

CS618: Program Analysis 2016-17 Ist Semester

Sparse Conditional Constant Propagation

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Sparse Simple Constant Propagation (SSC)

- Improved analysis time over Simple Constant Propagation
- Finds all simple constant
 - ▶ Same class as Simple Constant Propagation

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Preparations for SSC Analysis

- Convert the program to SSA form
- One statement per basic block
- ▶ Add connections called SSA edges
 - Connect (unique) definition point of a variable to its use points
 - > Same as def-use chains

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SSC Algorithm: Initialization



SSC Algorithm: Iterative Actions

- ▶ Evaluate expressions involving constants only and assign the value (*c*) to variable on LHS
- \blacktriangleright If expression can not be evaluated at compile time, assign \bot
- \blacktriangleright Else (for expression contains variables) assign \top
- lacktriangle Initialize worklist *WL* with SSA edges whose def is not \top
- ▶ Algorithm terminates when *WL* is empty

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Meet for ϕ -function

$$\mathbf{v} = \phi(\mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_k)$$

$$\Rightarrow$$
 ValueOf(v) = $v_1 \land v_2 \land \ldots \land v_n$

- ▶ Take an SSA edge E out of WL
- Take meet of the value at def end and the use end of *E* for the variable defined at def end
- If the meet value is different from use value, replace the use by the meet
- ▶ Recompute the def *d* at the use end of *E*
- If the recomputed value is *lower* than the stored value, add all SSA edges originating at *d*

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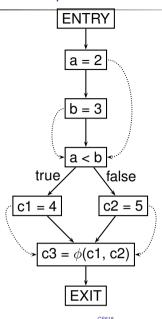
SSC Algorithm: Complexity

- ▶ Height of CP lattice = 2
- Each SSA edge is examined at most twice, for each lowering
- ▶ Theoritical size of SSA graph: $O(V \times E)$
- Practical size: linear in the program size

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SSC: Practice Example



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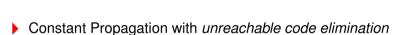
SSC: Practice Example



What if we change "c1 = 4" to "c1 = 5"?



Sparse Condtional Constant Propagation (SCC)



Ignore definitions that reach a use via a non-executable edge



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SCC Algorithm: Key Idea

$$\mathbf{v} = \phi(\mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_k)$$

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$$\Rightarrow$$
 ValueOf(v) = $\bigwedge_{i \in ExecutablePath} v$

We ignore paths that are not "yet" marked executable

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SCC Algorithm: Preparations

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SCC Algorithm: Initialization

- Two Worklists
 - ▶ Flow Worklist (*FWL*)
 - Worklist of flow graph edges
 - ▶ SSA Worklist (*SWL*)
 - Worlist of SSA graph edges
- Execution Halts when both worklists are empty
- Associate a flag, the *ExecutableFlag*, with every flow graph edge to control the evaluation of ϕ -function in the destination node

Initialize FWL to contain edges leaving ENTRY node

- Initialize SWL to empty
- Each ExecutableFlag is false initially
- ► Each value is T initially (Optimistic)

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SCC Algorithm: Iterations

- Item is flow graph edge
- If ExecutableFlag is true, do nothing
- Otherwise
 - Mark the ExecutableFlag as true
 - **Visit-** ϕ for all ϕ -functions in the destination

SCC Algorithm: Processing FWL Item

If only one of the ExecutableFlags of incoming flow graph edges for dest is true (dest visted for the first time), then VisitExpression for all expressions in dest

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If the dest contains only one outgoing flow graph edge, add that edge to *FWL*

Remove an item from either worklist

process the item (described next)

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- Item is SSA edge
- If dest is a ϕ -function, **Visit-** ϕ
- If dest is an expression and any of ExecutableFlags for the incoming flow graph edges of dest is true, perform VisitExpression

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SCC Algorithm: VisitExpression

- Evaluate the expression using values of operands and rules for operators
- If the result is same as old, nothing to do
- Otherwise
 - If the expression is part of assignment, add all outgoing SSA edges to *SWL*
 - if the expression controls a conditional branch, then
 - \blacktriangleright if the result is \bot , add all outgoing flow edges to FWL
 - ▶ if the value is constant c, only the corresponding flow graph edge is added to FWL
 - Value can not be ⊤ (why?)

- $\mathbf{v} = \phi(\mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_k)$
- If ith incoming edge's ExecutableFlag is true, val_i = ValueOf(v_i) else val_i = ⊤
- ▶ ValueOf(v) = $\bigwedge_i val_i$

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SCC Algorithm: Complexity

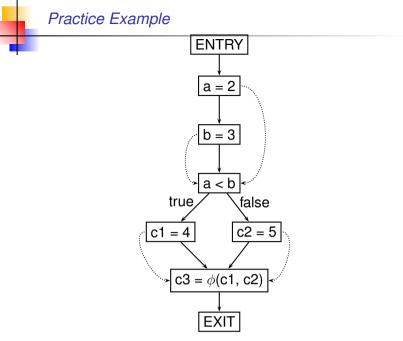
- ▶ Each SSA edge is examined twice
- Flow graph nodes are visited once for every incoming edge
- Complexity = O(# of SSA edges + # of flow graph edges)

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SCC Algorithm: Correctness and Precision

- ▶ SCC is conservative
 - Never labels a variable value as a constant
- SCC is at least as powerful as Conditional Constant Propagation (CC)
 - Finds all constants as CC does
- ▶ PROOFs: In paper Constant propagation with conditional branches by Mark N. Wegman, F. Kenneth Zadeck, ACM TOPLAS 1991.



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