## Linear Models and Learning via Optimization

Piyush Rai

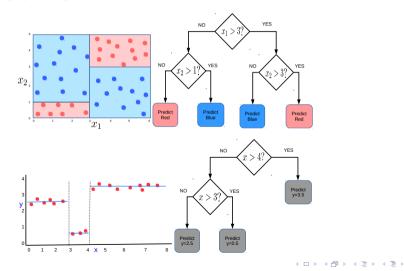
#### Introduction to Machine Learning (CS771A)

August 9, 2018

Intro to Machine Learning (CS771A)

## Recap

Decision Trees: Learning by asking questions. Ask the "important" questions first!





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Intro to Machine Learning (CS771A)

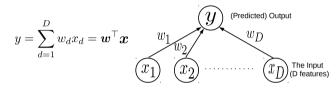
• Consider learning to map an input  $x \in \mathbb{R}^D$  to its output y (say real-valued)



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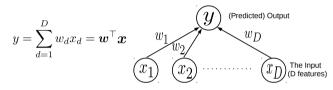
Intro to Machine Learning (CS771A)

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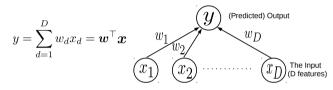


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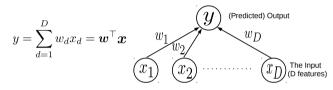
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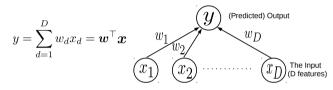
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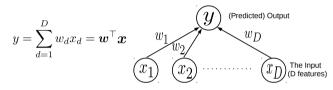
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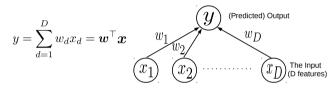
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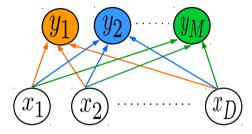


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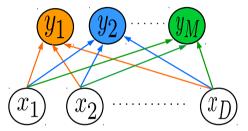


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- This basic model can also be used as building blocks in many more complex models

• Can assume <u>each</u> of the *M* outputs in  $\boldsymbol{y} \in \mathbb{R}^M$  to be modeled by a linear model



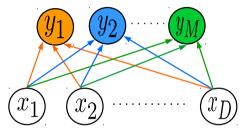
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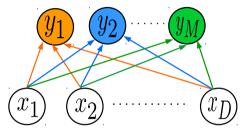
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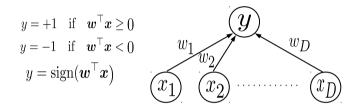
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- $\mathbf{W} = [\mathbf{w}_1, \mathbf{w}_2, \dots, \mathbf{w}_M]$  is a  $D \times M$  matrix

## Linear Models for Binary Classification

• Use the sign of the "score"  $w^{\top}x$  to do predict binary label

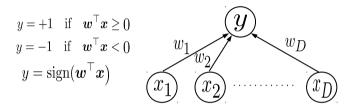




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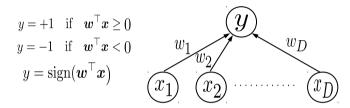


• If desired, can turn the score  $\boldsymbol{w}^{ op} \boldsymbol{x}$  into the probability of the label being +1

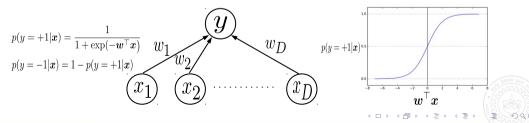
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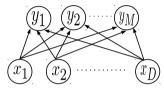
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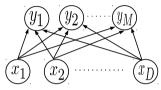


• Recall that, in multi-class/multi-label classification,  $\mathbf{y} = [y_1, y_2, \dots, y_M]$  is a vector of length M



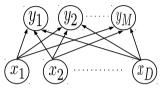


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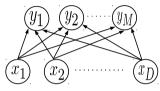
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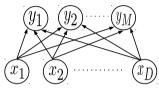
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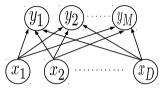
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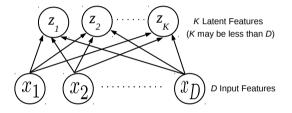
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• Can use the indices of top few entries in y as the predicted labels in multi-label classification

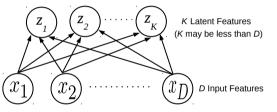


• Linear models can be used to reduce data-dimensionality (e.g., Principal Component Analysis)



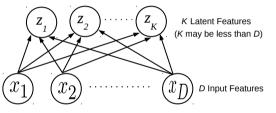
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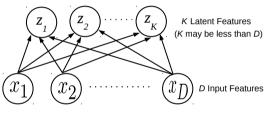
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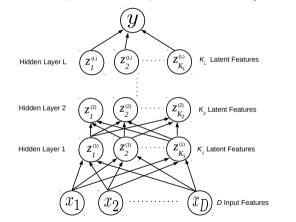
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- Note that it looks similar to multi-output regression but the output vector z is latent
  - An example of an unsupervised learning problem
- Need to learn both z and W in these problems

