

Fast integer division

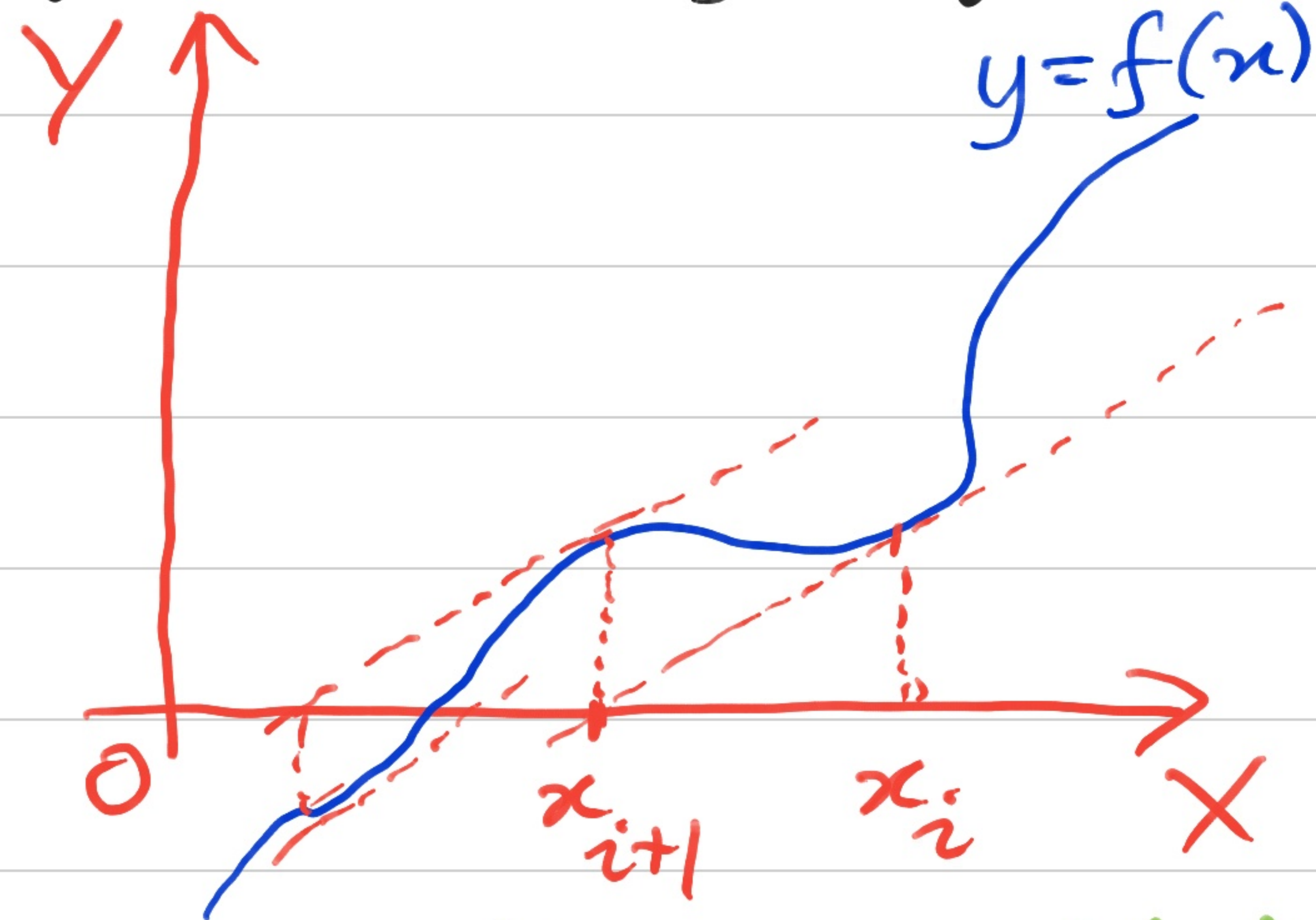
- The gn. of computing a/b up to some decimal places, reduces to that of computing $1/b$.
- If b is l -bits & we want $1/b$ up to l places. School-method takes $O(l^2)$ -time.
- Could we make it $\tilde{O}(l)$ using fast integer multiplication?

Newton's Approximation (1685)

- It's an iterative way to find roots of a function $y = f(x)$.

$$\triangleright x_{i+1} = x_i - \frac{f(x_i)}{f'(x_i)} \quad \text{--- (1)}$$

- Start with $(x_0, 0)$ & get closer to a root x_* of f .



$$f'(x_i) = \frac{y - f(x_i)}{x - x_i}$$

- Newton's algo: 1) Compute $x_{i+1} = x_i - \frac{f(x_i)}{f'(x_i)}$

for $i = 0, 1, 2, \dots$

to get $|f(x_i)|$ "small".

