

SVM (Contd), Multiclass and One-Class SVM

Piyush Rai

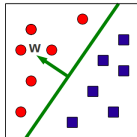
Introduction to Machine Learning (CS771A)

September 4, 2018



Recap: Hyperplane-based Classification

- Basic idea: Learn to separate by a hyperplane $\mathbf{w}^\top \mathbf{x} + b = 0$

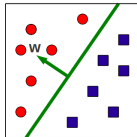


- Predict the label of a test input \mathbf{x}_* as: $\hat{y}_* = \text{sign}(\mathbf{w}^\top \mathbf{x}_* + b)$



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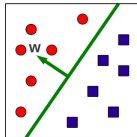


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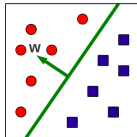


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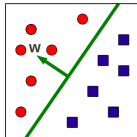


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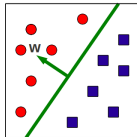


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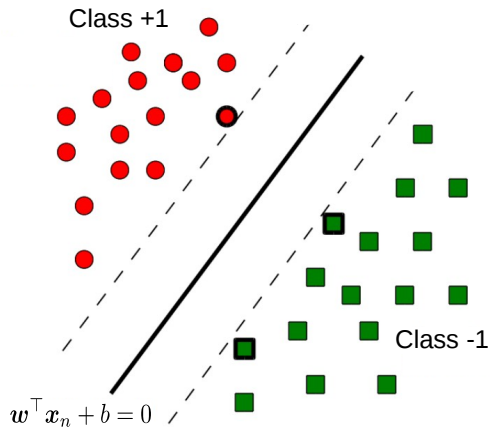
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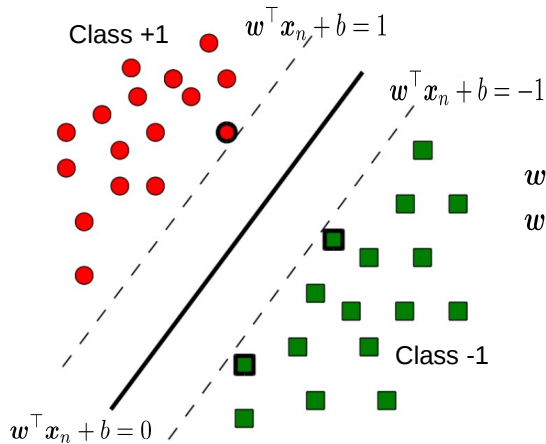


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- The hyperplane need not be linear (e.g., can be made nonlinear using kernel methods - next class)

