

# Euclid's GCD

- Given  $a, b \in \mathbb{N}$  in bits; compute  $(a, b)$ .

largest  $c \in \mathbb{N}$  s.t.  $c|a$  &  $c|b$

- Eg.  $(100, 1001) = (100, \underbrace{100 \times 10 + 1}) = (100, 1) = 1$   
↑ coprime

- Euclid gives an algo. to compute gcd in his book Elements (300 BC).

- The key step is based on the fact:

$$(a, b) = (b, r) \quad ; \quad \underbrace{-\frac{b}{2} \leq r \leq \frac{b}{2}}_{\text{halving!}}$$



Algorithm: Use this repeatedly to compute  $(a, b)$ .  
[ It stops in  $\lfloor \log b \rfloor$  many steps. ]

Analysis: first step - 
$$\begin{pmatrix} 0 & 1 \\ 1 & -q_1 \end{pmatrix} \cdot \begin{pmatrix} a \\ b \end{pmatrix} = \begin{pmatrix} b \\ r_1 \end{pmatrix}$$
  
[  $a = q_1 b + r_1$  ;  $b =: r_0$  &  $a =: r_{-1}$  ]

Next step: 
$$\begin{pmatrix} 0 & 1 \\ 1 & -q_2 \end{pmatrix} \cdot \begin{pmatrix} b \\ r_1 \end{pmatrix} = \begin{pmatrix} r_1 \\ r_2 \end{pmatrix}$$

$$[ \underline{b} - q_2 \underline{r_1} = r_2 ]$$

▷ Do this for  $\leq \lfloor \log b \rfloor$  rounds!



Base case [halt condition]:

$$r_i = 0$$

$$\begin{pmatrix} 0 & 1 \\ 1 & -r_i \end{pmatrix} \cdot \begin{pmatrix} 0 & 1 \\ 1 & -r_{i-1} \end{pmatrix} \cdots \begin{pmatrix} 0 & 1 \\ 1 & -r_1 \end{pmatrix} \begin{pmatrix} a \\ b \end{pmatrix} = \begin{pmatrix} (a, b) \\ 0 \end{pmatrix} \quad (1)$$

Overall time complexity:

$$\sum_{j=1}^{i-1} O(\lg |r_j| \cdot \lg |r_{j-1}|)$$

$$\leq (\lg |b|) \cdot O\left(\sum_j \lg |r_j|\right)$$

$$\leq \lg |b| \cdot O\left(\sum_j \lg |r_{j-2}| - \lg |r_{j-1}|\right) \leq O(\lg |b| \cdot \lg |a|)$$

$$\begin{aligned} \triangleright r_{j-2} &= r_j r_{j-1} + r_j \\ r_{-1} &= a; r_0 = b \end{aligned}$$



Theorem: 1) Integer  $\gcd(a, b)$  is computable in  $O(|a| \cdot |b|)$  time.

2) Moreover, the algo. yields  $u_1, u_2 \in \mathbb{Z}$ :

(Bézout)  $u_1 a + u_2 b = (a, b)$  ✓  
 $|u_1| < b$  &  $|u_2| < a$  }

$$\triangleright \langle a, b \rangle_{\mathbb{Z}} = \langle (a, b) \rangle_{\mathbb{Z}}$$

Pf of (2): • In eqn (1), multiply the matrices.  $|u'_2| < a$   
• Say  $u_1 \geq b$ :  $u_1 = qb + u'_1$  [ $|u'_1| < b$ ]  
 $\Rightarrow (qb + u'_1)a + u_2 b = (a, b) \Rightarrow u'_1 a + \underline{(u_2 + qa)b} = (a, b)$



Corollary: Given coprime integers  $a, b$ ; we can compute  $a^{-1} \bmod b$  in  $O(\lg|a| \cdot \lg|b|)$ -time.

