# Testing Hypotheses of Mirror Neuron Function

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#### Background



# **Common Coding Theory**

(William James, Roger Sperry etc.)

Action Representations Perceptual Representations



- Grasping





── Throwing ──→



# Mirror Neurons: Embodiment of Common Code

Does the common code extend to spatial and temporal characteristics of actions?

> Mental imitation of perceived actions Advantage in perceiving selfgenerated actions

# Analogy



#### **Experimental Design**



- Dart board divided into two halves, participants must aim for one half
- Videos will show throwing action only
- Pairs of participants will watch their own and each other's videos, judge which half is aimed

### Interpretation of Results

Sensitivity of each participant will be calculated for self- and other-generated actions:

d' = z(U) + z(L)

U = Fraction of upper-half throws identified correctlyL = Fraction of lower-half throws identified correctlyz(p) = Inverse of normal distribution

d' values for the two cases will be compared.

#### **Further Insights**

 Results dispute claim for development of mirror neurons through Hebbian learning (Keysers, Gazzola et al)

### References

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