Recap: Hyperplanes and Margin



Recap: Hyperplanes and Margin

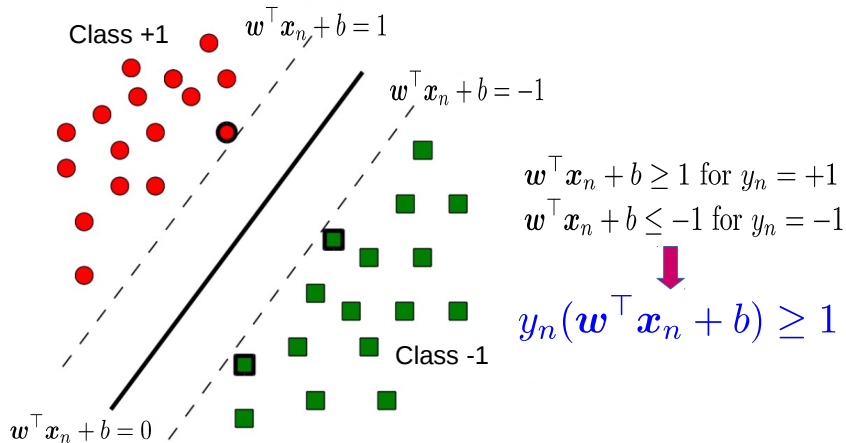


$$w^\top x_n + b \geq 1 \text{ for } y_n = +1$$

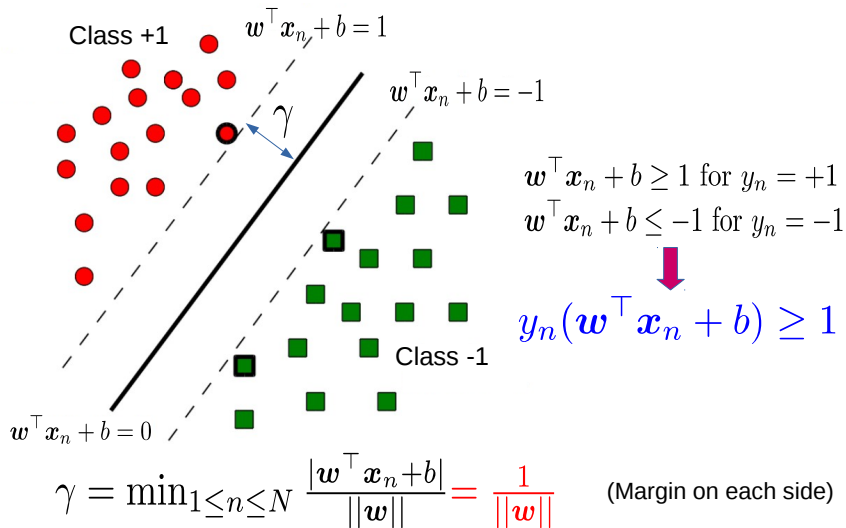
$$w^\top x_n + b \leq -1 \text{ for } y_n = -1$$



Recap: Hyperplanes and Margin



Recap: Hyperplanes and Margin



Recap: Maximum-Margin Hyperplane

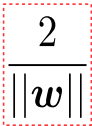
$$(\hat{\mathbf{w}}, \hat{b}) = \arg \max_{\mathbf{w}, b} \frac{2}{\|\mathbf{w}\|}, \quad \text{s.t.} \quad y_n(\mathbf{w}^\top \mathbf{x}_n + b) \geq 1$$

Total margin (2γ) →




Recap: Maximum-Margin Hyperplane

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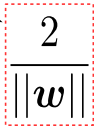
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Hard-margin SVM

("hard" = want all points to satisfy the margin constraint)



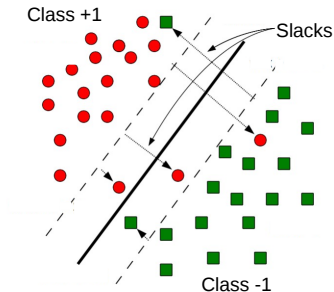
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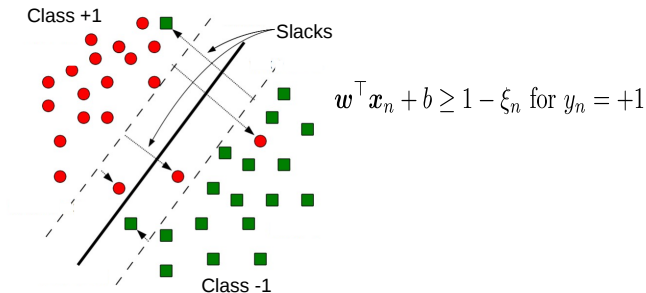
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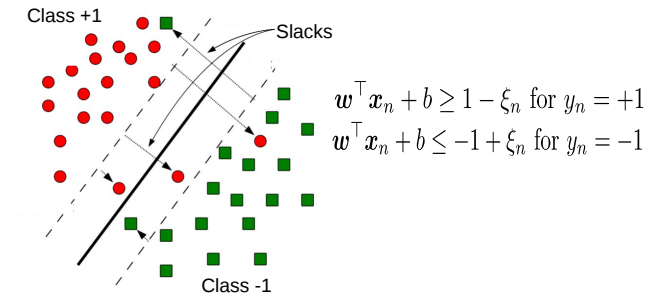
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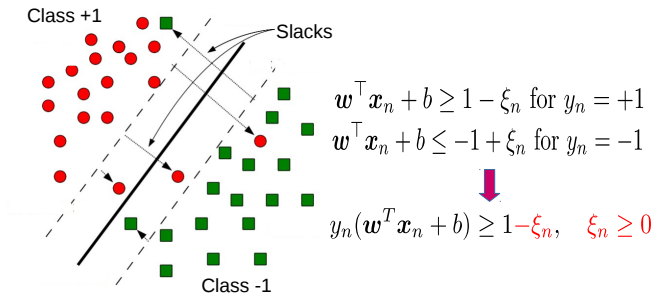
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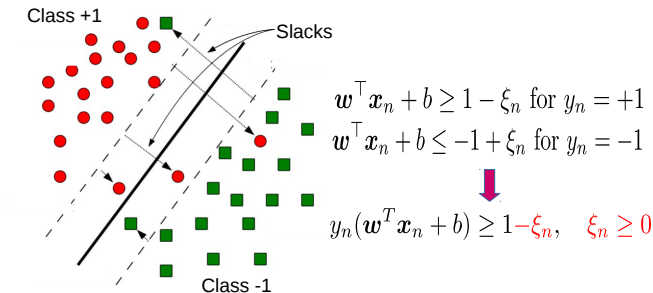
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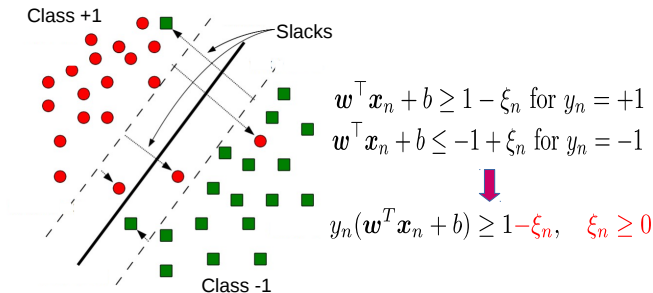


