Probabilistic Modeling meets Deep Learning

Piyush Rai

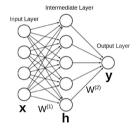
Topics in Probabilistic Modeling and Inference (CS698X)

April 3, 2019

Prob. Modeling & Inference - CS698X (Piyush Rai, IITK)

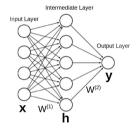
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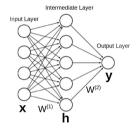
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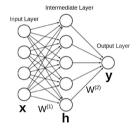


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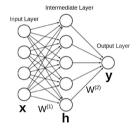
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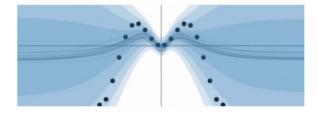
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 - Do not provide uncertainty estimates

What We Want..

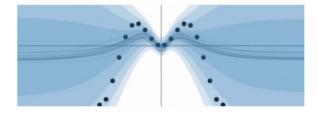
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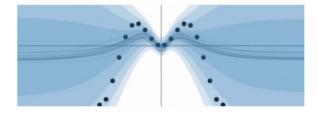
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What We Want..

• Neural networks with additional benefits of probabilistic/Bayesian modeling



- Basically, nonlinear models with estimates of uncertainty in the model/its predictions
- Note: We already have seen something that accomplishes this Gaussian Processes
- Probabilistic/Bayesian neural nets are another alternative to this

Probabilistic/Bayesian Neural Networks

• A probabilistic model for neural network for supervised learning

- $y_n \sim \mathcal{N}(\mathsf{NN}(\mathbf{x}_n; \mathbf{W}), \beta^{-1})$ (for real-valued responses)
- $y_n \sim \text{Bernoulli}(\sigma(\text{NN}(\mathbf{x}_n; \mathbf{W})))$ (for binary responses)
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where $NN(x_n; W)$ is a neural network with features x_n as inputs and parameters W



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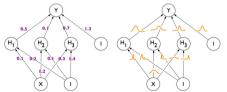
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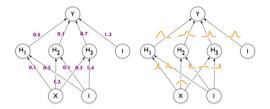
- This enables learning probabilistic nonlinear input-to-output mappings
- We can perform point estimation or fully Bayesian inference for such probabilistic neural networks



Left: Standard NN or NN with point estimation, Right: Bayesian Neural Network

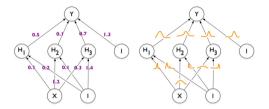


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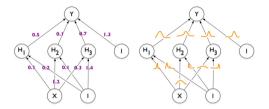
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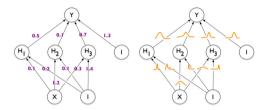
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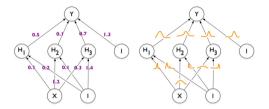
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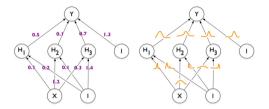
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- Scalable versions of classic approximations, e.g., Laplace with diag/block-diag approx. of Hessian*

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- Basic idea: Perturb each NN weight or activations using multiplicative noise, e.g.,
 - Gaussian dropout: $\hat{w}_{ij} = w_{ij}\epsilon_{ij}$ where $\epsilon_{ij} \sim \mathcal{N}(\mathbf{1}, \alpha)$
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 ${\scriptstyle \bullet}$ Assuming Gaussian dropout, we can estimate ${\bf W}$ using stoch. grad., e.g.

$$\nabla_{\mathbf{W}} \log p(\mathbf{y} | \mathbf{X}, \hat{\mathbf{W}}) = \nabla_{\mathbf{W}} \log p(\mathbf{y} | \mathbf{X}, \mathbf{W} \epsilon)$$
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• The above stoch. grad. is the same as the stoch. grad of (verify using reparam trick)

$$\nabla_{\mathbf{W}} \int \mathcal{N}(\hat{\mathbf{W}}|\mathbf{W}, \alpha \mathbf{W}^2) \log p(\mathbf{y}|\mathbf{X}, \hat{\mathbf{W}}) d\hat{\mathbf{W}} = \nabla_{\mathbf{W}} \mathbb{E}[\log p(\mathbf{y}|\mathbf{X}, \hat{\mathbf{W}})]$$

where $\mathcal{N}(\hat{\mathbf{W}}|\mathbf{W}, \alpha \mathbf{W}^2) = \prod_{ij} \mathcal{N}(\hat{w}_{ij}|w_{ij}, \alpha w_{ij}^2)$

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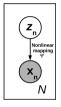
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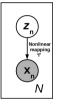
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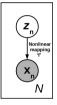
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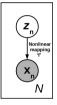
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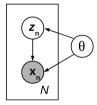
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- If z_n has a Gaussian prior, such models are called "Deep Latent Gaussian Models" (DLGM)

Inference for Deep Latent Gaussian Models

• Assume θ to be the global parameters of the model (params defining p(z), p(x|z), etc.)



