

Optimization (Wrap-up), and Hyperplane based Classifiers (Perceptron and Support Vector Machines)

Piyush Rai

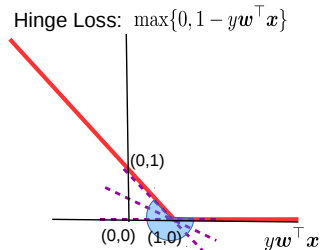
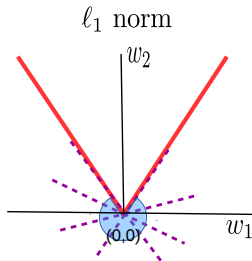
Introduction to Machine Learning (CS771A)

August 30, 2018



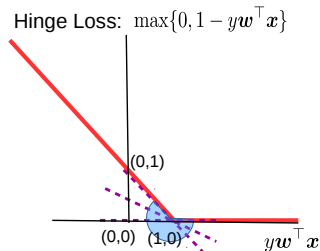
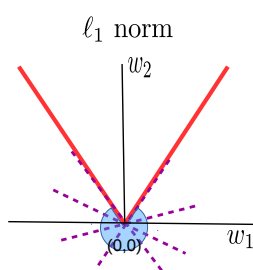
Recap: Subgradient Descent

- Use **subgradient** at non-differentiable points, use gradient elsewhere



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- Left: each entry of (sub)gradient vector for $\|\mathbf{w}\|_1$, Right: (sub)gradient vector for hinge loss

$$t_d = \begin{cases} -1, & \text{for } w_d < 0 \\ [-1, +1] & \text{for } w_d = 0 \\ +1 & \text{for } w_d > 0 \end{cases} \quad \mathbf{t} = \begin{cases} 0, & \text{for } y_n \mathbf{w}^\top \mathbf{x}_n > 1 \\ -y_n \mathbf{x}_n & \text{for } y_n \mathbf{w}^\top \mathbf{x}_n < 1 \\ k y_n \mathbf{x}_n & \text{for } y_n \mathbf{w}^\top \mathbf{x}_n = 1 \end{cases} \quad (\text{where } k \in [-1, 0])$$

Recap: Constrained Optimization via Lagrangian

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Same as $f(\mathbf{w})$ when constraint satisfied



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Lagrangian:

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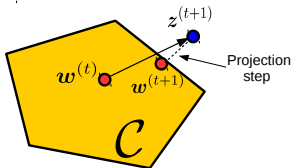
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- Multiple constraints (inequality/equality) can also be handled likewise



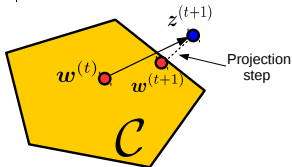
Recap: Projected Gradient Descent

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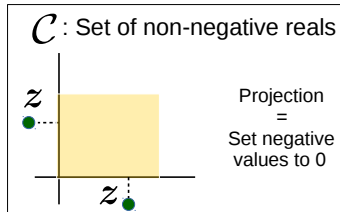
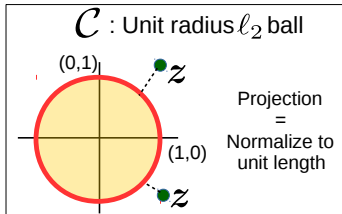


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- In some cases, the projection step is very easy



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- Standard GD update for $\mathbf{w} \in \mathbb{R}^D$ at each step