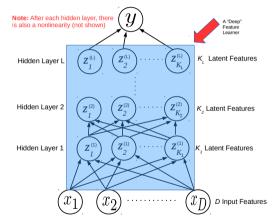
• Linear models are used as basic components of deep neural networks (nonlinear models)



• Each hidden layer has a learned latent features based representation of the original input x

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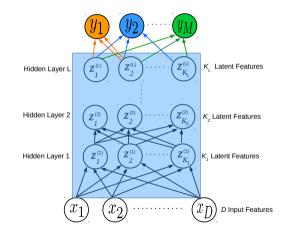
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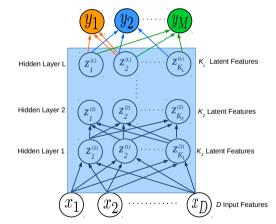
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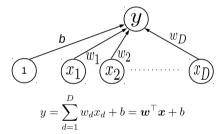
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• These can be used for multi-output regression, multi-class/multi-label classification, etc.

## Linear Models with Offset (Bias) Parameter

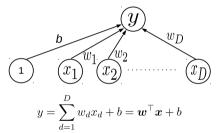
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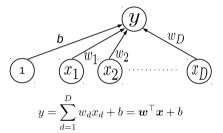


• Can append a constant feature "1" for each input and rewrite as  $y = \boldsymbol{w}^{\top} \boldsymbol{x}$ , with  $\boldsymbol{x}, \boldsymbol{w} \in \mathbb{R}^{D+1}$ 

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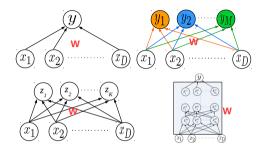
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- We will assume the same and omit the explicit bias for simplicity of notation

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## **Learning Linear Models**



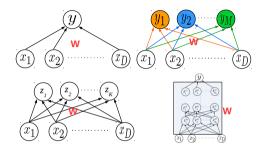
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### **Learning Linear Models**

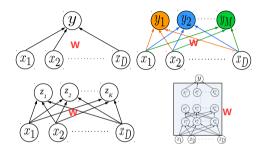


Linear Models are ubiquitous! How do we <u>learn</u> them from data?



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### **Learning Linear Models**

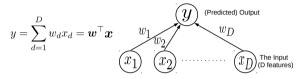


# Linear Models are ubiquitous! How do we <u>learn</u> them from data?

For linear models, learning = Learning the model parameters (the weights) We will formulate learning as an optimization problem w.r.t. these parameters

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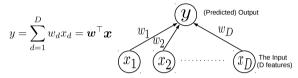
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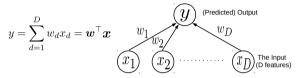
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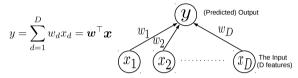
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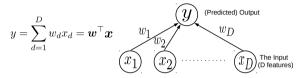


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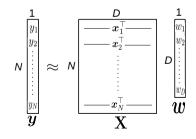


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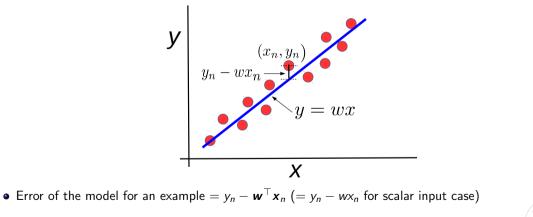


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### Linear Regression: Pictorially

• With one-dimensional inputs, linear regression would look like



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- Taking derivative (gradient) of  $\mathcal{L}(\boldsymbol{w})$  w.r.t.  $\boldsymbol{w}$  and setting to zero

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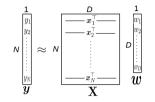
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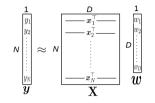
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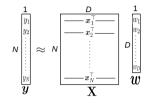


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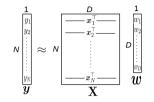


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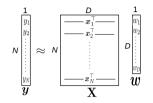


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  - Expensive inversion for large D: Can used iterative optimization techniques (will come to this later)

• Consider regularized loss: Training error +  $\ell_2$ -squared norm of  $\boldsymbol{w}$ , i.e.,  $||\boldsymbol{w}||_2^2 = \boldsymbol{w}^\top \boldsymbol{w} = \sum_{d=1}^D w_d^2$ 

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- Note that, in this case, regularization also made inversion possible (note the  $\lambda I_D$  term)