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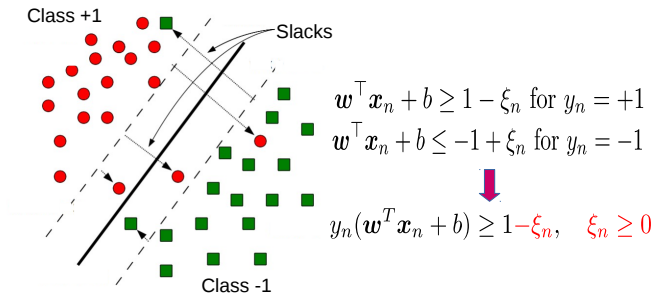


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- **New Objective:** Maximize the margin while keeping the **sum of slacks** $\sum_{n=1}^N \xi_n$ small



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- **Note:** Can also think of the **sum of slacks** as the **total training error**



Recap: Maximum-Margin Hyperplane with Slacks

$$(\hat{\mathbf{w}}, \hat{b}, \boldsymbol{\xi}) = \arg \min_{\mathbf{w}, b} \frac{\|\mathbf{w}\|^2}{2} + C \sum_{n=1}^N \xi_n$$

Annotations:

- Maximize the margin (points to $\frac{\|\mathbf{w}\|^2}{2}$)
- Hyperparameter to balance the two (points to C)
- Minimize the sum of slacks (don't have too many violations) (points to $\sum_{n=1}^N \xi_n$)

s.t. $y_n(\mathbf{w}^\top \mathbf{x}_n + b) \geq 1 - \xi_n$ Slack-relaxed constraints

$$\xi_n \geq 0$$



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Maximize the margin

Hyperparameter to balance the two

Minimize the sum of slacks (don't have too many violations)

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- This formulation is known as the “soft-margin” SVM



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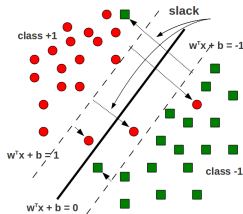
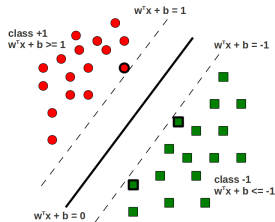
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- This formulation is known as the “soft-margin” SVM
- Very small C : Large margin but also large training error. :-()
- Very large C : Small training error but also small margin. :-()
- C controls the trade-off between large margin and small training error