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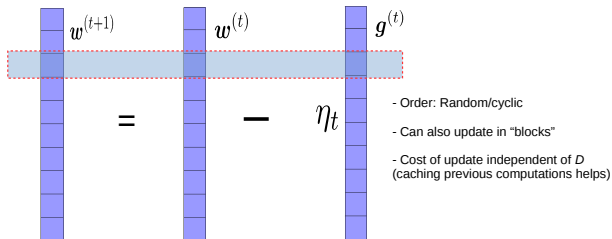
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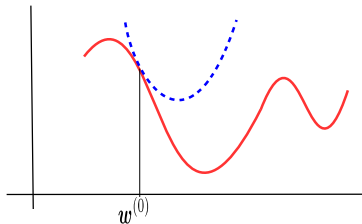
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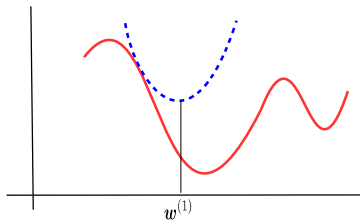
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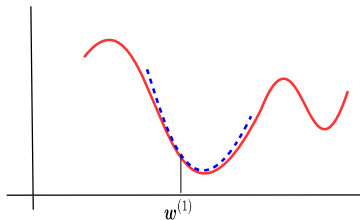
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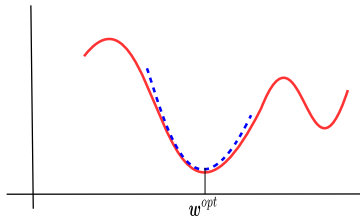
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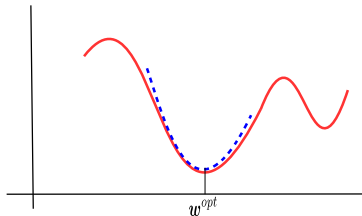
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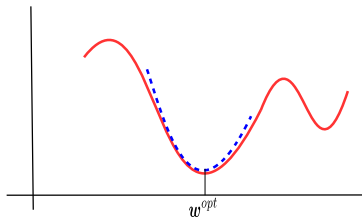
- **Exercise:** Verify that $\mathbf{w}^{(t+1)} = \mathbf{w}^{(t)} - (\nabla^2 f(\mathbf{w}^{(t)}))^{-1} \nabla f(\mathbf{w}^{(t)})$. Also no learning rate needed!



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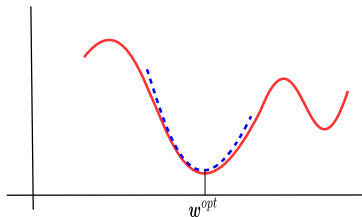


- **Exercise:** Verify that $\mathbf{w}^{(t+1)} = \mathbf{w}^{(t)} - (\nabla^2 f(\mathbf{w}^{(t)}))^{-1} \nabla f(\mathbf{w}^{(t)})$. Also no learning rate needed!
- Converges much faster than GD. But also expensive due to Hessian computation/inversion.

Newton's Method

- **Newton's method** uses second-order information (second derivative a.k.a. Hessian)
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- Many ways to approximate the Hessian (e.g., using previous gradients); also look at L-BFGS etc.

Summary

- Gradient methods are simple to understand and implement
- More sophisticated optimization methods often use gradient methods
 - **Backpropagation algorithm** used in deep neural nets is **GD + chain rule** of differentiation
- Use **subgradient** methods if function not differentiable
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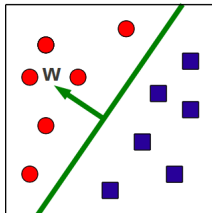


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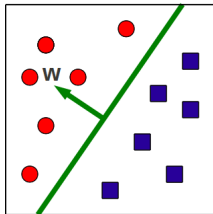
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Hyperplane based Classification

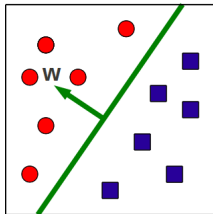


Hyperplane based Classification



All **linear models for classification** are basically about learning hyperplanes!

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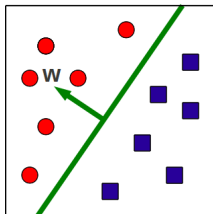


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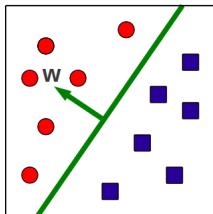
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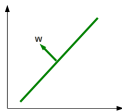
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- Separates a D -dimensional space into two **half-spaces** (positive and negative)

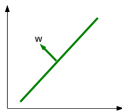


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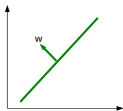


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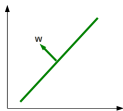
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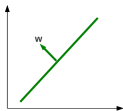
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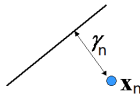


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- **Distance** of a point \mathbf{x}_n from a hyperplane (can be +ve/-ve)

$$\gamma_n = \frac{\mathbf{w}^\top \mathbf{x}_n + b}{\|\mathbf{w}\|}$$



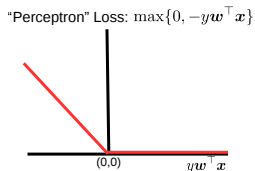
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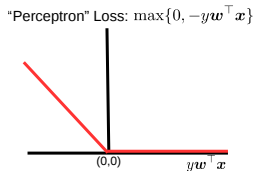
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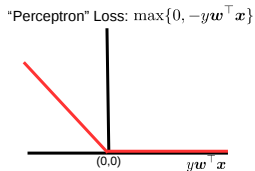
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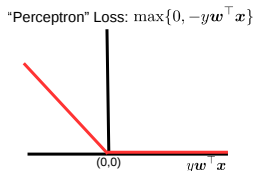
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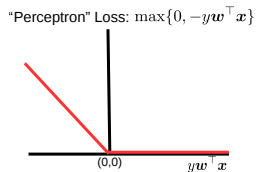
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- Thus \mathbf{g}_n nonzero only when $y_n \mathbf{w}^\top \mathbf{x}_n < 0$ (mistake). SGD will update \mathbf{w} only in these cases!

