Program Analysis https://www.cse.iitb.ac.in/~karkare/cs618/

Static Single Assignment (SSA)

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SSA Form

 Developed by Ron Cytron, Jeanne Ferrante, Barry K. Rosen, Mark N. Wegman, and F. Kenneth Zadeck,

- in 1980s while at IBM.

- Static Single Assignment A variable is assigned only once in program text
 - May be assigned multiple times if program is executed

SSA Form

- Intermediate representation
- Sparse representation
 - Definitions sites are directly associated with use sites
- Advantage
 - Directly access points where relevant data flow information is available

SSA Form

- In SSA Form
 - Each variable has exactly one definition
 - Each use of a variable is reached by exactly one definition
 - Control flow like traditional programs
 - Some magic is needed at join nodes



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i = ...; j = ...; if (i < 20) i = i + j;else j = j + 2; print i,j;







The "magic" : φ-function

• ϕ is used for selection

One out of multiple values at join nodes

• Not every join node needs a ϕ

- Needed only if multiple definitions reach the node

But what does φ operation mean in a machine code?

- φ is a conceptual entity
- No direct translation to machine code
 - typically mimicked using "copy" in predecessors
 - Inefficient
 - Practically, the inefficiency is compensated by dead code elimination and register allocation passes

φ Properties

- Placed only at the entry of a join node
- Multiple φ-functions could be placed
 for multiple variables
 - all such $\boldsymbol{\phi}$ functions execute concurrently
- n-ary φ function at n-way join node $xm = \varphi(x1, x2, ..., xi, ..., xn)$
- *xm* gets the value of i-th argument *xi* if control enters through i-th edge

- Ordering of edges is improtant

SSA Form: Example (revisit)



Construction of SSA Form

Assumptions

- Only scalar variables
 - Structures, pointers, arrays could be handled
 - Refer to publications

Dominators

- Nodes x and y in flow graph
- x dominates y if every path from ENTRY to y go through x
 - x dom y
 - partial order?
- x strictly dominates y if x dom y and x ≠ y
 x sdom y

Computing Dominators

$$DOM(n) = \{n\} \cup \left(\bigcap_{m \in preds(n)} DOM(m)\right)$$

Initial Conditions: $DOM(n_0) = \{n_0\}$ $\forall n \neq n_0 DOM(n) = N$ N is the set of all nodes, n_0 is ENTRY

NOTE: Efficient methods exist for computing dominators

Immediate Dominators and Dominator Tree

- x is immediate dominator of y if x is the closest strict dominator of y
 - unique, if it exists
 - denoted idom[y]
- Dominator Tree
 - A tree showing all immediate dominator relationships

Dominator Tree



Control Flow Graph

Dominator Tree

Dominance Frontier

- Dominance Frontier of x is set of all nodes y s.t.
 - x dominates a predecessor of y AND
 - x does not strictly dominate y
- Denoted DF(x)
- Why do you think DF(x) is important for any x?
 Think about information *originated* in x

Computing Dominance Frontier

$$DF(x) = DF_{local}(x) \cup \bigcup_{z \in children(x)} DF_{up}(z)$$

$$DF_{local}(x) = \{y \in succ(x) | idom(y) \neq x\}$$

$$DF_{up}(z) = \{y \in DF(z) | idom(y) \neq parent(z)\}$$

* parent, children in dominator tree, succ in CFG
* parent(z) = x above

Iterated Dominance Frontier

• *DF*⁺(*S*): Transitive closure of Dominance frontiers on a set of nodes

$$DF(S) = \bigcup_{x \in S(x)} DF(x)$$

$$DF^{1}(S) = DF(S)$$
$$DF^{i+1}(S) = DF(S \cup DF^{i}(S))$$

Minimal SSA Form Construction

- Compute DF+ set for each flow graph node
- Place trivial φ-functions for each variable in the node
- Rename variables

• Why DF+? Why not only DF?

Inserting φ-functions

```
foreach variable v {
  S = ENTRY U {n | v defined in n}
  Compute DF+(S)
  foreach n in DF+(S) {
    insert $\phi-function for v at start of n
  }
```

Renaming Variables (Pseudo Code)

- Rename from the ENTRY node recursively
 - maintain a *rename* stack of $var \rightarrow var_{version}$ mapping
- For node n
 - For each assignment (x = ...) in n
 - If non-phi assignment, Rename any use of x with the Top mapping of x from the rename stack
 - Push the $x \rightarrow x_i$ on rename stack
 - i = i + 1
- For successors of n
 - Rename ϕ operands through succ edge index
- Recursively rename for all child nodes in the dominator tree
- For each assignment (x = ...) in n
 Pop x → … from the rename stack