Summary: Hard-Margin SVM vs Soft-Margin SVM



- Objective for the hard-margin SVM (unknowns are \mathbf{w} and b)

$$\begin{aligned} \arg \min_{\mathbf{w}, b} \quad & \frac{\|\mathbf{w}\|^2}{2} \\ \text{subject to} \quad & y_n(\mathbf{w}^T \mathbf{x}_n + b) \geq 1, \quad n = 1, \dots, N \end{aligned}$$

- Objective for the soft-margin SVM (unknowns are \mathbf{w} , b , and $\{\xi_n\}_{n=1}^N$)

$$\begin{aligned} \arg \min_{\mathbf{w}, b, \xi} \quad & \frac{\|\mathbf{w}\|^2}{2} + C \sum_{n=1}^N \xi_n \\ \text{subject to} \quad & y_n(\mathbf{w}^T \mathbf{x}_n + b) \geq 1 - \xi_n, \quad \xi_n \geq 0 \quad n = 1, \dots, N \end{aligned}$$

- In either case, we have to solve a constrained, convex optimization problem



Solving SVM Objectives



Solving Hard-Margin SVM

- The hard-margin SVM optimization problem is:

$$\begin{array}{ll} \arg \min_{\mathbf{w}, b} & \frac{||\mathbf{w}||^2}{2} \\ \text{subject to} & 1 - y_n(\mathbf{w}^T \mathbf{x}_n + b) \leq 0, \quad n = 1, \dots, N \end{array}$$

- A constrained optimization problem. Can solve using Lagrange's method



Solving Hard-Margin SVM

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- A constrained optimization problem. Can solve using Lagrange's method
- Introduce **Lagrange Multipliers** α_n ($n = \{1, \dots, N\}$), one for each constraint, and solve

$$\min_{\mathbf{w}, b} \max_{\alpha \geq 0} \mathcal{L}(\mathbf{w}, b, \alpha) = \frac{\|\mathbf{w}\|^2}{2} + \sum_{n=1}^N \alpha_n \{1 - y_n(\mathbf{w}^T \mathbf{x}_n + b)\}$$

- Note: $\alpha = [\alpha_1, \dots, \alpha_N]$ is the vector of Lagrange multipliers



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- Note: It is easier (and helpful; we will soon see why) to solve the **dual problem**: min and then max



Solving Hard-Margin SVM

- The dual problem (min then max) is

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- Take (partial) derivatives of \mathcal{L} w.r.t. \mathbf{w} , b and set them to zero

$$\frac{\partial \mathcal{L}}{\partial \mathbf{w}} = 0 \Rightarrow \mathbf{w} = \sum_{n=1}^N \alpha_n y_n \mathbf{x}_n \quad \frac{\partial \mathcal{L}}{\partial b} = 0 \Rightarrow \sum_{n=1}^N \alpha_n y_n = 0$$



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- Important: Note the form of the solution \mathbf{w} - it is simply a **weighted sum of all the training inputs** $\mathbf{x}_1, \dots, \mathbf{x}_N$ (and α_n is like the “importance” of \mathbf{x}_n)



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- Substituting $\mathbf{w} = \sum_{n=1}^N \alpha_n y_n \mathbf{x}_n$ in Lagrangian, we get the dual problem as (verify)

$$\max_{\alpha \geq 0} \mathcal{L}_D(\alpha) = \sum_{n=1}^N \alpha_n - \frac{1}{2} \sum_{m,n=1}^N \alpha_m \alpha_n y_m y_n (\mathbf{x}_m^\top \mathbf{x}_n)$$



Solving Hard-Margin SVM

- Can write the objective more compactly in vector/matrix form as

$$\max_{\alpha \geq 0} \mathcal{L}_D(\alpha) = \alpha^\top \mathbf{1} - \frac{1}{2} \alpha^\top \mathbf{G} \alpha$$

where \mathbf{G} is an $N \times N$ matrix with $G_{mn} = y_m y_n \mathbf{x}_m^\top \mathbf{x}_n$, and $\mathbf{1}$ is a vector of 1s