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 - As we'll see, many other models will also lead to $\mathbf{w} = \sum_{n=1}^N \alpha_n y_n \mathbf{x}_n$ (for some suitable α_n 's)



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- **Exercise:** Verify that the model also improves after updating on a mistake on negative example



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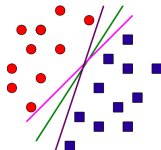
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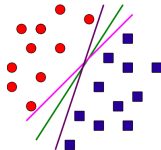
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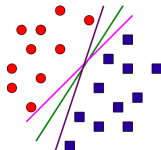


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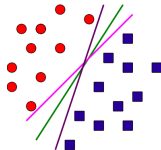


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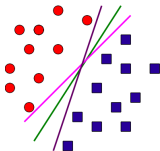


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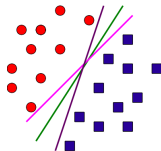
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- **Support Vector Machine (SVM)** does this directly by learning the **maximum margin hyperplane**



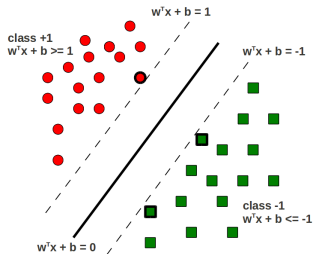
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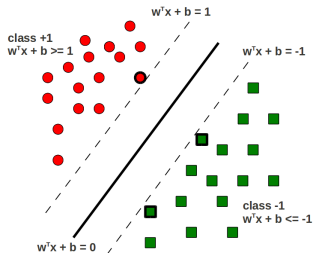
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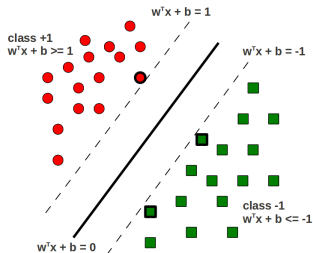


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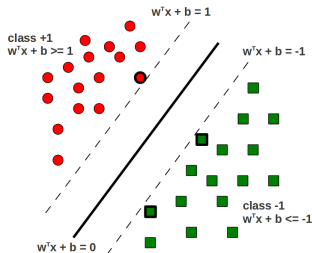


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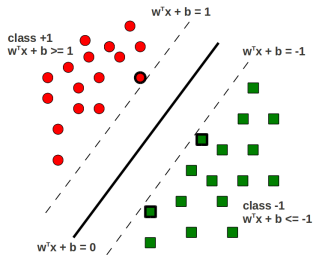
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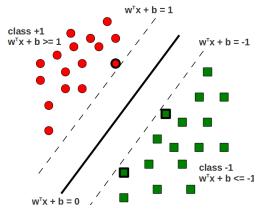
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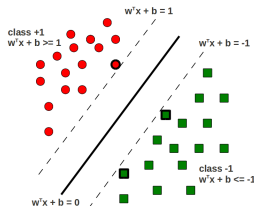
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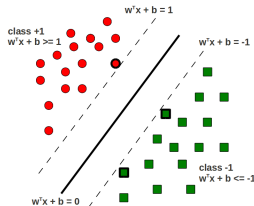
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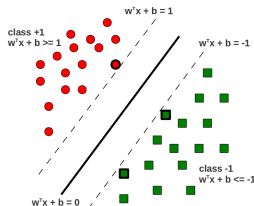
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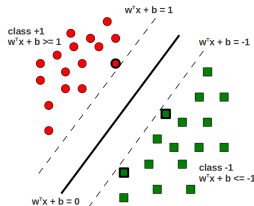
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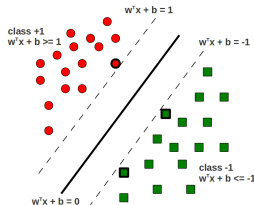
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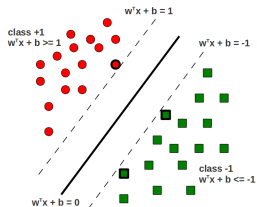
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- **Note:** Can replace $y_n(\mathbf{w}^T \mathbf{x}_n + b) \geq 1$ by $y_n(\mathbf{w}^T \mathbf{x}_n + b) \geq m$ for some $m > 0$. It won't change the solution for \mathbf{w} , will just scale it by a constant, without changing the direction of \mathbf{w} (exercise)

