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Linear Regression with Multiple Variables

Multiple Features

Multiple features (variables)

| one -> | Size in feet ² (x) | Price (\$) in 1000's (y) |
|---------|-----------------------------------|----------------------------|
| feature | 2104 | 400 |
| | 1416 1534 | 315 |
| | 852 | 178 |
| | ••• | |

 $f_{w,b}(x) = wx + b$

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Model:

Previously:
$$f_{w,b}(x) = wx + b$$

 $f_{w,b}(x) = w_1 X_1 + w_2 X_2 + w_3 X_3 + w_4 X_4 + b$
example
 $f_{w,b}(x) = 0.1 X_1 + 4 X_2 + 10 X_3 + -2 X_4 + 80$
 $f_{w,b}(x) = 0.1 X_1 + 4 X_2 + 10 X_3 + -2 X_4 + 80$
 $f_{w,b}(x) = 0.1 X_1 + 4 X_2 + 10 X_3 + -2 X_4 + 80$
 $f_{w,b}(x) = 0.1 X_1 + 4 X_2 + 10 X_3 + -2 X_4 + 80$
 $f_{w,b}(x) = 0.1 X_1 + 4 X_2 + 10 X_3 + -2 X_4 + 80$
 $f_{w,b}(x) = 0.1 X_1 + 4 X_2 + 10 X_3 + -2 X_4 + 80$
 $f_{w,b}(x) = 0.1 X_1 + 4 X_2 + 10 X_3 + -2 X_4 + 80$
 $f_{w,b}(x) = 0.1 X_1 + 4 X_2 + 10 X_3 + -2 X_4 + 80$

$$f_{w,b}(\mathbf{x}) = w_1 x_1 + w_2 x_2 + \dots + w_n x_n + b$$

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$$f_{\vec{w},b}(\vec{x}) = w_1 x_1 + w_2 x_2 + \dots + w_n x_n + b$$

$$\vec{w} = \begin{bmatrix} w_1 & w_2 & w_3 & \dots & w_n \end{bmatrix} \text{ parameters} \text{ of the model}$$

$$b \text{ is a number} \text{ of the model}$$

$$vector \vec{\chi} = \begin{bmatrix} \chi_1 & \chi_2 & \chi_3 & \dots & \chi_n \end{bmatrix}$$

$$f_{\vec{w},b}(\vec{x}) = \vec{w} \cdot \vec{x} + b = w_1 \chi_1 + w_2 \chi_2 + w_3 \chi_3 + \dots + w_n \chi_n + b$$

$$dot \text{ product} \text{ multiple linear regression}$$

$$(not \text{ multivariate regression})$$

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Linear Regression with Multiple Variables

Vectorization Part 1

Parameters and features $\vec{w} = \begin{bmatrix} w_1 & w_2 & w_3 \end{bmatrix}$ n = 3 *b* is a number $\vec{x} = \begin{bmatrix} x_1 & x_2 & x_3 \end{bmatrix}$ **NumPy** inear algebra: count from 1 $w [\circ \}$ w [1] w [2] w = np.array([1.0,2.5,-3.3]) b = 4 $x[\circ] x[1] x[2]$ x = np.array([10,20,30])

code: count from 0

Without vectorization A = 100,000 $f_{\vec{w},b}(\vec{x}) = w_1 x_1 + w_2 x_2 + w_3 x_3 + b$ f = w[0] * x[0] +

Without vectorization $f_{\vec{w},b}(\vec{x}) = \left(\sum_{i=1}^{n} w_i x_i\right) + b \quad \sum_{j=1}^{n} \rightarrow j = 1...n_{j=1}$ $range(O, n) \rightarrow j = 0...n-1$ f = 0range(n) for j in range(0,n): f = f + w[j] * x[j]f = f + b

Vectorization

 $f_{\overrightarrow{\mathbf{w}},b}(\overrightarrow{\mathbf{x}}) = \overrightarrow{\mathbf{w}} \cdot \overrightarrow{\mathbf{x}} + b$

$$f = np.dot(w,x) + h$$

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w[2] * x[2] + b

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Linear Regression with Multiple Variables

Vectorization Part 2

Without vectorization Vectorization np.dot(w,x)for j in range(0,16): f = f + w[j] * x[j] t_0 w[0] w[15] w[1] t_0 f + w[0] * x[0]in parallel * * * ... t_1 x[15] x[0] x[1] f + w[1] * x[1]... t_1 ... + w[1]*x[1] +...+ w[15]*x[15] w[0] * x[0] t_{15} f + w[15] * x[15]efficient -> scale to large datasets