[†] If interested in more details of the solver, see: "Support Vector Machine Solvers" by Bottou and Lin



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- **Important:** Inputs \mathbf{x} 's only appear as inner products (helps to “kernelize”; more on this later)
- Can solve[†] the above objective function for α using various methods, e.g.,

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- **Important:** Inputs \mathbf{x} 's only appear as **inner products** (helps to “kernelize”; more on this later)
- Can solve[†] the above objective function for α using various methods, e.g.,
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Solving Hard-Margin SVM

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 - Using **co-ordinate ascent** methods (optimize for one α_n at a time); often very fast

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Hard-Margin SVM: The Solution

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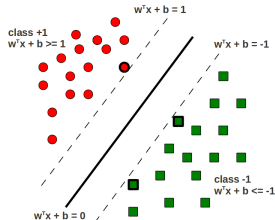
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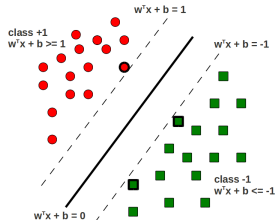
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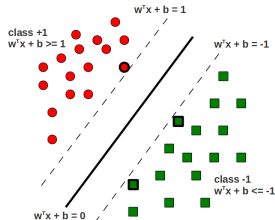
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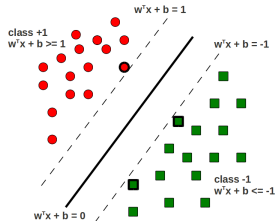
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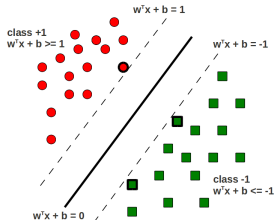
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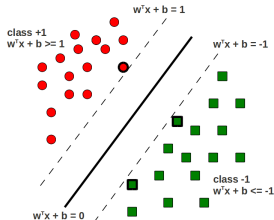
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- Recall the support vectors “support” the margin boundaries



Solving Soft-Margin SVM



Solving Soft-Margin SVM

- Recall the soft-margin SVM optimization problem:

$$\begin{aligned} \min_{\mathbf{w}, b, \boldsymbol{\xi}} \quad & f(\mathbf{w}, b, \boldsymbol{\xi}) = \frac{\|\mathbf{w}\|^2}{2} + C \sum_{n=1}^N \xi_n \\ \text{subject to} \quad & 1 \leq y_n(\mathbf{w}^T \mathbf{x}_n + b) + \xi_n, \quad -\xi_n \leq 0 \quad n = 1, \dots, N \end{aligned}$$

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- Two sets of dual variables $\boldsymbol{\alpha} = [\alpha_1, \dots, \alpha_N]$ and $\boldsymbol{\beta} = [\beta_1, \dots, \beta_N]$. We'll eliminate the primal variables $\mathbf{w}, b, \boldsymbol{\xi}$ to get dual problem containing the dual variables (just like in the hard margin case)

Solving Soft-Margin SVM

- The Lagrangian problem to solve

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- Substituting these in the Lagrangian \mathcal{L} gives the **Dual** problem

$$\max_{\alpha \leq C, \beta \geq 0} \mathcal{L}_D(\alpha, \beta) = \sum_{n=1}^N \alpha_n - \frac{1}{2} \sum_{m,n=1}^N \alpha_m \alpha_n y_m y_n (\mathbf{x}_m^T \mathbf{x}_n)$$