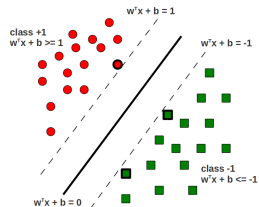
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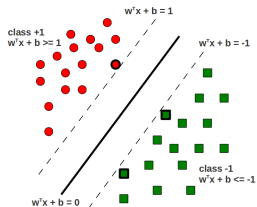


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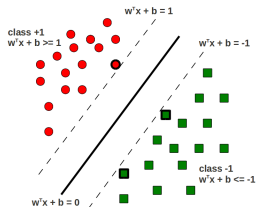


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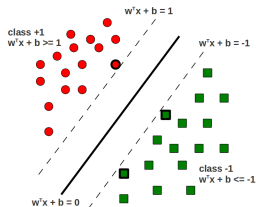
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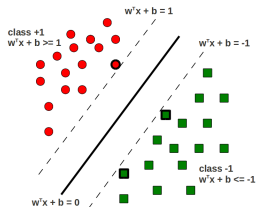
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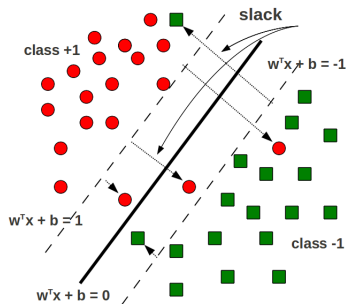
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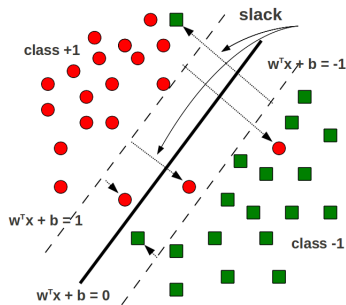
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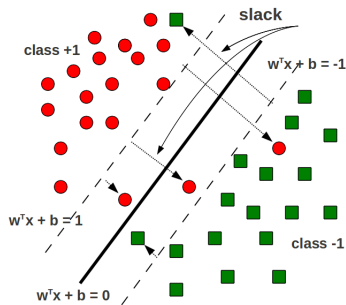


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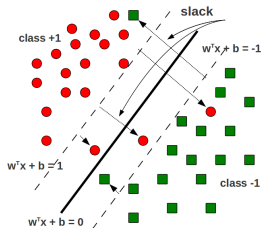


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 - Basically, we want a **soft-margin condition**: $y_n(w^T \mathbf{x}_n + b) \geq 1 - \xi_n, \quad \xi_n \geq 0$



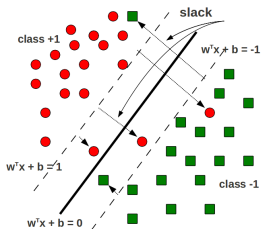
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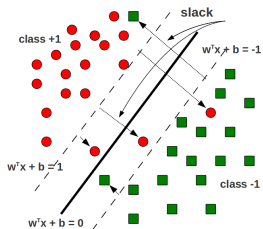
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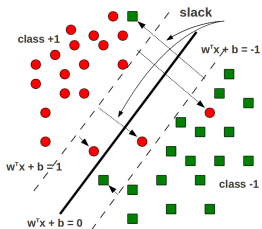
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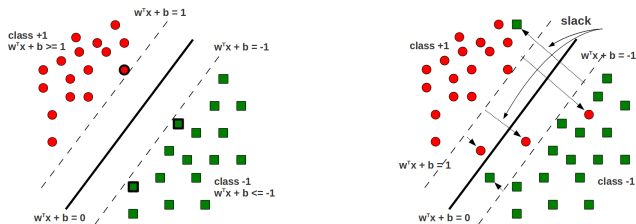
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- Constrained optimization with $2N$ inequality constraints
- Parameter C controls the trade-off between large margin vs small training error