2) Output x_0, x_1, x_2, \dots as approximations to a root of f .

- For integer division the relevant curve is:

$$y = f(x) := \frac{1}{x} - b$$

$$\triangleright f'(x) = -1/x^2$$

$$\triangleright \underline{x_{i+1}} = x_i - \frac{x_i^2 - b}{-2x_i} = x_i + \frac{x_i(1 - bx_i)}{2x_i} = x_i + \frac{1 - bx_i}{2}$$

$$\underline{y_{i+1}} := 1 - bx_{i+1} = 1 - bx_i(2 - bx_i) = y_i^2$$

- let $x_0 := 2^{-l}$ & $2^{l-1} \leq b < 2^l$.

maintain their zⁱ places

Lemma: $\forall i \geq 0, \quad |x_i - b^{-1}| \leq \frac{1}{b \cdot 2^{2^i}}$

Pf: [i=0]: $|x_0 - b^{-1}| = \left| \frac{1}{2^l} - \frac{1}{b} \right| = \frac{|b - 2^l|}{b \cdot 2^l} \leq \frac{2^{l-1}}{b \cdot 2^l}$

• Let it hold up to i.

$$|x_{i+1} - \frac{1}{b}| = \left| 2x_i - bx_i^2 - \frac{1}{b} \right| = b \cdot \left| x_i - \frac{1}{b} \right|^2 \leq b \cdot \frac{1}{b^2 \cdot 2^{2^{i+1}}} = \frac{1}{b \cdot 2^{2^{i+1}}}$$

□

\Rightarrow To know $1/b$ up to l places, it suffices to iterate up to $i = O(\lg l)$.

Complexity analysis: Let $M(m)$ be the time taken to multiply two m -bit integers. Then, computing b^{-1} (up to l places) takes:

$$\Rightarrow \sum_{i=1}^{\lg l} M(2^i) \leq M\left(\sum_{i=1}^{\lg l} 2^i\right) \leq M(2l) = \bar{O}(l).$$

[super-linear M.C.]

\triangleright Division in $M(\lg a)$ -time [for a/b].

- Recall gcd computation - Its j -th step is
 $r_{j-2} - q_j r_{j-1} = r_j$; with $r_1 = a$ & $r_0 = b$.
[$|a| > |b|$]

\Rightarrow The time complexity of gcd is:

$$\sum_{1 \leq j \leq i} M(\lg q_j) \leq M\left(\sum_{j=1}^i \lg q_j\right)$$

$$\leq M\left(\sum_{j=1}^i (\lg r_{j-2} - \lg r_{j-1})\right) \leq M(\lg a) \\ \leq \tilde{O}(\lg a)\text{-time.}$$

\triangleright gcd(a, b), $\bar{a} \bmod b$ & CR are doable in
 $O(M(\lg a))$ -time.

Revisit Integer Multiplication

- Input: a & b of $l = 2^n$ bits.

- Recall $\hat{a}(x), \hat{b}(x)$ are polynomials of $\deg < m$.
[$m := 2^{\lfloor n/2 \rfloor}$, $k := 2^{\lfloor n/2 \rfloor}$]

\Rightarrow Coeffs. of \hat{a}, \hat{b} are $< 2^k$.

\Rightarrow coeffs. of $\hat{a} \cdot \hat{b}$ are $< 2^{2k} \cdot m < 8^k$

- Instead work over $R := \mathbb{Z} / \langle m, (4^k + 1) \rangle$

$\triangleright \omega := 4 \pmod{\langle 4^k + 1 \rangle}$ has order $2k > m$

$\triangleright \gcd(m, 4^k + 1) = 1$.

\Rightarrow arithmetic over $\mathbb{R} \equiv$ ^[CR] arithmetic mod m
& " " " $\langle 4^k + 1 \rangle$ "

$\triangleright \hat{a}(x) \cdot \hat{b}(x) \bmod m$ can be computed in $O(l)$ -time. [use basic algorithms]

$\triangleright \hat{a} \cdot \hat{b} \bmod \langle 4^k + 1 \rangle$, via DFT[w], is recursion based computation. Gives recurrence:

$$T(l) \leq O(l) + m \cdot T(2k) + O(l \cdot \lg l)$$

$$\Rightarrow T'(l) \leq 2 \cdot T'(2k) + O(\lg l) \quad [T'(l) := T(l)/l]$$

$$\Rightarrow T'(l) = O(\lg l \cdot \lg \lg l)$$