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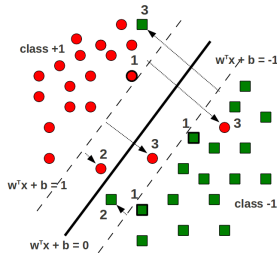
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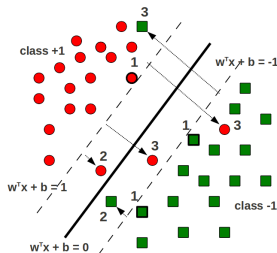
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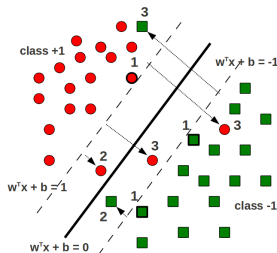


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Support Vectors in Soft-Margin SVM

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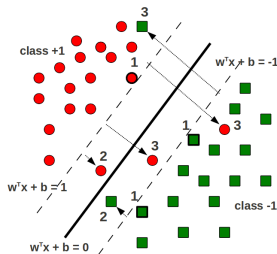


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SVMs via Dual Formulation: Some Comments

- Recall the final dual objectives for hard-margin and soft-margin SVM

$$\text{Hard-Margin SVM: } \max_{\alpha \geq 0} \mathcal{L}_D(\alpha) = \alpha^\top \mathbf{1} - \frac{1}{2} \alpha^\top \mathbf{G} \alpha$$

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- A lot of work[†] on speeding up SVM in these settings (e.g., can use co-ord. descent for α)

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SVM: The Regularized Loss Function View

- Maximize the margin subject to constraints led to the soft-margin formulation of SVM

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 - Hinge-loss version preferred for **linear SVMs**, or with other regularizers on \mathbf{w} (e.g., ℓ_1)



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(Crammer-Singer multiclass SVM)



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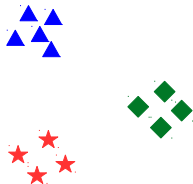
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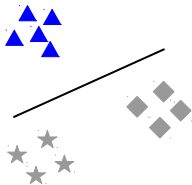
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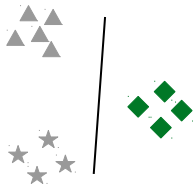
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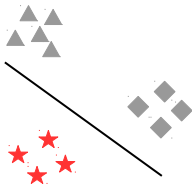
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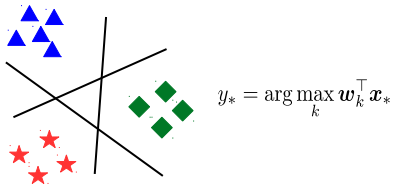
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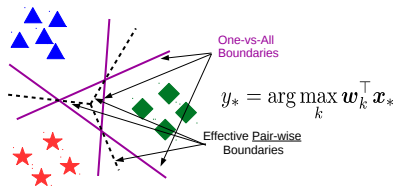
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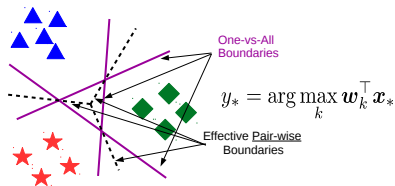
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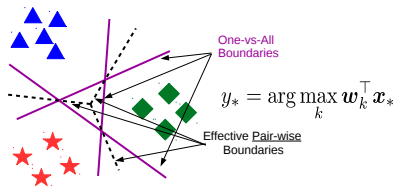
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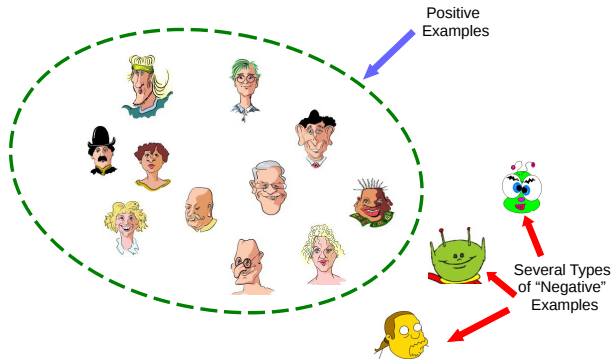
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- All-Pairs approach can be expensive at training and test time (but ways to speed up)