Summary: Hard-Margin SVM vs Soft-Margin SVM



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- Objective for the soft-margin SVM (unknowns are \mathbf{w} , b , and $\{\xi_n\}_{n=1}^N$)

$$\begin{aligned} \min_{\mathbf{w}, b, \xi} \quad & f(\mathbf{w}, b, \xi) = \frac{\|\mathbf{w}\|^2}{2} + C \sum_{n=1}^N \xi_n \\ \text{subject to} \quad & y_n(\mathbf{w}^T \mathbf{x}_n + b) \geq 1 - \xi_n, \quad \xi_n \geq 0 \quad n = 1, \dots, N \end{aligned}$$

- In either case, we have to solve a constrained, convex optimization problem

Solving Hard-Margin SVM



Solving Hard-Margin SVM

- The hard-margin SVM optimization problem is:

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- Introduce **Lagrange Multipliers** α_n ($n = \{1, \dots, N\}$), one for each constraint, and solve

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- Note: It is easier (and helpful; we will soon see why) to solve the **dual problem**: min and then max



Solving Hard-Margin SVM

- The dual problem (min then max) is

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- Important: Note the form of the solution \mathbf{w} - it is simply a **weighted sum of all the training inputs** $\mathbf{x}_1, \dots, \mathbf{x}_N$ (and α_n is like the “importance” of \mathbf{x}_n)



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- Substituting $\mathbf{w} = \sum_{n=1}^N \alpha_n y_n \mathbf{x}_n$ in Lagrangian, we get the dual problem as (verify)

$$\max_{\alpha \geq 0} \mathcal{L}_D(\alpha) = \sum_{n=1}^N \alpha_n - \frac{1}{2} \sum_{m,n=1}^N \alpha_m \alpha_n y_m y_n (\mathbf{x}_m^\top \mathbf{x}_n)$$



Solving Hard-Margin SVM

- Can write the objective more compactly in vector/matrix form as

$$\max_{\alpha \geq 0} \mathcal{L}_D(\alpha) = \alpha^\top \mathbf{1} - \frac{1}{2} \alpha^\top \mathbf{G} \alpha$$

where \mathbf{G} is an $N \times N$ matrix with $G_{mn} = y_m y_n \mathbf{x}_m^\top \mathbf{x}_n$, and $\mathbf{1}$ is a vector of 1s

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 - Using **(projected) gradient methods** (projection needed because the α 's are constrained). Gradient methods will usually be much faster than QP methods.

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Hard-Margin SVM: The Solution

- Once we have the α_n 's, \mathbf{w} and b can be computed as:

$$\mathbf{w} = \sum_{n=1}^N \alpha_n y_n \mathbf{x}_n \quad (\text{we already saw this})$$

$$b = -\frac{1}{2} \left(\min_{n:y_n=+1} \mathbf{w}^T \mathbf{x}_n + \max_{n:y_n=-1} \mathbf{w}^T \mathbf{x}_n \right) \quad (\text{exercise})$$



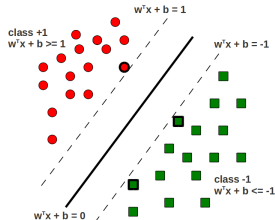
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- Reason: **Karush-Kuhn-Tucker (KKT) conditions**



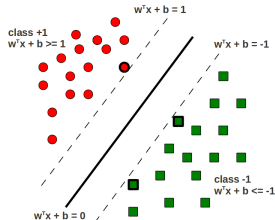
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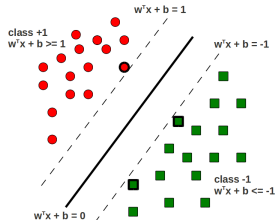
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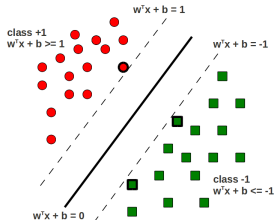
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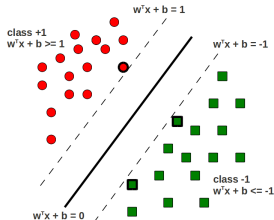
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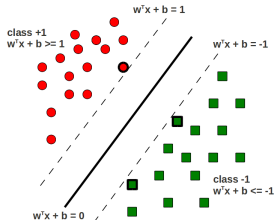
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- Recall the support vectors “support” the margin boundaries



Solving Soft-Margin SVM



Solving Soft-Margin SVM

- Recall the soft-margin SVM optimization problem:

$$\begin{aligned} \min_{\mathbf{w}, b, \boldsymbol{\xi}} \quad & f(\mathbf{w}, b, \boldsymbol{\xi}) = \frac{\|\mathbf{w}\|^2}{2} + C \sum_{n=1}^N \xi_n \\ \text{subject to} \quad & 1 \leq y_n(\mathbf{w}^T \mathbf{x}_n + b) + \xi_n, \quad -\xi_n \leq 0 \quad n = 1, \dots, N \end{aligned}$$

