

- It is known that the corresponding convergents $\{a_0, x_1/y_1, x_2/y_2, \dots\}$ give improving approx. to \sqrt{n} & satisfy:

$$Q_i := x_i^2 - ny_i^2, \quad |Q_i| < 2\sqrt{n}.$$

- Since Q_i 's are "small", one hopes to quickly find $i_1 < i_2 < \dots < i_k$ st. $Q_{i_1} \dots Q_{i_k}$ is a square v^2 .

$$\Rightarrow Q_{i_1} \dots Q_{i_k} \equiv (x_{i_1} \dots x_{i_k})^2 \equiv v^2 \pmod{n}.$$

Morrison & Brillhart's implementation (1970)

- Idea is to use Q_i 's, from the continued fraction of \sqrt{n} , that are B-smooth.

Input: non-square $n \in \mathbb{N}_{>2}$.

Output: Factoring n .

1) Fix a bound B . Let $\{p_1, \dots, p_B\}$ be the first B prime numbers. * factor-base

2) Compute the set $S := \{Q_i \mid Q_i = (-1)^{\alpha_{i0}} p_1^{\alpha_{i1}} \cdots p_B^{\alpha_{iB}}, \text{ for some } \alpha_{ij} \geq 0\}$ s.t. $|S| = B+2$.

3) Consider the $B+2$ vectors $\{(\alpha_{i0}, \dots, \alpha_{iB}) \mid Q_i \in S\}$.
 Compute a subset $T \subseteq S$ s.t. the vectors $\{\bar{\alpha}_i \mid Q_i \in T\}$ sum to 0 (mod 2).

4) So, we have: $\prod_{Q_i \in T} Q_i$ is a square v^2 .

5) OUTPUT $\gcd\left(\prod_{Q_i \in T} Q_i - v, n\right)$.

Assumption: $\{Q_i = x_i^2 - n \cdot y_i^2 \mid i > 0\}$ is a random sequence.

Theorem: Heuristically, the algorithm takes time $\exp((o(1) + \sqrt{2}) \cdot \sqrt{\lg n} \cdot \lg \lg n) = L_n\left(\frac{1}{2}, \sqrt{2} + o(1)\right)$.

Proof:

- $\Pr[Q_i \text{ is } p_B\text{-smooth}] \approx \psi(\sqrt{n}, p_B) / \sqrt{n}$
- \Rightarrow The expected # i 's after which we

will get $(B+2)$ smooth Q_i 's
 $\approx B \cdot \sqrt{n} / \psi(\sqrt{n}, p_B)$

• Total time is dominated by the p_B -smoothness check, which requires $\approx B^2 \cdot \sqrt{n} / \psi(\sqrt{n}, p_B)$ time.

• Setting $B = L_{\sqrt{n}}(\alpha, c)$ this becomes
 $\approx L_{\sqrt{n}}(\alpha, c)^2 \cdot L_{\sqrt{n}}(1-\alpha, \frac{1-\alpha}{c})$

$$= e^{2 \cdot c \cdot (\log \sqrt{n})^\alpha \cdot (\log \log \sqrt{n})^{1-\alpha} + \frac{1-\alpha}{c} \cdot (\log \sqrt{n})^{1-\alpha} \cdot (\log \log \sqrt{n})^\alpha}$$

• which is minimized, at $\alpha = c = \frac{1}{2}$, to:

$$\approx \exp(\sqrt{2 \cdot \log n \cdot \log \log n}) = L_n(\frac{1}{2}, \sqrt{2}).$$

• $B \approx \exp\left(\frac{1}{2\sqrt{2}} \cdot \sqrt{\log n \cdot \log \log n}\right) = L_n\left(\frac{1}{2}, \frac{1}{2\sqrt{2}}\right). \square$

Success: $F_7 = 2^{128} + 1$ was factored into two primes (17 & 22 digits), amongst other ≤ 70 digit numbers.

C.frac. of $\sqrt{257 F_7}$ was used.

Quadratic Sieve

- Pomerance (1981) suggested a sieving idea to reduce the time taken to test smoothness.

Also, the C.frac. method is too "sequential". It was replaced by $Q(x) = x^2 - n$ where x is kept close to \sqrt{n} .

Modifications:

1) In the above algorithm compute the list of $Q(x) = x^2 - n$ for $N := B \cdot \sqrt{n} / \psi(\sqrt{n}, p_B)$ x 's above $\lfloor \sqrt{n} \rfloor$.

2) Check their smoothness as:

For $1 \leq i \leq B$:

Look at $2N/p_i$ places in the list that are divisible by p_i . Modify the list by dividing these by the highest power of p_i .

3) The places in the list, with value=1,

indicate the i 's where $\{Q(L\sqrt{n}, +i)\}$ is p_B -smooth.

$$\begin{aligned} - \text{Time taken now} &\approx \sum_{i=1}^B \frac{2N}{p_i} \approx N \cdot \log \log B \\ &\approx B \cdot \log \log B \cdot \sqrt{n} / \psi(\sqrt{n}, p_B) \\ &\approx L_{\sqrt{n}}(\alpha, c) \cdot L_{\sqrt{n}}(1-\alpha, \frac{1-\alpha}{c}), \text{ for } B = L_{\sqrt{n}}(\alpha, c). \end{aligned}$$

$$\begin{aligned} - \text{This gets minimized, at } (\alpha, c) &= (\frac{1}{2}, \frac{1}{\sqrt{2}}), \text{ to:} \\ &\approx L_{\sqrt{n}}(\frac{1}{2}, \frac{1}{\sqrt{2}}) \cdot L_{\sqrt{n}}(\frac{1}{2}, \frac{1}{\sqrt{2}}) \\ &\approx L_n(\frac{1}{2}, 1), \\ &\text{for } B \approx L_n(\frac{1}{2}, \frac{1}{2}). \end{aligned}$$

- The drop of $\sqrt{2}$ from the exponent leads to a two-fold increase in the length of n that can be factored!

Success: Lenstra & Manasse (1994) factored a 129-digit RSA challenge using distributed computing over the Internet.

Number field sieve (NFS)

- Pollard (1988) suggested using algebraic number fields to factor numbers of the form x^3+k , for small k & large x .

Lenstra, Lenstra & Manasse (1990) improved it & factored $F_9 = 2^{512} + 1$ into 3 primes (7, 49, 99 digits).

Idea: • Quadratic sieve devises equalities of the form $\prod_{i=1}^k (x_i^2 - ny_i^2) = v^2$ over \mathbb{Z} .

• Using the norm $\underline{N}: \mathbb{Q}(\sqrt{n}) \rightarrow \mathbb{Q}$ we can rewrite it as: $\prod N(x_i - y_i\sqrt{n}) = N(\prod (x_i - y_i\sqrt{n})) = v^2$.

• Its high-order generalization is to go to a number field $K = \mathbb{Q}(\alpha) = \mathbb{Q}[x]/\langle f \rangle$, where f is an irreducible polynomial of degree $(d+1)$.