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Gradient descent
$$\vec{w} = (w_1 \ w_2 \ \cdots \ w_{16})$$
 parameters
derivatives $\vec{d} = (d_1 \ d_2 \ \cdots \ d_{16})$
 $w = np. array([0.5, 1.3, \dots 3.4])$
 $d = np. array([0.3, 0.2, \dots 0.4])$
 $compute \ w_j = w_j - 0.1d_j \text{ for } j = 1 \dots 16$
Without vectorization
 $w_1 = w_1 - 0.1d_1$
 $w_2 = w_2 - 0.1d_2$
 \vdots
 $w_{16} = w_{16} - 0.1d_{16}$
for j in range(0,16):
 $w[j] = w[j] - 0.1 * d[j]$
 $w = w - 0.1 * d$

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Linear Regression with Multiple Variables

Gradient Descent for Multiple Regression

Previous notation

Parameters

 w_1, \cdots, w_n b

Model $f_{\vec{w},b}(\vec{x}) = w_1 x_1 + \dots + w_n x_n + b$

Cost function $J(w_1, \dots, w_n, b)$

Gradient descent

repeat {

$$w_j = w_j - \alpha \frac{\partial}{\partial w_j} J(w_1, \dots, w_n, b)$$

 $b = b - \alpha \frac{\partial}{\partial b} J(w_1, \dots, w_n, b)$
}
repeat {
 $w_j = w_j - \alpha \frac{\partial}{\partial w_j} J(w, b)$
 $b = b - \alpha \frac{\partial}{\partial b} J(w_1, \dots, w_n, b)$
}

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Vector notation

 $\vec{w} = \begin{bmatrix} w_1 & \cdots & w_n \end{bmatrix}$ $b \quad s + i \parallel a \quad n \text{ umber}$ $f_{\vec{w}, b}(\vec{x}) = \vec{w} \cdot \vec{x} + b$ $\vec{w} = b \quad dot \text{ product}$



An alternative to gradient descent

- \rightarrow Normal equation
 - Only for linear regression
 - Solve for w, b without iterations

Disadvantages

- Doesn't generalize to other learning algorithms.
- Slow when number of features is large (> 10,000)

What you need to know

- Normal equation method may be used in machine learning libraries that implement linear regression.
- Gradient descent is the recommended method for finding parameters w,b

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Practical Tips for Linear Regression

Feature Scaling Part 1



Feature size and parameter size

| | size of feature x_j | size of parameter w_j |
|---------------------------|-----------------------|-------------------------|
| size in feet ² | \longleftrightarrow | $ \longleftrightarrow $ |
| #bedrooms | + | \longleftrightarrow |



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Practical Tips for Linear Regression

Feature Scaling Part 2



Mean normalization



Z-score normalization



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Feature scaling

aim for about $-1 \le x_j \le 1$ for each feature x_j $-3 \le x_j \le 3$ $-0.3 \le x_j \le 0.3$ } acceptable ranges

| $0 \le x_1 \le 3$ | okay, no rescaling |
|----------------------|---------------------|
| $-2 \le x_2 \le 0.5$ | o Kay, no rescaling |

 $-100 \le x_3 \le 100$ too large \rightarrow rescale

 $-0.001 \le x_4 \le 0.001$ too small \rightarrow rescale

 $98.6 \le x_5 \le 105$ too large \rightarrow rescale

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Practical Tips for Linear Regression

Checking Gradient Descent for Convergence

Gradient descent

$$\begin{cases} w_j = w_j - \alpha \frac{\partial}{\partial w_j} J(\vec{w}, b) \\ b = b - \alpha \frac{\partial}{\partial b} J(\vec{w}, b) \end{cases}$$

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Make sure gradient descent is working correctly



Automatic convergence test Let ε "epsilon" be 10^{-3} .

If $J(\vec{w}, b)$ decreases by $\leq \varepsilon$ in one iteration, declare convergence.

(found parameters \vec{w}, b to get close to global minimum)

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Practical Tips for Linear Regression

Choosing the Learning Rate





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Practical Tips for Linear Regression

Feature Engineering

Feature engineering $f_{\vec{w},b}(\vec{x}) = w_{1} x_{1} + w_{2} x_{2} + b$ frontage depth $area = frontage \times depth$ $x_3 = x_1 x_2$ new feature $f_{\vec{w},b}(\vec{x}) = w_1 x_1 + w_2 x_2 + w_3 x_3 + b$



Feature engineering: Using intuition to design new features, by transforming or combining original features.

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Practical Tips for Linear Regression

Polynomial Regression

Polynomial regression



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Choice of features



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