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- Two sets of dual variables $\boldsymbol{\alpha} = [\alpha_1, \dots, \alpha_N]$ and $\boldsymbol{\beta} = [\beta_1, \dots, \beta_N]$. We'll eliminate the primal variables $\mathbf{w}, b, \boldsymbol{\xi}$ to get dual problem containing the dual variables (just like in the hard margin case)

Solving Soft-Margin SVM

- The Lagrangian problem to solve

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- Note: Solution of \mathbf{w} again has the same form as in the hard-margin case (weighted sum of all inputs with α_n being the importance of input \mathbf{x}_n)



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$$\frac{\partial \mathcal{L}}{\partial \mathbf{w}} = 0 \Rightarrow \mathbf{w} = \sum_{n=1}^N \alpha_n y_n \mathbf{x}_n, \quad \frac{\partial \mathcal{L}}{\partial b} = 0 \Rightarrow \sum_{n=1}^N \alpha_n y_n = 0, \quad \frac{\partial \mathcal{L}}{\partial \xi_n} = 0 \Rightarrow C - \alpha_n - \beta_n = 0$$

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Solving Soft-Margin SVM

- The Lagrangian problem to solve

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- Substituting these in the Lagrangian \mathcal{L} gives the **Dual** problem

$$\max_{\alpha \leq C, \beta \geq 0} \mathcal{L}_D(\alpha, \beta) = \sum_{n=1}^N \alpha_n - \frac{1}{2} \sum_{m,n=1}^N \alpha_m \alpha_n y_m y_n (\mathbf{x}_m^T \mathbf{x}_n) \quad \text{s.t.} \quad \sum_{n=1}^N \alpha_n y_n = 0$$

Solving Soft-Margin SVM

- Interestingly, the dual variables β don't appear in the objective!

[†] If interested in more details of the solver, see: "Support Vector Machine Solvers" by Bottou and Lin



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- Just like the hard-margin case, we can write the dual more compactly as

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where \mathbf{G} is an $N \times N$ matrix with $G_{mn} = y_m y_n \mathbf{x}_m^\top \mathbf{x}_n$, and $\mathbf{1}$ is a vector of 1s

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- **Note:** α is again **sparse**. Nonzero α_n 's correspond to the **support vectors**

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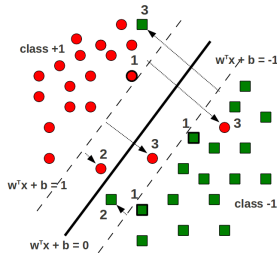
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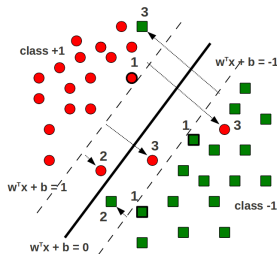
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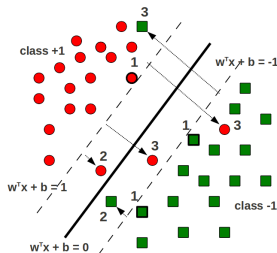


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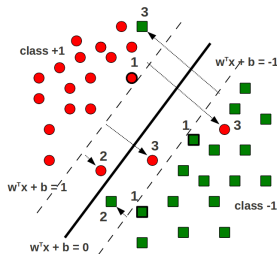


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- 3 Lying on the wrong side of the hyperplane ($\xi_n \geq 1$)

SVMs via Dual Formulation: Some Comments

- Recall the final dual objectives for hard-margin and soft-margin SVM

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- A lot of work[†] on speeding up SVM in these settings (e.g., can use co-ord. descent for α)

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SVM: Some Notes

- A hugely (perhaps the most!) popular classification algorithm
- Reasonably mature, highly optimized SVM softwares freely available (perhaps the reason why it is more popular than various other competing algorithms)
 - Some popular ones: libSVM, LIBLINEAR, sklearn also provides SVM
- Lots of work on scaling up SVMs[†] (both large N and large D)
- Extensions beyond binary classification (e.g., multiclass, structured outputs)
- Can even be used for regression problems (Support Vector Regression)
- Nonlinear extensions possible via kernels

[†] See: “Support Vector Machine Solvers” by Bottou and Lin

