m\}; \quad Q_j(p, q) = \frac{q_j + d_j(p, q)}{1 + \sum_{k=1}^n d_k(p, q)}, j \in \{1, \dots, n\}.$$

Clearly,  $P_i(p, q) \geq 0, \forall i$  and  $\sum_{i=1}^m P_i(p, q) = 1$ . Hence  $P(p, q) \in \Delta_{m-1}$  and similarly we see that  $Q(p, q) \in \Delta_{n-1}$ . Define the transformation function

$$T(p, q) = (P(p, q), Q(p, q)).$$

We see that,  $T : \Delta_{m-1} \times \Delta_{n-1} \mapsto \Delta_{m-1} \times \Delta_{n-1}$ , and maps a convex and compact set onto itself. From the definitions it is clear that  $c_i$  and  $d_j$ 's are continuous in  $(p, q)$ , therefore,  $P_i$ 's and  $Q_j$ 's are also continuous which implies that  $T$  is continuous. Hence, by Brouwer's fixed point theorem,

$$\exists (p^*, q^*) \text{ s.t. } T(p^*, q^*) = (p^*, q^*).$$

### Claim 6.3

$$\sum_{k=1}^m c_k(p^*, q^*) = 0; \quad \sum_{k=1}^n d_k(p^*, q^*) = 0.$$

**Proof:**[of Claim] Suppose the claim is false, i.e.,  $\sum_{k=1}^m c_k(p^*, q^*) > 0$ . Since  $(p^*, q^*)$  is a fixed point of  $T$

$$p_i^* = \frac{p_i^* + c_i(p^*, q^*)}{1 + \sum_{k=1}^m c_k(p^*, q^*)} \Rightarrow p_i^* \left( \sum_{k=1}^m c_k(p^*, q^*) \right) = c_i(p^*, q^*). \quad (6.1)$$

Define a subset of indices as  $I = \{i : p_i^* > 0\}$ . We see that

$$I = \{i : p_i^* > 0\} = \{i : c_i(p^*, q^*) > 0\} = \{i : A_iq^* > p^{*\top} Aq^*\}. \quad (6.2)$$

The first equality follows from eq. (6.1) and our assumption that  $\sum_{k=1}^m c_k(p, q) > 0$ . The second equality come from the definition of  $c_i$ . Define  $u_i^* := p_i^* Aq^*$ .

Now we see

$$u_1^* = \sum_{i=1}^m p_i^* A_iq^* = \sum_{i \in I} p_i^* (A_iq^*) > \left( \sum_{i \in I} p_i^* \right) u_1^* = u_1^*.$$

The first equality is by definition, the second inequality holds since  $p_i^*$  is positive only on  $I$  (by definition), the inequality holds from eq. (6.2), and the last equality holds since  $u_i^*$  is a scalar and comes out of the summation. The inequality above is a contradiction. Similarly we can prove the claim for  $\sum_k d_k$ . Hence our claim is proved. ■

By this claim,  $\sum_{k=1}^m c_k(p^*, q^*) = 0$ . Since  $c_k(p^*, q^*) \geq 0, \forall k = 1, \dots, m$ , it implies that  $c_k(p^*, q^*) = 0 \forall k = 1, \dots, m$ . By definition of  $c_i$ 's, we then have

$$\begin{aligned} A_i q^* &\leq p^{*\top} A q^* \\ \Rightarrow \sum_{i=1}^m p'_i A_i q^* &\leq p^{*\top} A q^*. \end{aligned}$$

The implication holds for any arbitrary mixed strategy  $p'$  of player 1. Similarly we can show that  $q^*$  is a best response for player 2 against the mixed strategy  $p^*$  played by player 1. Therefore  $(p^*, q^*)$  is a MSNE. ■