

# Gradient-based and Online Sampling Methods, Recent Advances in Sampling Methods

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Topics in Probabilistic Modeling and Inference (CS698X)

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# Using Gradients in MCMC: Langevin Dynamics

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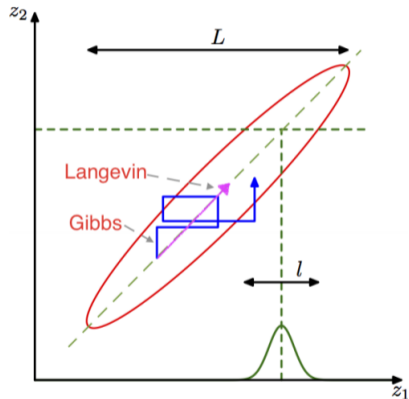
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- Incorporating gradients in proposals takes us to high-prob regions faster
- After some waiting period  $T_0$ , the iterates  $\{\theta^{(t)}\}_{T_0+1}^{T_0+S}$  are MCMC samples from the target  $p(\theta|\mathcal{D})$



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.. where  $L(\theta_t) = -\log p(\mathcal{D}, \theta_t)$  and  $(B_t)_{t \geq 0}$  is Brownian motion s.t.  $\Delta B_t$  are i.i.d. Gaussian r.v.s



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  - Solution: Use [stochastic gradients](#) - Stochastic Gradient Langevin Dynamics (SGLD)





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- Recent flurry of work on this topic (see “Bayesian Learning via Stochastic Gradient Langevin Dynamics” by Welling and Teh (2011) and follow-up works)





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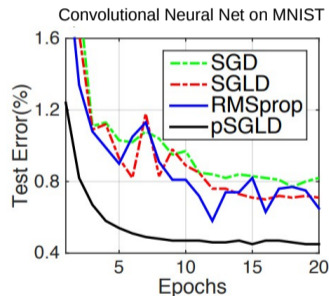
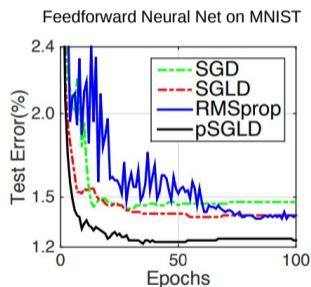
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    - SLGD in Riemannian to handle constrained variables



# Applications of SLGD

- Has become very popular recently for Bayesian neural networks and other complex Bayesian models
- Reason: We know how to do backprop, SLGD = backprop based updates + Gaussian noise



(Figure: Preconditioned Stochastic Gradient Langevin Dynamics for Deep Neural Networks (Li et al, 2016))



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- Note: If we want full cov., we can use a low-rank approx. of  $\Sigma$  (see Maddox et al for details)



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- Such algos are now becoming popular for getting fast posterior approximations for complex models

\* Patterns of Scalable Bayesian Inference (Angelino et al, 2016)



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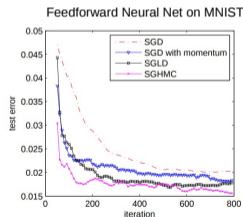
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- An illustration: SGHMC vs some other methods on MNIST classification



(Figure: Stochastic Gradient Hamiltonian Monte Carlo (Chen et al, 2014))



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- We need a way to combine these subset posteriors using a “consensus”

$$\hat{\theta}_1, \dots, \hat{\theta}_T = \text{CONSENSUSSAMPLES}(\{\theta_{j,1}, \dots, \theta_{j,T}\}_{j=1}^J)$$





# Computing Consensus Samples: Some Methods

- Weighted avg:  $\hat{\theta}_t = \sum_{j=1}^J W_j \theta_{j,t}$  where  $W_j$  can be learned. Assuming Gaussian prior and lik.  
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- Note: VI can also be parallelized using similar techniques



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- For large-scale problems, online/distributed VI/MCMC, or SGD based posterior approximations