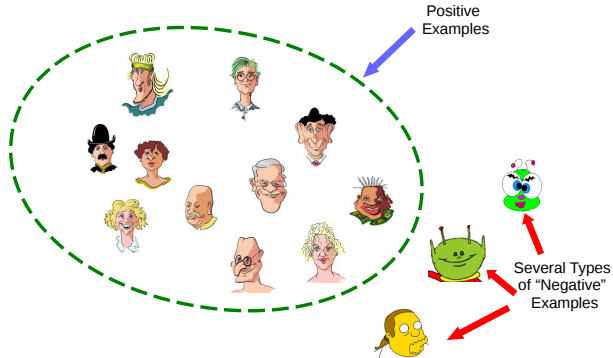
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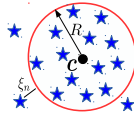


- “Outlier/Novelty Detection” problems can also be formulated like this

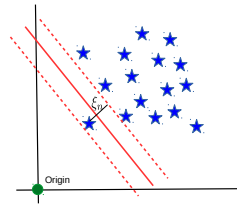
One-Class Classification via SVM-like methods

- There are two popular SVM-type approaches to solve one-class problems

Support Vector Data Description (SVDD)



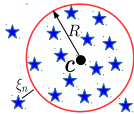
One-Class SVM (OC-SVM)



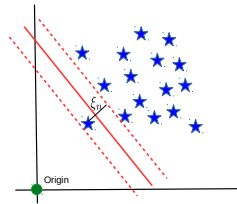
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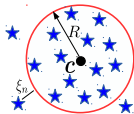


- Approach 1: Assume positives lie within a ball with **smallest possible radius** (and allow slacks)
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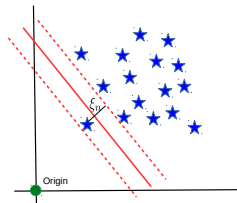
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$$\begin{aligned} \arg \min_{R, c, \xi} R^2 + \frac{1}{\nu N} \sum_{n=1}^N \xi_n \\ \text{s.t. } \|\mathbf{x}_n - \mathbf{c}\|^2 \leq R^2 + \xi_n \quad \forall n \\ \xi_n \geq 0 \end{aligned}$$

Prediction Rule: $y_* = +1$ if $\|\mathbf{x}_* - \mathbf{c}\|^2 - R^2 < 0$

One-Class SVM (OC-SVM)

$$\begin{aligned} \arg \min_{\mathbf{w}, \rho, \xi} \|\mathbf{w}\|^2 + \frac{1}{\nu N} \sum_{n=1}^N \xi_n - \rho \\ \text{s.t. } \mathbf{w}^\top \mathbf{x}_n \geq \rho - \xi_n \quad \forall n \\ \xi_n \geq 0 \end{aligned}$$

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- Optimization problems for both cases can be solved similarly as in binary SVM (e.g., via Lagrangian)

Nonlinear SVM ?

- A nice property of SVM (and many other models) is that inputs only appear as **inner products**
- For example, recall the dual problem for soft-margin SVM had the form

$$\arg \max_{\alpha \leq C} \mathcal{L}_D(\alpha) = \alpha^\top \mathbf{1} - \frac{1}{2} \alpha^\top \mathbf{G} \alpha$$

where \mathbf{G} is an $N \times N$ matrix with $G_{mn} = y_m y_n \mathbf{x}_m^\top \mathbf{x}_n$, and $\mathbf{1}$ is a vector of 1s



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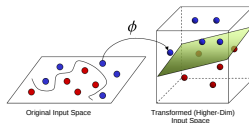
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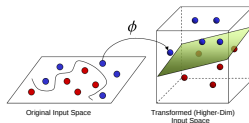
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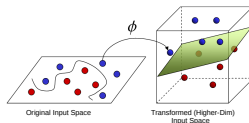
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- Can still learn a linear model in the new space but be nonlinear in the original space (wonderful!)

SVM: Some Notes

- A hugely (perhaps the most!) popular classification algorithm
- Reasonably mature, highly optimized SVM softwares freely available (perhaps the reason why it is more popular than various other competing algorithms)
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- Nonlinear extensions possible via kernels (next class)

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