### How $\ell_2$ Regularization Helps Here?

- We saw that  $\ell_2$  regularization encourages the individual weights in  ${\it w}$  to be small
- Small weights ensure that the function y = f(x) = w<sup>⊤</sup>x is smooth (i.e., we expect similar x's to have similar y's). Below is an informal justification:
- Consider two points  $\mathbf{x}_n \in \mathbb{R}^D$  and  $\mathbf{x}_m \in \mathbb{R}^D$  that are exactly similar in all features except the *d*-th feature where they differ by a small value, say  $\epsilon$
- Assuming a simple/smooth function  $f(\mathbf{x})$ ,  $y_n$  and  $y_m$  should also be close
- However, as per the model  $y = f(\mathbf{x}) = \mathbf{w}^{\top} \mathbf{x}$ ,  $y_n$  and  $y_m$  will differ by  $\epsilon w_d$
- Unless we constrain  $w_d$  to have a small value, the difference  $\epsilon w_d$  would also be very large (which isn't what we want).
- That's why regularizing (via  $\ell_2$  regularization) and making the individual components of the weight vector small helps

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Intro to Machine Learning (CS771A)

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- Other techniques for regularization: Early stopping (of training), "dropout", etc (popular in deep neural networks; will revisit these later when discussing deep learning)

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• Such iterative methods for optimizing loss functions are widely used in ML. Will revisit these later

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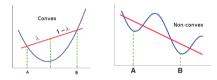
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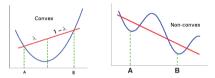
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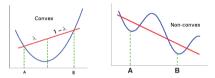
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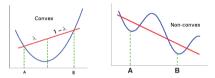
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- For Gradient Descent, the learning rate is important (should not be too large or too small)

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• Solving  $\mathbf{y} = \mathbf{X}\mathbf{w}$  for  $\mathbf{w}$  is like solving for D unknowns  $w_1, \ldots, w_D$  using N equations

$$y_{1} = x_{11}w_{1} + x_{12}w_{2} + \ldots + x_{1D}w_{D}$$

$$y_{2} = x_{21}w_{1} + x_{22}w_{2} + \ldots + x_{2D}w_{D}$$

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- Thus methods to solve over/underdetermined systems can be used to solve linear regression as well
  - Many of these don't require a matrix inversion (will provide a separate note with details)

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  - Generalized Linear Model  $y_n = g(\mathbf{w}^\top x_n)$  when response  $y_n$  is not real-valued but binary/categorical/count, etc, and g is a "link function"

• We saw that regularized least squares regression required solving

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- As we'll see later, different supervised learning problems differ in the choice of f, R(.), and  $\ell$

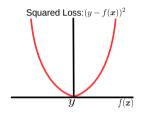
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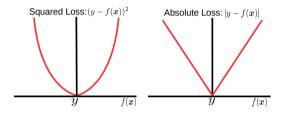




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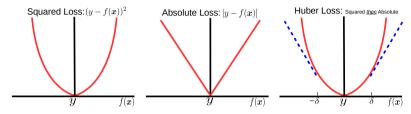


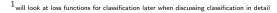


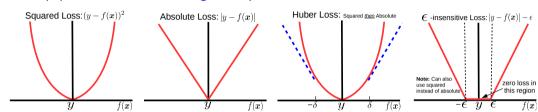
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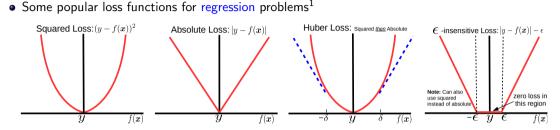






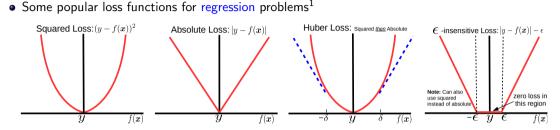
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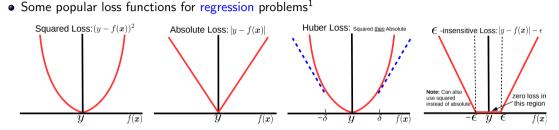
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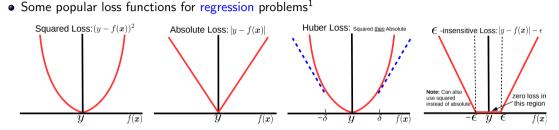
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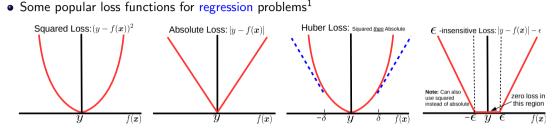
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- Will revisit many of these aspects when we talk about optimization techniques for ML

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Intro to Machine Learning (CS771A)

• Can we formulate unsupervised learning problems as optimization problems?



- Can we formulate unsupervised learning problems as optimization problems? Yes, of course! :-)
- Consider an unsupervised learning problem with N inputs  $\mathbf{X} = {\mathbf{x}_n}_{n=1}^N$



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• In this case both f and Z need to be learned. Typically learned via alternating optimization