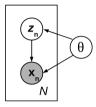


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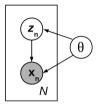
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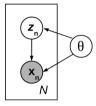


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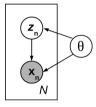
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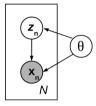
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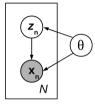
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- This iterative approach can be slow for large ${\it N}$

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The usual approach for inference in such models (as in most Bayesian models) is iterative, e.g.,
Initialize θ. Then iterate until converence

- For $n = 1, \ldots, N$
 - Infer $p(\boldsymbol{z}_n | \boldsymbol{x}_n)$ using MCMC. If doing VB, update variational parameters ϕ_n of $q(\boldsymbol{z}_n | \phi_n)$
- $\, \bullet \,$ Infer θ (its full posterior using MCMC or VB, or a point estimate)
- This iterative approach can be slow for large ${\it N}$

• Also, inferring z for new data point(s) x would require using the same iterative procedure

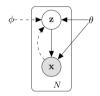
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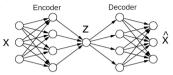
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- $p(\mathbf{x}|\mathbf{z})$ is known as decoder and $q(\mathbf{z}|\mathbf{x})$ is known as encoder

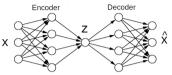
• A standard auto-encoder learns to (nonlinearly) compress and uncompress an input



• Model is trained to minimize the reconstruction error (difference b/w x and \hat{x})

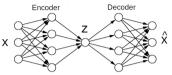


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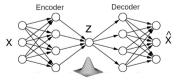


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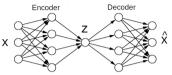


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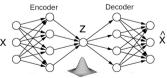


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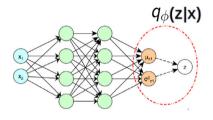


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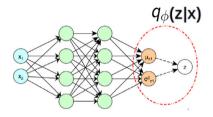
• Note: Simple generative models like PPCA or factor analysis also have this ability to generate data from random *z* but the linear map from *z* to *x* limits the type of data that can be generated well

• Role of encoder: Take x as input and generate an encoding z



Encoder

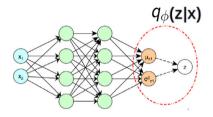
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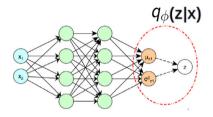
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$$\mu_z = \mathsf{NN}(\mathbf{x}; \phi)$$
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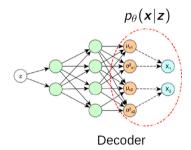
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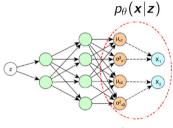
• Since μ_z, σ_z are outputs of neural networks, the **x** to **z** mapping is nonlinear

• Role of decoder: Generate x given z. Defined by the likelihood model $p_{\theta}(x|z)$





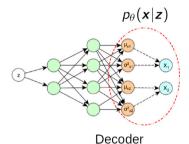
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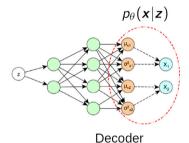


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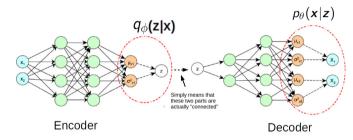
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• Thus in the VAE, both x to z (encoder) and z to x (decoder) mappings are nonlinear

Inference for VAE

 $\,$ $\,$ VAE uses variational inference (hence the name!) to learn the model parameters θ and ϕ



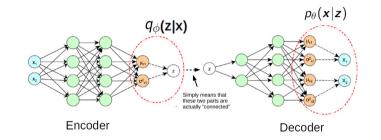


Prob. Modeling & Inference - CS698X (Piyush Rai, IITK)

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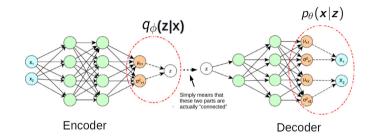
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• Variational inference uses the reparametrization trick[†] for computing ELBO derivatives

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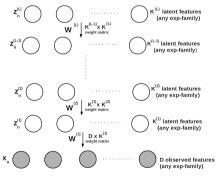
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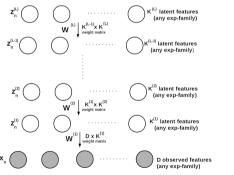
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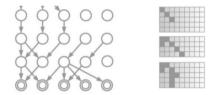


• Overall model not conjugate but BBVI (Ranganath et al, 2013) or MCMC methods can be used

- How to decide the number of layers and width of each layer?
- Nonparametric Bayesian methods can help here

"Learning the Structure of Deep Sparse Graphical Models" (Adams et al, 2009), "Model Selection in Bayesian Neural Networks via Horseshoe Priors", Ghosh and Doshi Velez (2017)

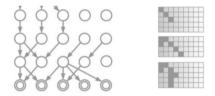
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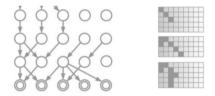


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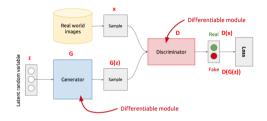


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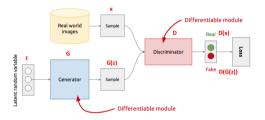
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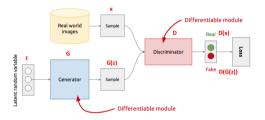


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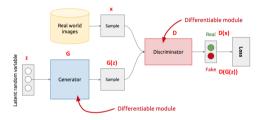
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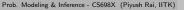


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