Dimensionality Reduction (Wrap-up)

Piyush Rai

Introduction to Machine Learning (CS771A)

October 11, 2018

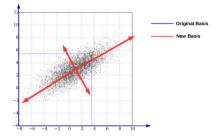
Intro to Machine Learning (CS771A)

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- PCA: The classical view
- Singular Value Decomposition
- A simple technique to compute eigenvectors (Power Iteration)
- Supervised Dimensionality Reduction
- Dimensionality Reduction from Pairwise Distances
- Nonlinear Dimensionality Reduction

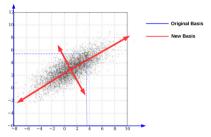
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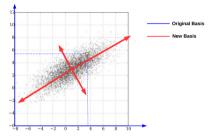
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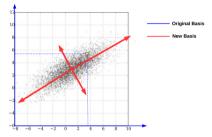
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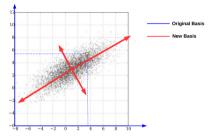
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 - This helps in reducing dimensionalty: From $x = [x_1, x_2]$ to $z = [z_1, \varkappa]$ (i.e., 2D to 1D)
- PCA finds a new basis such that information loss is minimum if we only keep some dimensions

• Representing a data point $\boldsymbol{x}_n = [x_{n1}, \dots, x_{nD}]^\top$ in the standard orthonormal basis $\{\boldsymbol{e}_1, \dots, \boldsymbol{e}_D\}$

$$\boldsymbol{x}_n = \sum_{d=1}^{D} x_{nd} \boldsymbol{e}_d$$

.. where \boldsymbol{e}_d is $D \times 1$ vector with all 0s and 1 at *d*-th entry



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 where the new co-ordinates for $m{x}_n$ are $m{z}_n = [m{z}_{n1}, \dots, m{z}_{nD}]$

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where the new co-ordinates for \boldsymbol{x}_n are $\boldsymbol{z}_n = [\boldsymbol{z}_{n1}, \dots, \boldsymbol{z}_{nD}]$

• Note that each new co-ordinate z_{dn} is a projection of x_n along direction u_d

$$z_{nd} = \boldsymbol{x}_n^\top \boldsymbol{u}_d = \boldsymbol{u}_d^\top \boldsymbol{x}_n$$
 (verify)

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• The reconstruction error of this approximation is $||\boldsymbol{x}_n - \hat{\boldsymbol{x}}_n||^2 = ||\boldsymbol{x}_n - \sum_{d=1}^{K} (\boldsymbol{u}_d \boldsymbol{u}_d^\top) \boldsymbol{x}_n||^2$

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- How to choose K directions u_1, \ldots, u_k such that this reconstruction error is minimum?

• Assume **S** is the $D \times D$ cov. matrix: $\mathbf{S} = \frac{1}{N} \mathbf{x}_n \mathbf{x}_n^\top = \frac{1}{N} \mathbf{X}^\top \mathbf{X}$ (assuming already centered data)



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• The reconstruction error for the entire data is given by

$$\mathcal{L}(\boldsymbol{u}_1,\ldots,\boldsymbol{u}_K) = \sum_{n=1}^N ||\boldsymbol{x}_n - \hat{\boldsymbol{x}}_n||^2$$

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- Finding each the optimal direction \boldsymbol{u}_d requires solving

$$\arg\min_{\boldsymbol{u}_d} \mathcal{L}(\boldsymbol{u}_1, \dots, \boldsymbol{u}_K) = \arg\max_{\boldsymbol{u}_d} \quad \boldsymbol{u}_d^\top \mathbf{S} \boldsymbol{u}_d \quad \text{s.t. } \boldsymbol{u}_d^\top \boldsymbol{u}_d = 1$$

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• Thus minimizing recon. error w.r.t. u_d equivalent to maximizing the variance of data along u_d

• The objective function: $\arg \max_{\boldsymbol{u}_d} \boldsymbol{u}_d^\top \boldsymbol{\mathsf{S}} \boldsymbol{u}_d + \lambda_d (1 - \boldsymbol{u}_d^\top \boldsymbol{u}_d)$



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- But which of **S**'s (*D* possible) eigenvectors it is?
- Note that since $\boldsymbol{u}_d^\top \boldsymbol{u}_d = 1$, the variance of projected data is

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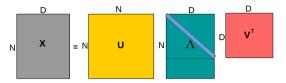
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$$Z = XU_K$$

where $\mathbf{U}_{K} = [\mathbf{u}_{1} \ \dots \ \mathbf{u}_{K}]$ is $D \times K$ and embedding matrix \mathbf{Z} is $N \times K$



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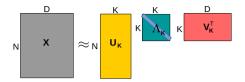
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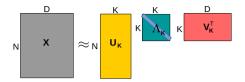
• Note: If X is symmetric then it is known as eigenvalue decomposition (and U = V in that case)



• Rank-K approximation of X (where $K \ll \min(N, D)$) using K largest in magnitude λ_k 's as

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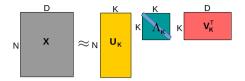
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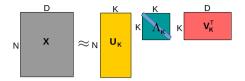


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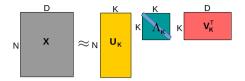
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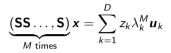
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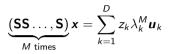
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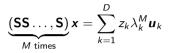


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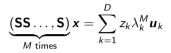
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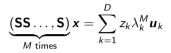
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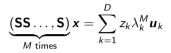


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 - After convergence, x_M is the largest eigenvector and $||Sx_M||$ is the largest eigenvalue
- The main dominant cost is computing Sx_{m-1} which is $O(D^2)$.

Power Method for All of Top-K Eigenvectors?