Pf:  $u_1 a + u_2 b = (a, b) = 1.$

$\Rightarrow u_1 = (a^{-1} \bmod b). \quad \square$

$\triangleright$  Similarly,  $\text{lcm}(a, b).$

Pf:  $\text{lcm} \times \text{gcd} = a \times b. \quad \square$

— Arithmetic problems in polynomial rings also get solved similarly.  
One measures complexity differently.



## Polynomial arithmetic in $R[x]$ :

▷  $f \pm g$  can be computed in  $O(\deg f + \deg g)$  many  $R$ -additions.

▷  $f \cdot g$  can be computed in  $O(\deg f \times \deg g)$  many  $R$ -operations.

$$g \overline{) \begin{array}{c} \square \square \square \dots \\ f \end{array}}$$

▷  $f = \underline{q} \cdot g + \underline{r}$  [ $\deg r < \deg g$ ] can be computed in  $O(\deg q \cdot \deg g)$  many  $R$ -operations.

▷ If  $g$  is monic, then  $r$  exists  $\forall R$ .



▷ Similarly,  $\gcd(f, g)$  &  $f^{-1} \bmod g$   
(if it exists for  $R, f, g$ .)

[Safe:  $R$  is field:  $\forall f, g$ .]

- It's useful to factor rings; when doing ring arithmetic.

- For rings  $R_1, R_2$  we define  $R_1 \times R_2 :=$   
 $(\{(r_1, r_2) \mid r_1 \in R_1, r_2 \in R_2\}, +, \times)$

is a ring.

↑ ↗  
Coordinate-wise



- The most basic result is:

Chinese Remainder Theorem (CRT)  
(~500 AD)

Theorem [CRT]:  $a, b \in \mathbb{Z}$  are coprime  $\Rightarrow$

$$\mathbb{Z}/\langle a \rangle \times \mathbb{Z}/\langle b \rangle \cong \mathbb{Z}/\langle ab \rangle$$

Moreover, the isomorphism is computable in  $O(\lg|a| \cdot \lg|b|)$  time.

- Ex.  $\mathbb{Z}/\langle 4 \rangle \not\cong \mathbb{Z}/\langle 2 \rangle \times \mathbb{Z}/\langle 2 \rangle$

witness: 1

(1, 1)



Pf:  $\mathbb{Z}/\langle a \rangle \times \mathbb{Z}/\langle b \rangle \longrightarrow \mathbb{Z}/\langle ab \rangle$

$$\varphi: (x_1, x_2) \longmapsto x_1 u_1 b + x_2 u_2 a$$

$$\left. \begin{aligned} u_1 &:= b^{-1} \pmod{a} \\ u_2 &:= a^{-1} \pmod{b} \end{aligned} \right\}$$

$$\triangleright \varphi(x_1, x_2) \equiv x_1 \pmod{a}$$

$$\equiv x_2 \pmod{b}$$

1)  $\varphi$  is a homomorphism?

2)  $\varphi$  is injective?

$\Rightarrow \varphi$  is isomorphism!

□

$$\begin{aligned} & [(x_1 u_1 b + x_2 u_2 a) - (x'_1 u_1 b + x'_2 u_2 a)] \\ & \equiv_{ab} x_1 x'_1 \cdot \underbrace{(u_1 b)^2}_{\parallel} + x_2 x'_2 \cdot \underbrace{(u_2 a)^2}_{\parallel} \\ & = \varphi(x_1 x'_1, x_2 x'_2) \end{aligned}$$



CRT for polynomials: If  $f, g \in \mathbb{F}[x]$  are coprime polynomials, then  $\mathbb{F}[x]/\langle f \rangle \times \mathbb{F}[x]/\langle g \rangle \cong \mathbb{F}[x]/\langle fg \rangle$ .

Moreover, the isomorphism is computable in  $O(\deg f \cdot \deg g)$  many  $\mathbb{F}$ -operations.

→ CRT reduces rings to fields; in proofs & in algorithms.