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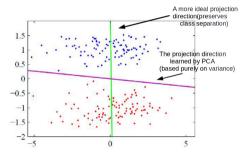
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 $\begin{aligned} \{ \boldsymbol{u}_k, \lambda_k \} &= \mathsf{POWER-METHOD}(\mathbf{S}^{(k-1)}) \\ \mathbf{S}^{(k)} &= \mathbf{S}^{(k-1)} - \lambda_k \boldsymbol{u}_k \boldsymbol{u}_k^\top \quad (\text{"Peeling" the covariance matrix}) \end{aligned}$

• Each power iteration is $O(D^2)$, overall cost for getting K eigenvectors is $O(KD^2)$

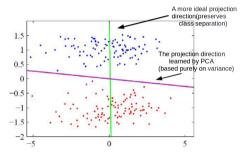


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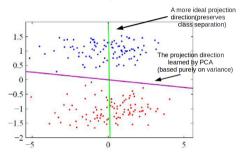


• A better option would be to project such that

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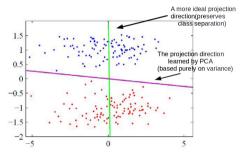


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- A better option would be to project such that
 - Points within the same class are close (low intra-class variance)
 - Points from different classes are well separated (the class means are far apart)

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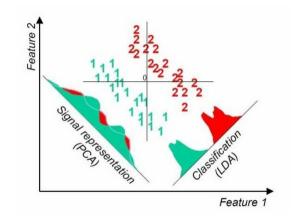
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• Solution for *u* depends on eigendecomposition of within class and between class covariance matrices



Can be generalized for projections to more than 1 dimensional space

Picture courtesy: Stackoverflow

Intro to Machine Learning (CS771A)

Dimensionality Reduction given Pairwise Distances between Points

• PPCA/PCA/SVD etc assume we are given points x_1, \ldots, x_N as vectors (e.g., in D dim)



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- In these cases, we want to project the data such that pairwise distances are preserved

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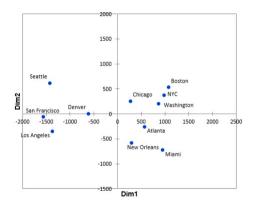
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- Can show show that preserving <u>all</u> pairwise <u>Euclidean</u> distances = doing PCA :-)
- Important: Often it is better to only preserve distances between nearest neighbors (helps in learning nonlinear projections), methods like locally linear embedding (LLE) and Isomap do this.

Multi-dimensional Scaling: An Illustration

Result of applying MDS (with K = 2) on pairwise distances between some US cities



MDS produces a 2D embedding such that geographically close cities are also close in embedding space.

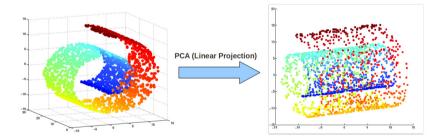
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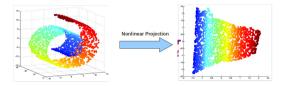
Beyond Linear Projections..

• Consider the swiss-roll dataset (points lying close to a manifold)



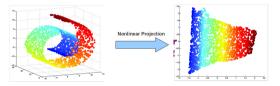
• Linear projection methods (e.g., PCA) can't capture intrinsic nonlinearities

• We want to a learn nonlinear low-dim projection





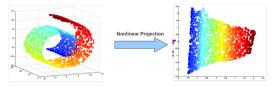
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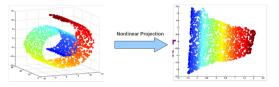


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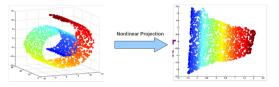
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 - Kernel PCA (nonlinear PCA)

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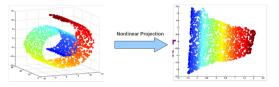
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 - Locally Linear Embedding (LLE), Isomap
 - Maximum Variance Unfolding
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 - .. or use unsupervised deep learning techniques (later)
- Today, we will briefly look at KPCA, LLE, SNE/tSNE

Kernel PCA

Recall PCA: Given N observations {x₁,..., x_N}, ∀x_n ∈ ℝ^D, we define the D × D covariance matrix (assuming centered data ∑_nx_n = 0)

$$\mathbf{S} = \frac{1}{N} \sum_{n=1}^{N} \mathbf{x}_n \mathbf{x}_n^{T}$$

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- This boils down to doing eigendecomposition of the $N \times N$ kernel matrix **K** (PRML 12.3)

Intro to Machine Learning (CS771A)

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• Basically, if point *i* can be reconstructed from its neighbors in the original space, the same weights W_{ij} should be able to reconstruct it in the new space too.

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$$p_{j|i} = \frac{\exp(-||\mathbf{x}_i - \mathbf{x}_j||^2 / 2\sigma^2)}{\sum_{k \neq i} \exp(-||\mathbf{x}_i - \mathbf{x}_k||^2 / 2\sigma^2)} \qquad q_{j|i} = \frac{\exp(-||\mathbf{z}_i - \mathbf{z}_j||^2 / 2\sigma^2)}{\sum_{k \neq i} \exp(-||\mathbf{z}_i - \mathbf{z}_k||^2 / 2\sigma^2)}$$

- The p's denotes probabilities in original space, the q's denote prob. in embedded space
- SNE learns z_i 's such that distribution P and Q is as close as possible by minimizing KL(P||Q)
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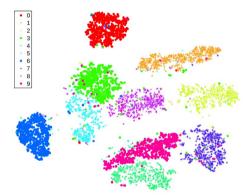
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Especially useful for visualizing data by projecting into 2D or 3D



Result of visualizing MNIST digits data in 2D (Figure from van der Maaten and Hinton, 2008)